



Programming
and Problem-Solving

Graphs and Graph Algorithms

Manuela Fischer and Dennis Komm

Graphs

Searching in Networks

Social Network



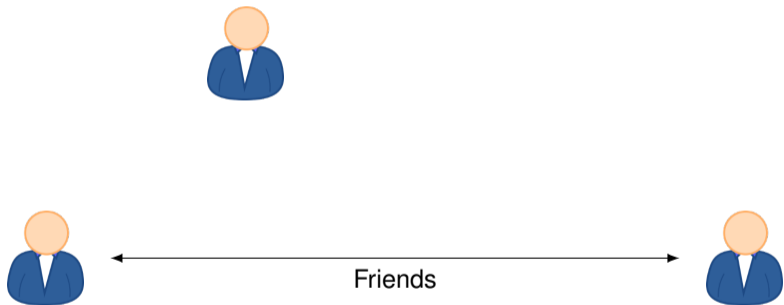
Social Network



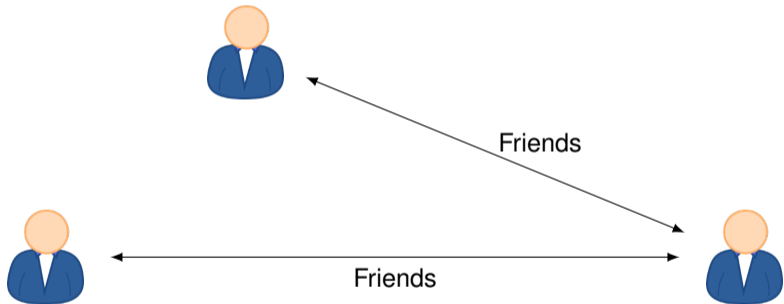
Social Network



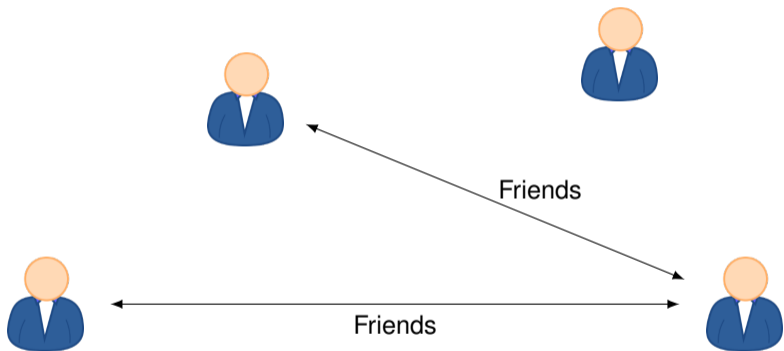
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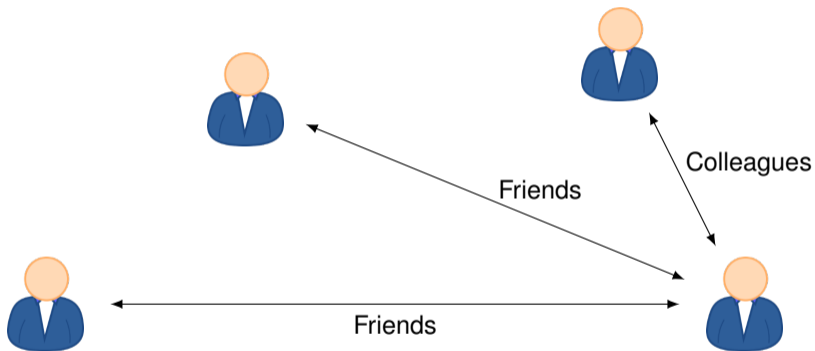
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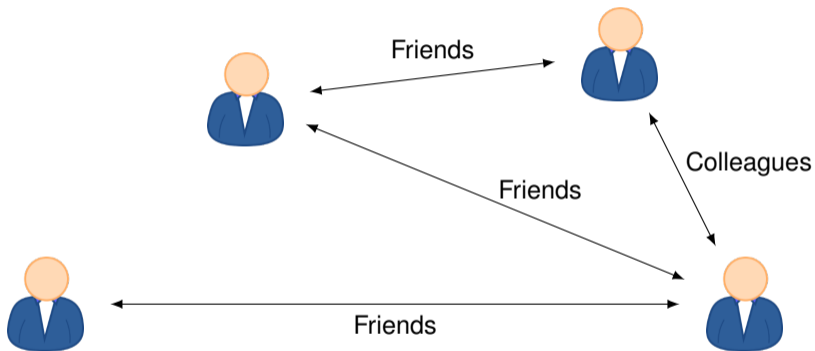
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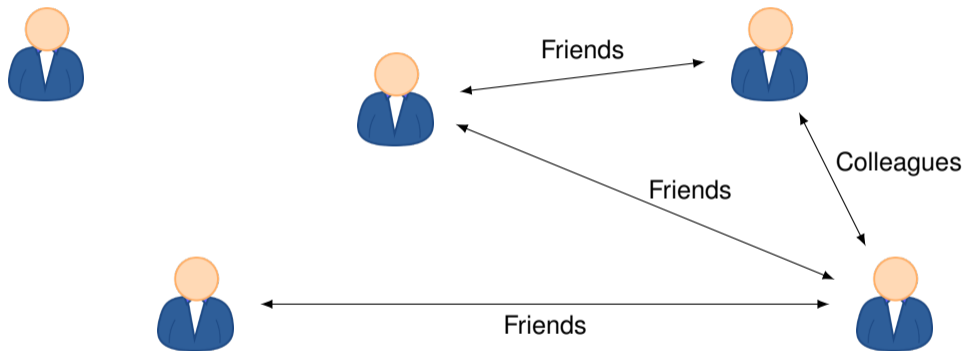
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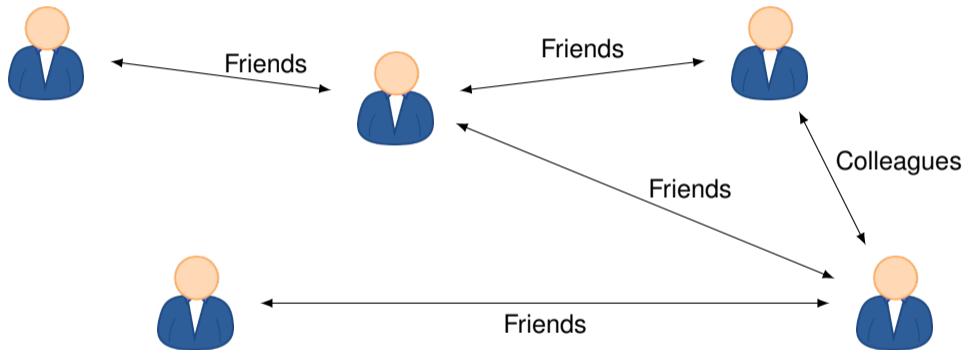
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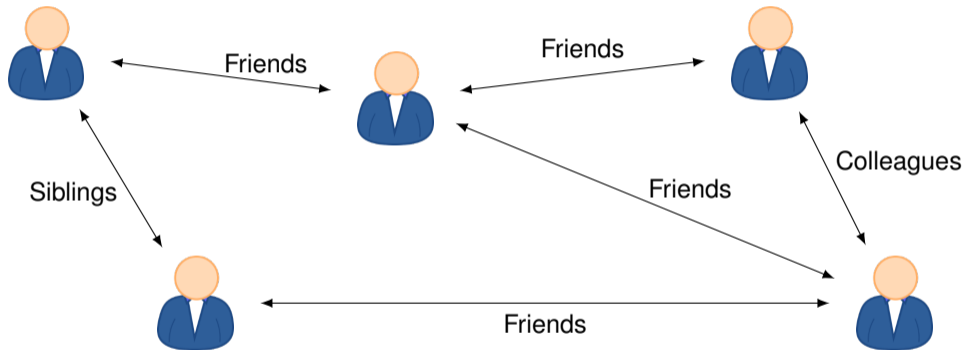
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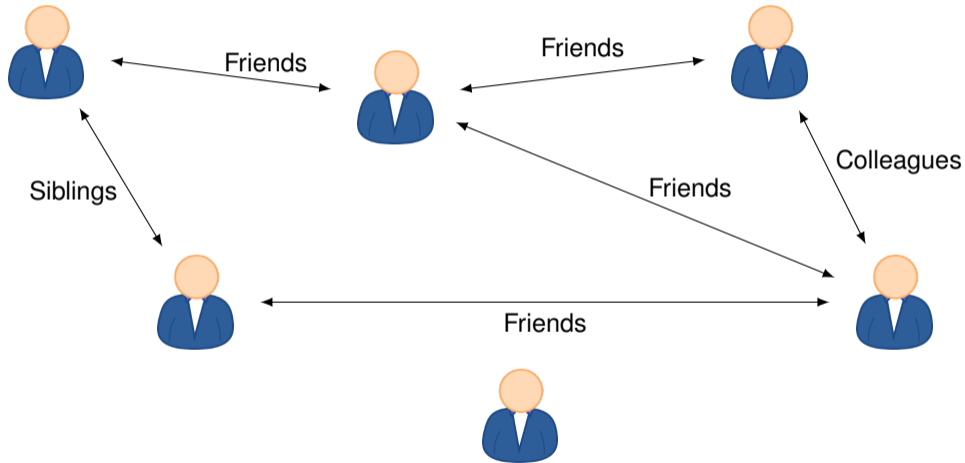
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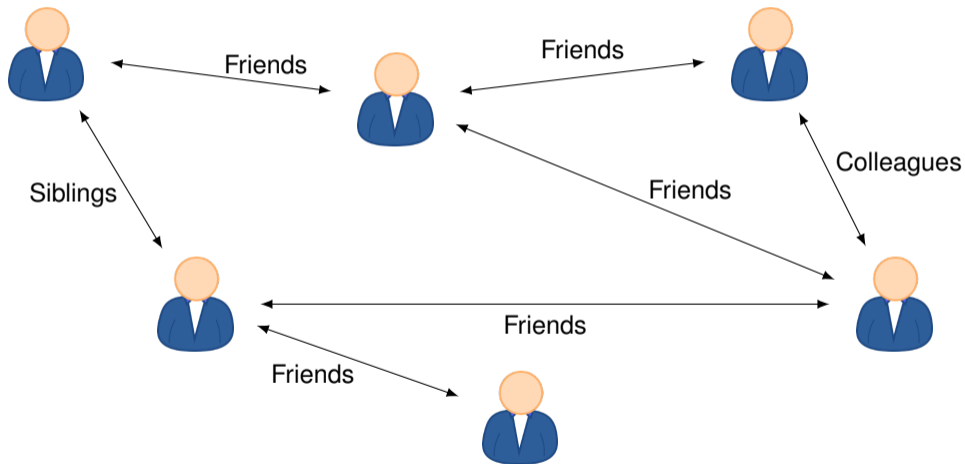
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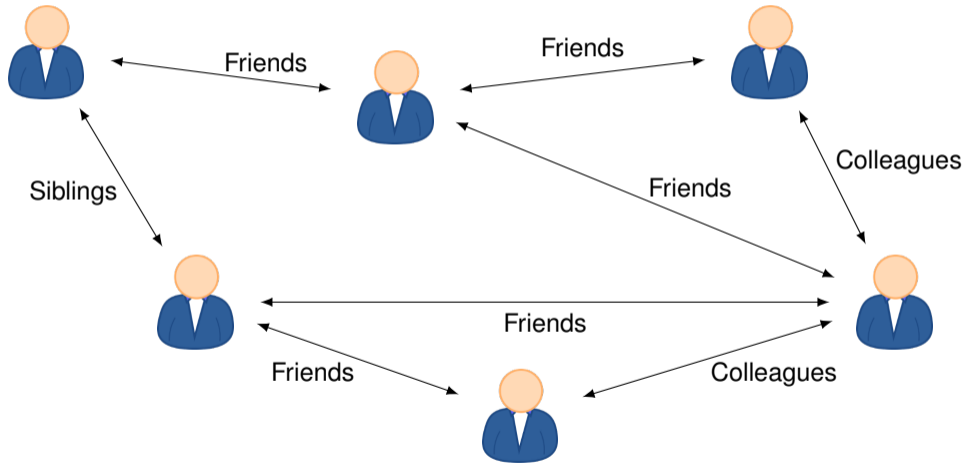
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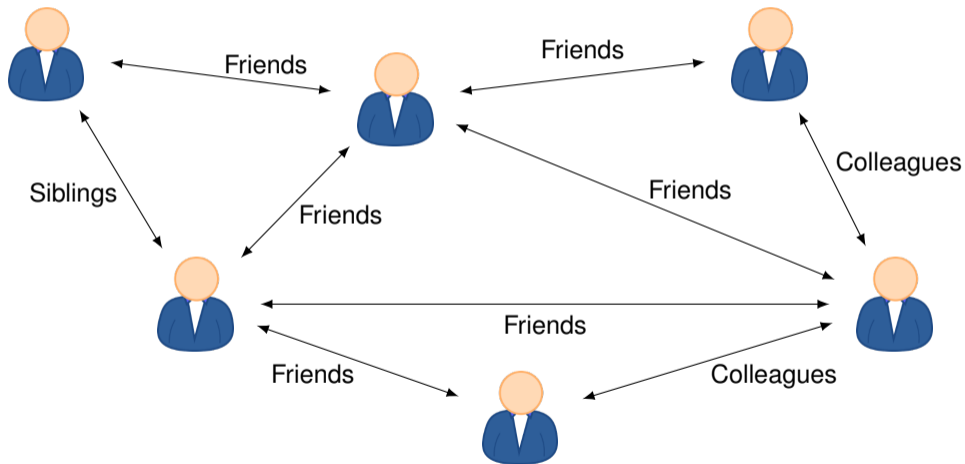
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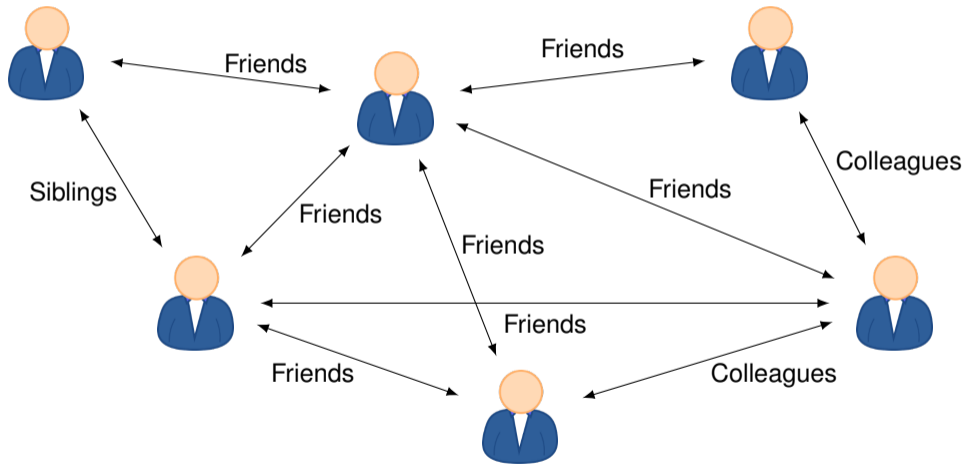
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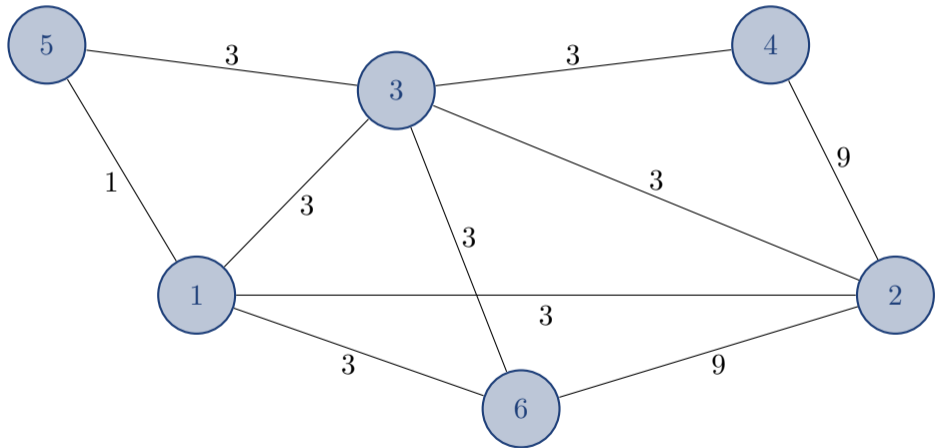
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Abstract Modelling



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A **graph** $G = (V, E, w)$ consists of

1. a set V of vertices
2. a set E of edges between some of the vertices
3. (a weight function w)

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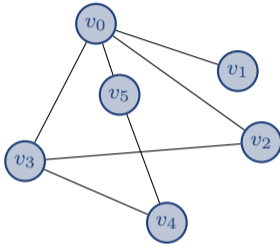
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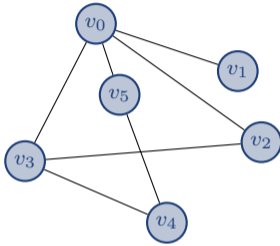
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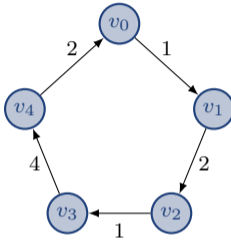


Undirected unweighted graph

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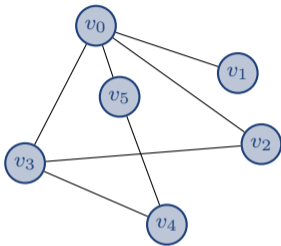


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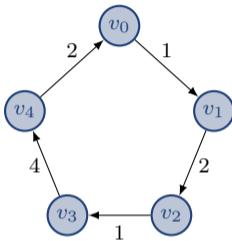


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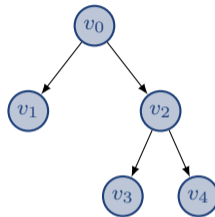
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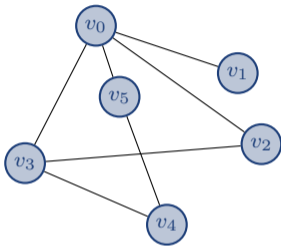


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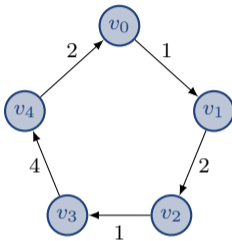


Directed unweighted graph

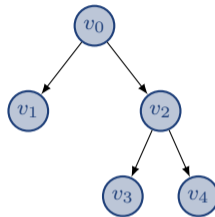
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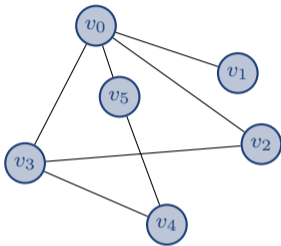
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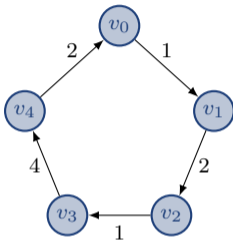
Directed unweighted graph

Which type of graph is used depends on what we want to model

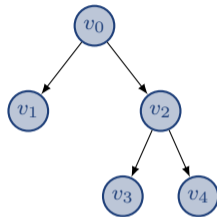
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Undirected unweighted graph



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Directed unweighted graph

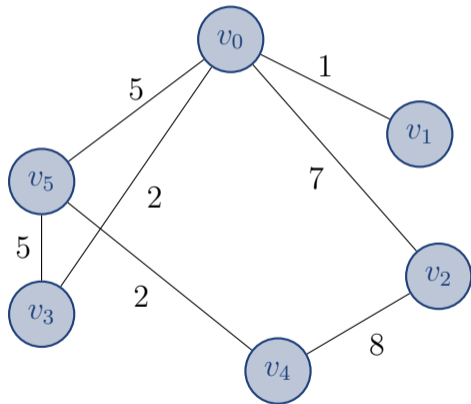
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We mostly consider undirected, unweighted, connected graphs

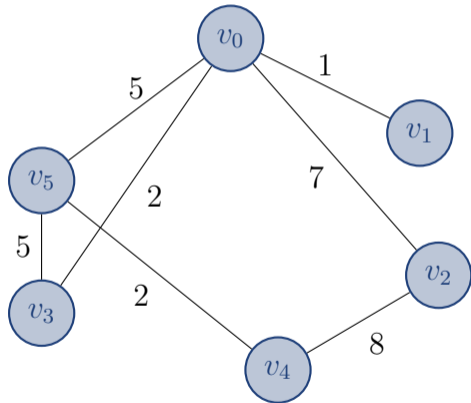
Graphs

On the Computer

Adjacency Matrices – Undirected Weighted Graphs

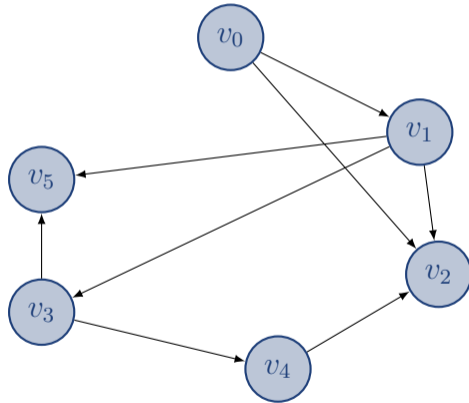


Adjacency Matrices – Undirected Weighted Graphs

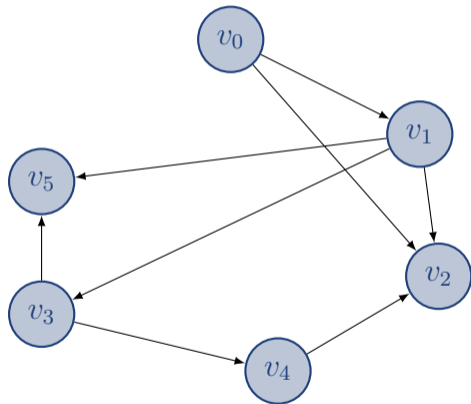


$$\begin{pmatrix} 0 & 1 & 7 & 2 & 0 & 5 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 7 & 0 & 0 & 0 & 8 & 0 \\ 2 & 0 & 0 & 0 & 0 & 5 \\ 0 & 0 & 8 & 0 & 0 & 2 \\ 5 & 0 & 0 & 5 & 2 & 0 \end{pmatrix}$$

Adjacency Matrices – Directed Unweighted Graphs



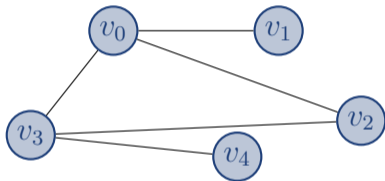
Adjacency Matrices – Directed Unweighted Graphs



$$\begin{pmatrix} 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

Adjacency Matrices – Directed / Undirected Graphs

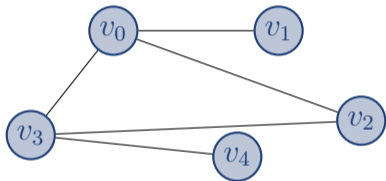
Matrices of undirected graphs
are symmetric



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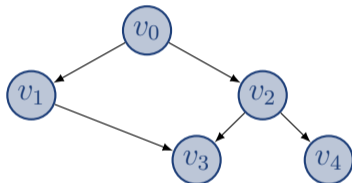
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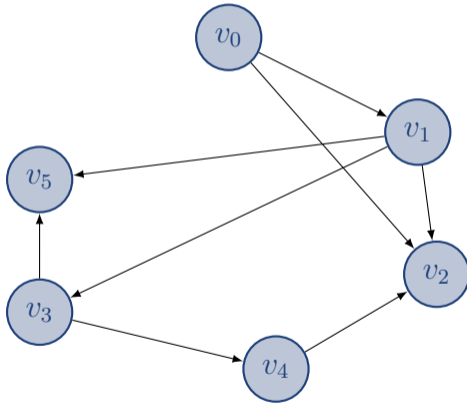
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Matrices of directed graphs are not (always) symmetric

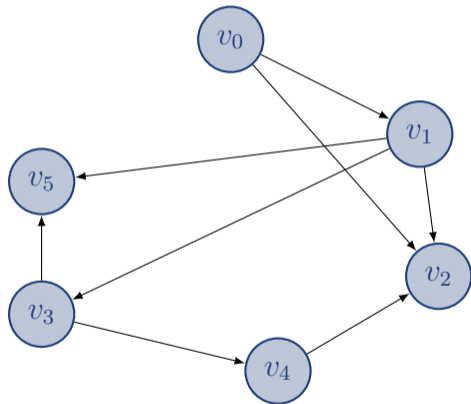


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Adjacency Lists – Directed Unweighted Graphs



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$((1, 2),$
 $(2, 3, 5),$
 $(),$
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Adjacency Matrices and Lists in Python

Use 2-dimensional lists

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Matrix: Weighted

```
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```

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```

List: Unweighted

```
G = [ [1,2], [0,2,3,5], [0,1,4], [1,4,5], [2,3], [1,3] ]
```

Graph Algorithms

Breadth-First and Depth-First Search

Breadth-First (BFS) and Depth-First Search (DFS)

Many applications need the systematic exploration of a given graph

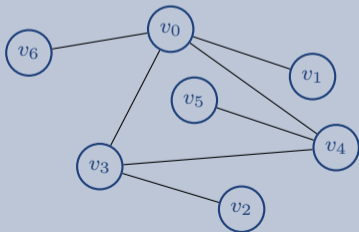
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BFS: First go broadly and then deeply, just as with the Heap; break ties in favor of smaller indices

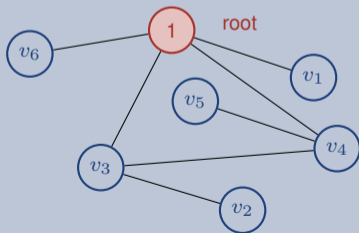


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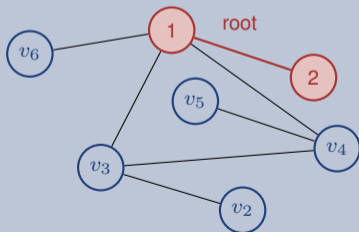


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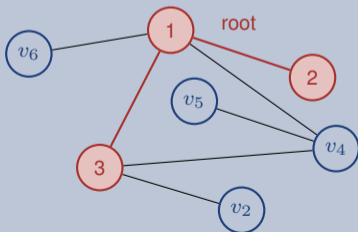


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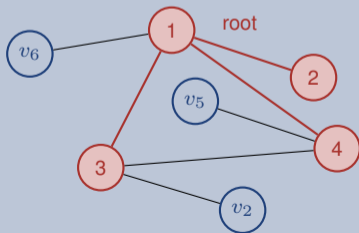


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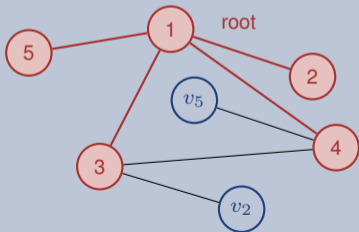


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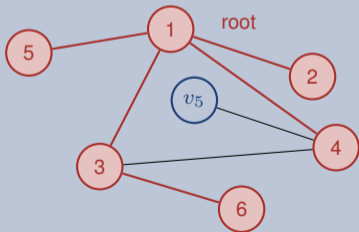


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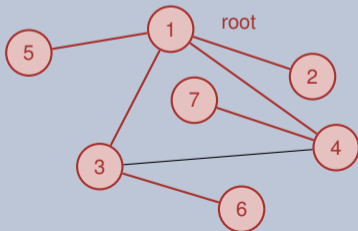


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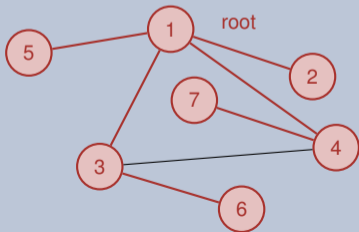


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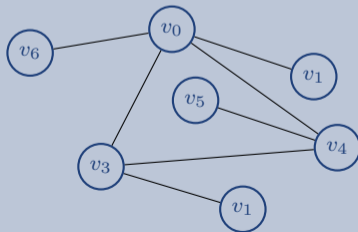
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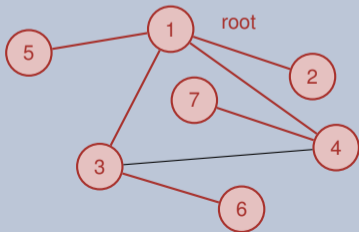


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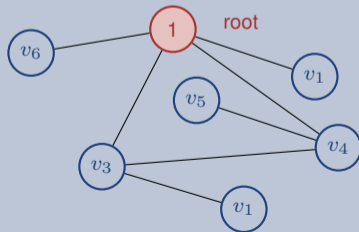
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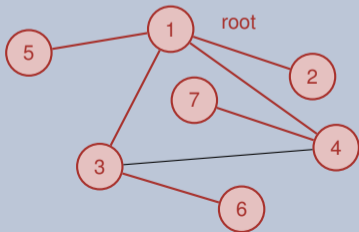


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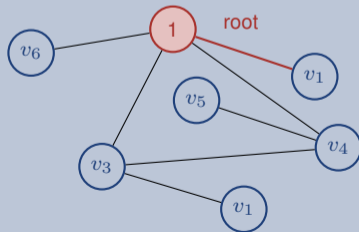
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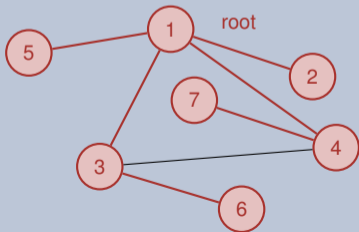


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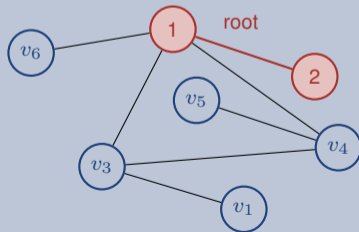
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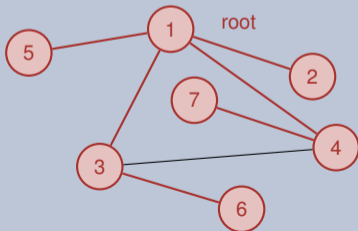


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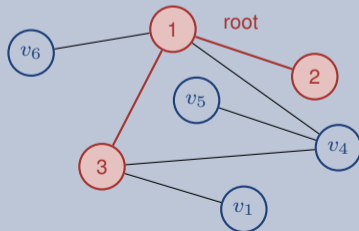
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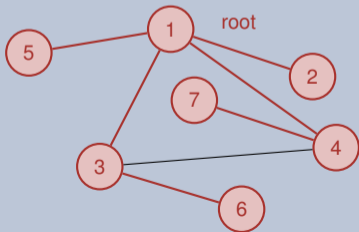


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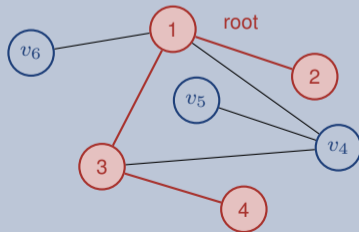
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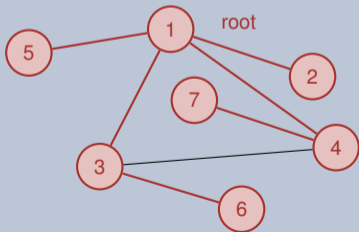


Breadth-First (BFS) and Depth-First Search (DFS)

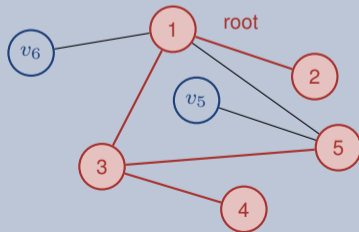
Many applications need the systematic exploration of a given graph

- Start and an arbitrary vertex
- Follow edges through graph
- Store vertices in the respective order

BFS: First go broadly and then deeply, just as with the Heap; break ties in favor of smaller indices



DFS: Go into the graph as deep as possible, then broadly; again break ties in favor of smaller indices

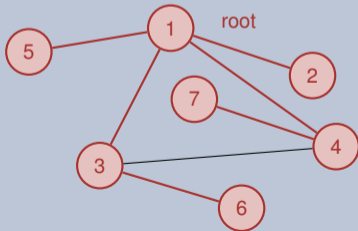


Breadth-First (BFS) and Depth-First Search (DFS)

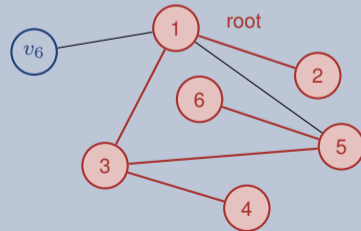
Many applications need the systematic exploration of a given graph

- Start and an arbitrary vertex
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BFS: First go broadly and then deeply, just as with the Heap; break ties in favor of smaller indices



DFS: Go into the graph as deep as possible, then broadly; again break ties in favor of smaller indices

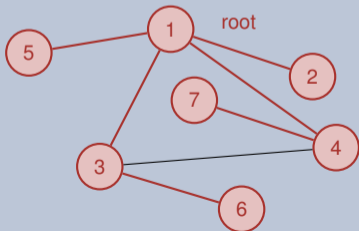


Breadth-First (BFS) and Depth-First Search (DFS)

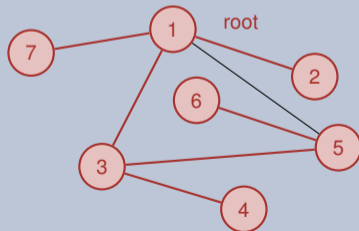
Many applications need the systematic exploration of a given graph

- Start and an arbitrary vertex
- Follow edges through graph
- Store vertices in the respective order

BFS: First go broadly and then deeply, just as with the Heap; break ties in favor of smaller indices



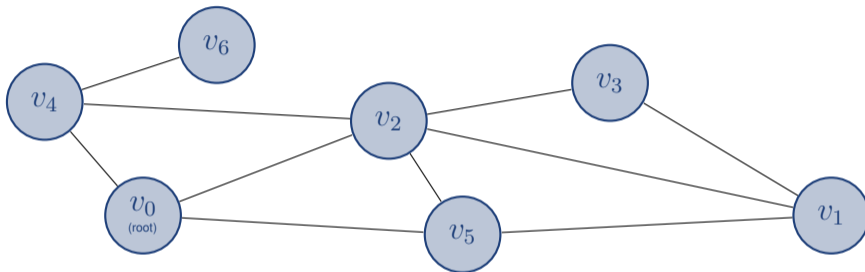
DFS: Go into the graph as deep as possible, then broadly; again break ties in favor of smaller indices



Breadth-First Search

Iteratively with a Queue

BFS with a Queue

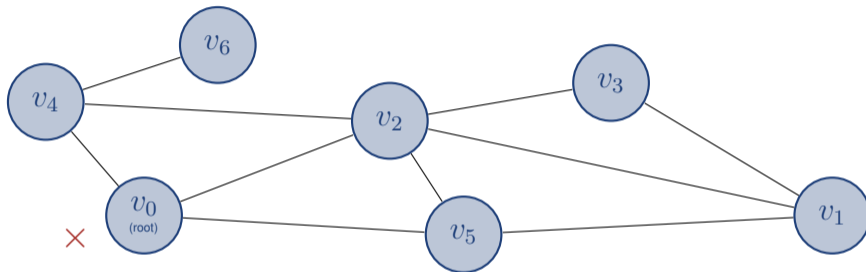


Queue:



Output:

BFS with a Queue

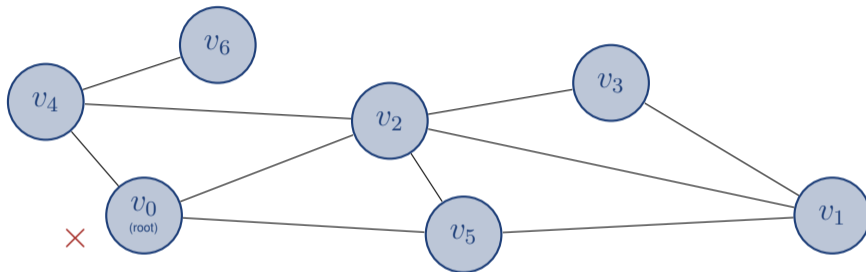


Queue:



Output:

BFS with a Queue



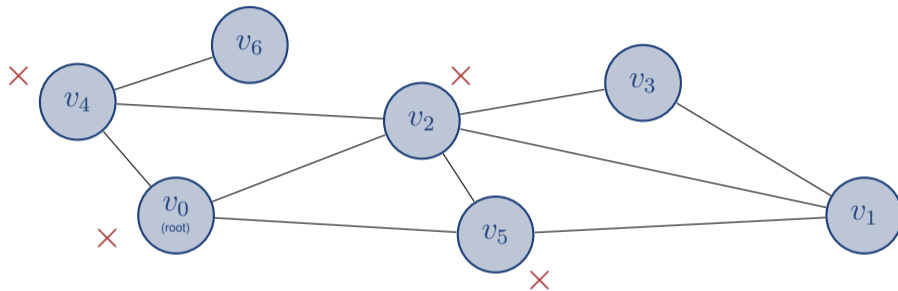
Queue:



Output:

v_0

BFS with a Queue



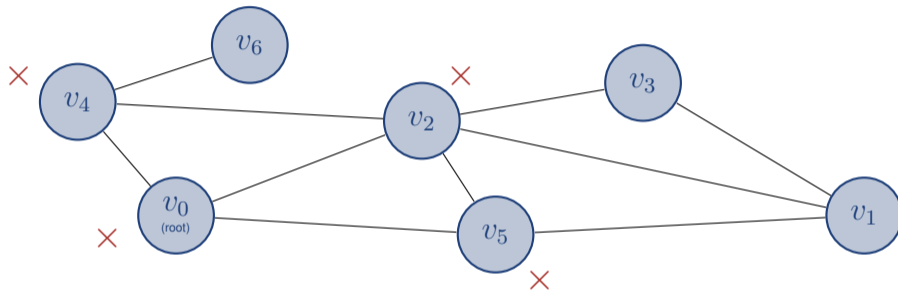
Queue:



Output:

v_0

BFS with a Queue



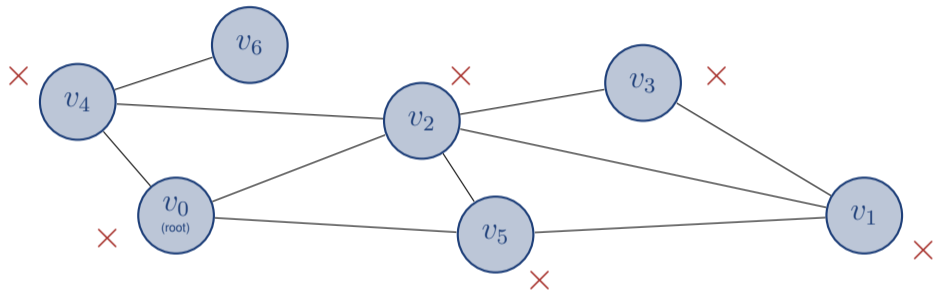
Queue:



Output:

v_0 v_2

BFS with a Queue



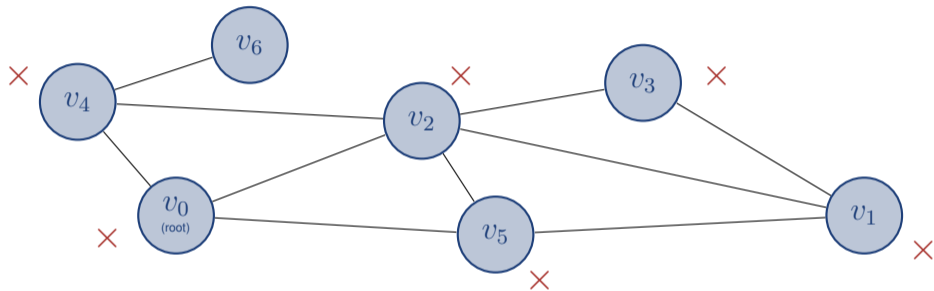
Queue:



Output:

v_0 v_2

BFS with a Queue



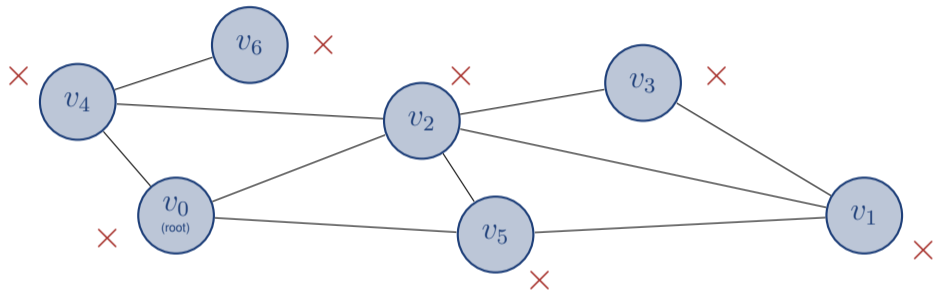
Queue:



Output:

v_0 v_2 v_4

BFS with a Queue



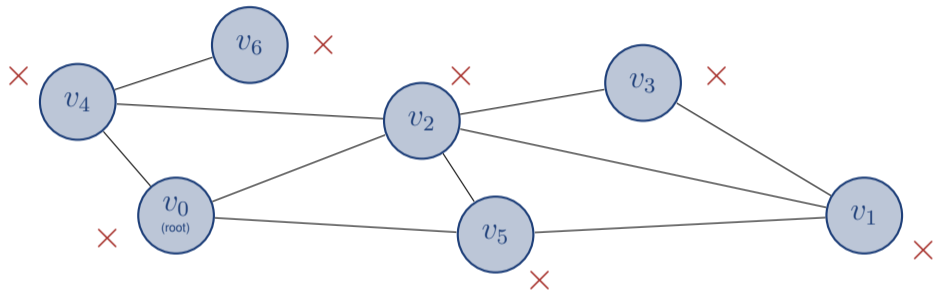
Queue:



Output:

v_0 v_2 v_4

BFS with a Queue



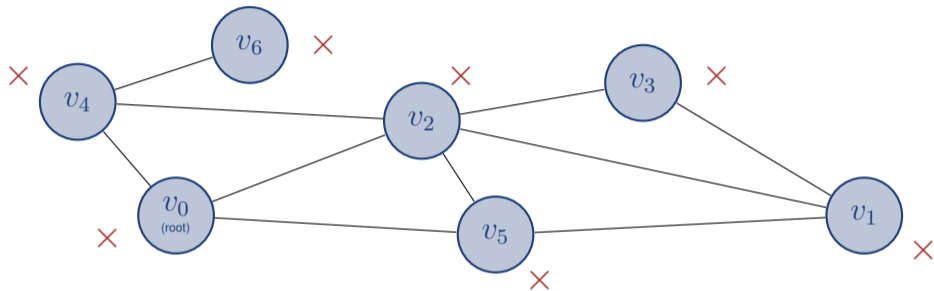
Queue:



Output:

v_0 v_2 v_4 v_5

BFS with a Queue



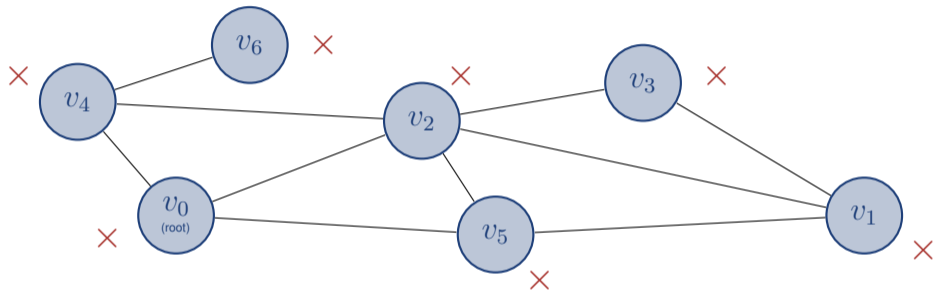
Queue:



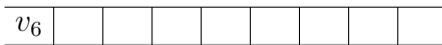
Output:

v_0 v_2 v_4 v_5 v_1

BFS with a Queue



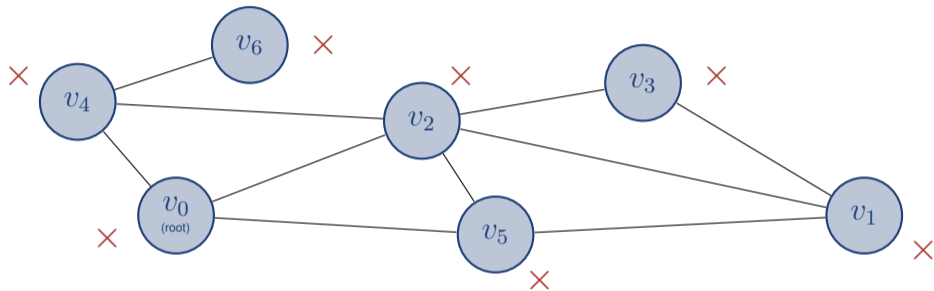
Queue:



Output:

v_0 v_2 v_4 v_5 v_1 v_3

BFS with a Queue



Queue:



Output:

v_0 v_2 v_4 v_5 v_1 v_3 v_6

BFS with Queue and Adjacency Matrix

```
G = [ [0,0,1,0,1,1,0], [0,0,1,1,0,1,0], [1,1,0,1,1,1,0], [0,1,1,0,0,0,0],  
      [1,0,1,0,0,0,1], [1,1,1,0,0,0,0], [0,0,0,0,1,0,0] ]  
queue = []  
visited = [ 0 for i in range(len(G)) ]
```

BFS with Queue and Adjacency Matrix

```
G = [ [0,0,1,0,1,1,0], [0,0,1,1,0,1,0], [1,1,0,1,1,1,0], [0,1,1,0,0,0,0],  
      [1,0,1,0,0,0,1], [1,1,1,0,0,0,0], [0,0,0,0,1,0,0] ]  
queue = []  
visited = [ 0 for i in range(len(G)) ]
```

- Consider first vertex in queue and print it

BFS with Queue and Adjacency Matrix

```
G = [ [0,0,1,0,1,1,0], [0,0,1,1,0,1,0], [1,1,0,1,1,1,0], [0,1,1,0,0,0,0],  
      [1,0,1,0,0,0,1], [1,1,1,0,0,0,0], [0,0,0,0,1,0,0] ]  
queue = []  
visited = [ 0 for i in range(len(G)) ]
```

- Consider first vertex in queue and print it
- Add unvisited neighbors to queue

BFS with Queue and Adjacency Matrix

```
G = [ [0,0,1,0,1,1,0], [0,0,1,1,0,1,0], [1,1,0,1,1,1,0], [0,1,1,0,0,0,0],  
      [1,0,1,0,0,0,1], [1,1,1,0,0,0,0], [0,0,0,0,1,0,0] ]  
queue = []  
visited = [ 0 for i in range(len(G)) ]
```

- Consider first vertex in queue and print it
- Add unvisited neighbors to queue
- `visited` stores which vertices have been visited

BFS with Queue and Adjacency Matrix

```
G = [ [0,0,1,0,1,1,0], [0,0,1,1,0,1,0], [1,1,0,1,1,1,0], [0,1,1,0,0,0,0],  
      [1,0,1,0,0,0,1], [1,1,1,0,0,0,0], [0,0,0,0,1,0,0] ]  
queue = []  
visited = [ 0 for i in range(len(G)) ]
```

- Consider first vertex in queue and print it
- Add unvisited neighbors to queue
- `visited` stores which vertices have been visited
- Repeat as long as queue is not empty

Exercise – BFS with Queue and Adjacency Matrix

Implement BFS

- as a Python function
- with a 2-dimensional list as parameter
- using a queue
- and an adjacency matrix



```
G = [ [0,0,1,0,1,1,0], [0,0,1,1,0,1,0], [1,1,0,1,1,1,0], [0,1,1,0,0,0,0],  
      [1,0,1,0,0,0,1], [1,1,1,0,0,0,0], [0,0,0,0,1,0,0] ]
```


BFS with Queue and a Adjacency Matrix

```
def BFS(G):
    queue = []
    visited = [ 0 for i in range(len(G)) ]
    queue.append(0)
    visited[0] = 1
    while len(queue) > 0:
        current = queue.pop(0)
        print(current, end=" ")
        for j in range(len(G)):
            if G[current][j] == 1 and visited[j] == 0:
                visited[j] = 1
                queue.append(j)
BFS([ [0,0,1,0,1,1,0], [0,0,1,1,0,1,0], [1,1,0,1,1,1,0], [0,1,1,0,0,0,0],
      [1,0,1,0,0,0,1], [1,1,1,0,0,0,0], [0,0,0,0,1,0,0] ])
```

Exercise – BFS with Queue and Adjacency List

Implement BFS

- as a Python function
- with a 2-dimensional list as parameter
- using a queue
- and an adjacency list

```
G = [ [2,4,5], [2,3,5], [0,1,3,4,5], [1,2],  
      [0,2,6], [0,1,2], [4] ]
```



BFS with Queue and a Adjacency List

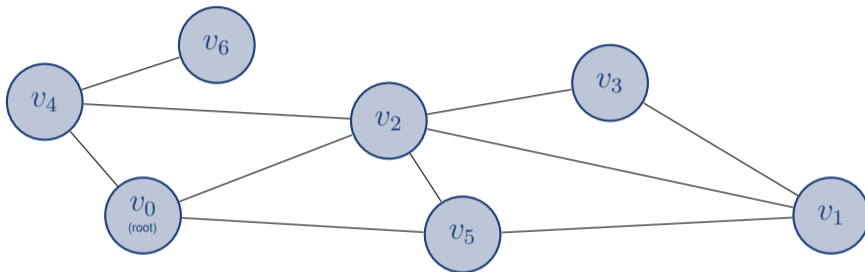
```
def BFS(G):
    queue = []
    visited = [ 0 for i in range(len(G)) ]
    queue.append(0)
    visited[0] = 1
    while len(queue) > 0:
        current = queue.pop(0)
        print(current, end=" ")
        for j in G[current]:
            if visited[j] == 0:
                visited[j] = 1
                queue.append(j)

BFS([ [2,4,5], [2,3,5], [0,1,3,4,5], [1,2], [0,2,6], [0,1,2], [4] ])
```

Depth-First Search

Iteratively with a Stack

DFS with a Stack

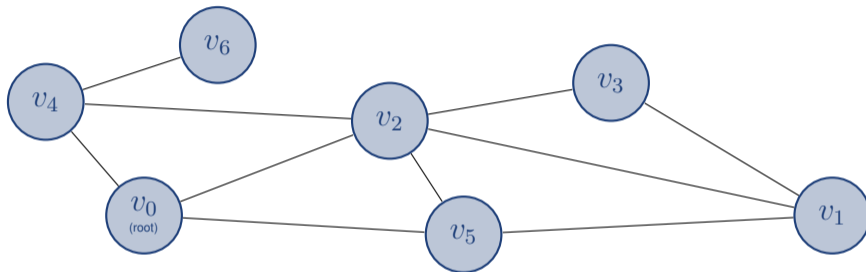


Stack:



Output:

DFS with a Stack

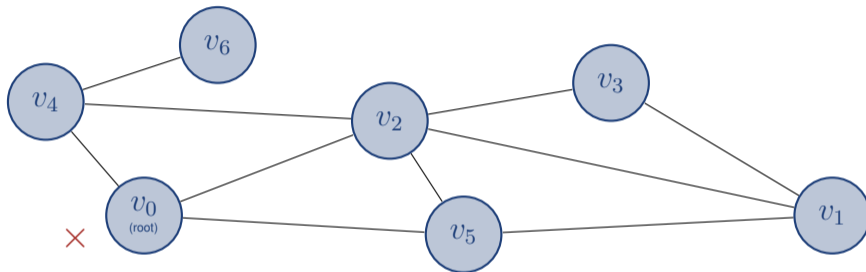


Stack:



Output:

DFS with a Stack



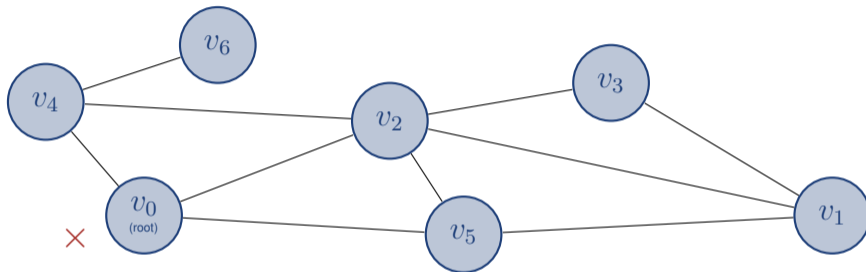
Stack:



Output:

v_0

DFS with a Stack



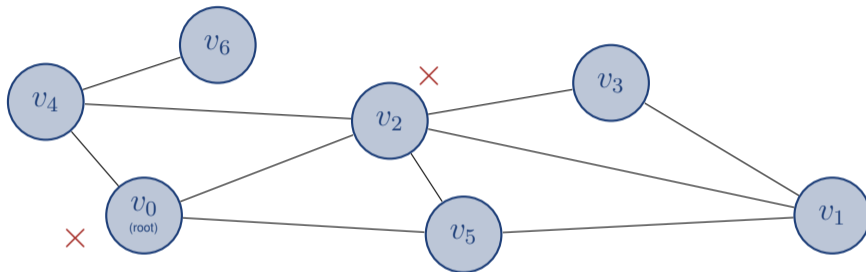
Stack:



Output:

v_0

DFS with a Stack



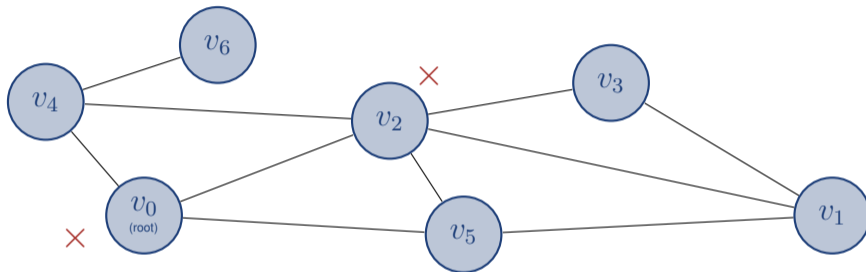
Stack:



Output:

v_0 v_2

DFS with a Stack



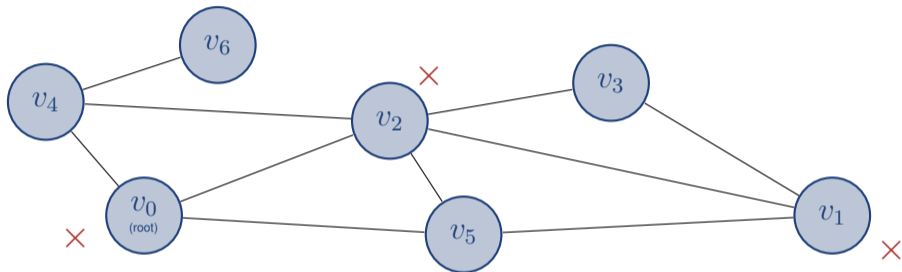
Stack:

v_5	v_4	v_5	v_4	v_3	v_1			
-------	-------	-------	-------	-------	-------	--	--	--

Output:

v_0 v_2

DFS with a Stack



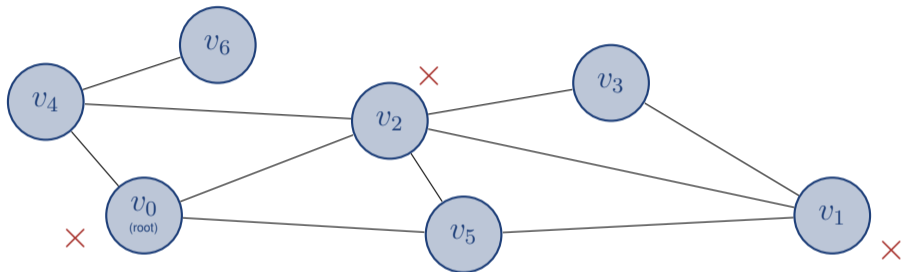
Stack:

v_5	v_4	v_5	v_4	v_3				
-------	-------	-------	-------	-------	--	--	--	--

Output:

v_0 v_2 v_1

DFS with a Stack



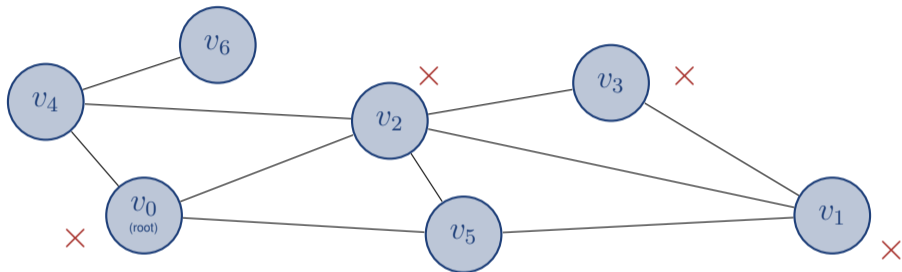
Stack:

v_5	v_4	v_5	v_4	v_3	v_5	v_3		
-------	-------	-------	-------	-------	-------	-------	--	--

Output:

v_0 v_2 v_1

DFS with a Stack



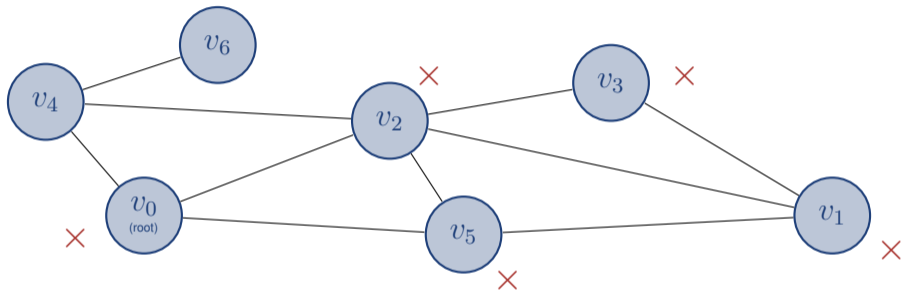
Stack:

v_5	v_4	v_5	v_4	v_3	v_5			
-------	-------	-------	-------	-------	-------	--	--	--

Output:

v_0 v_2 v_1 v_3

DFS with a Stack



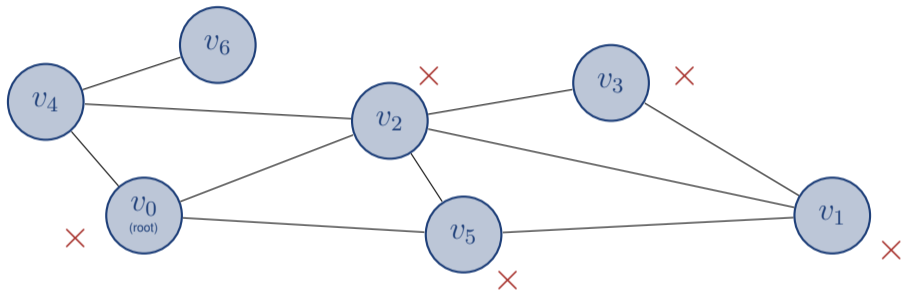
Stack:

v_5	v_4	v_5	v_4	v_3				
-------	-------	-------	-------	-------	--	--	--	--

Output:

v_0 v_2 v_1 v_3 v_5

DFS with a Stack



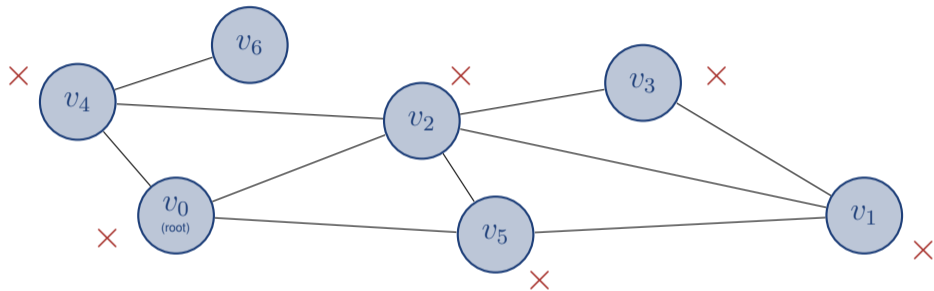
Stack:



Output:

v_0 v_2 v_1 v_3 v_5

DFS with a Stack



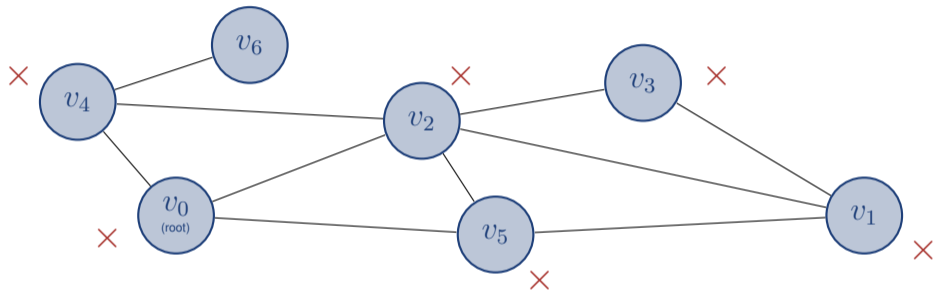
Stack:



Output:

v_0 v_2 v_1 v_3 v_5 v_4

DFS with a Stack



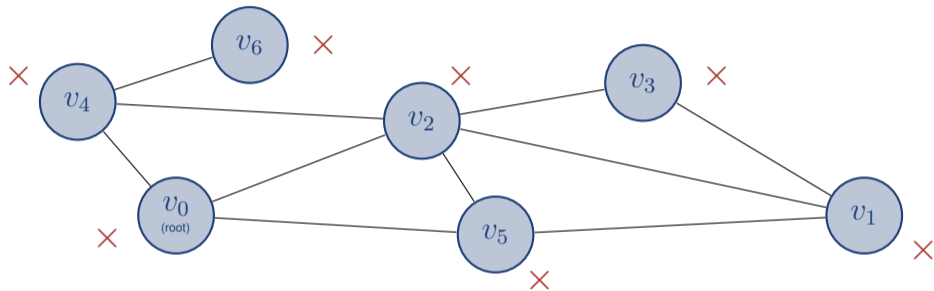
Stack:



Output:

v_0 v_2 v_1 v_3 v_5 v_4

DFS with a Stack



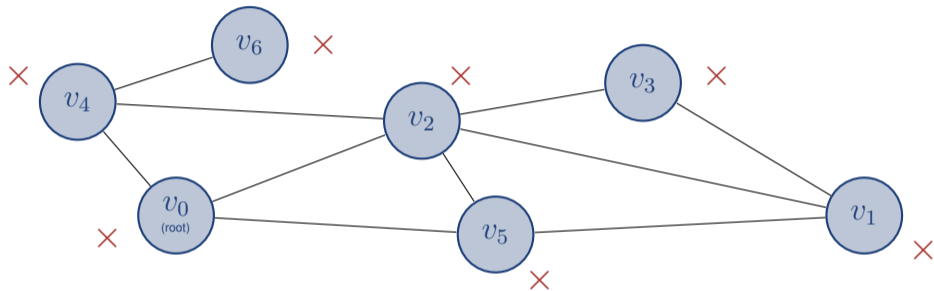
Stack:



Output:

v_0 v_2 v_1 v_3 v_5 v_4 v_6

DFS with a Stack



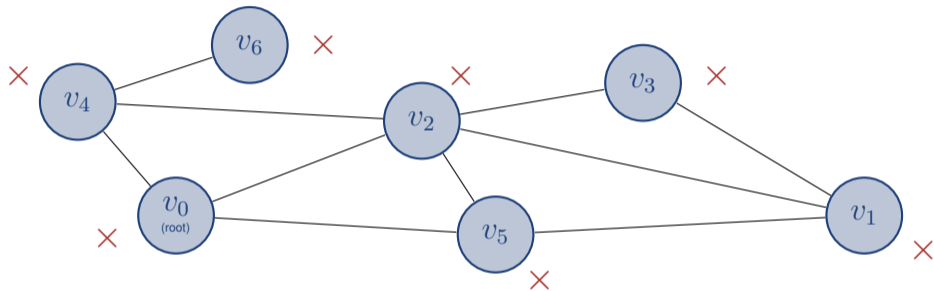
Stack:



Output:

v_0 v_2 v_1 v_3 v_5 v_4 v_6

DFS with a Stack



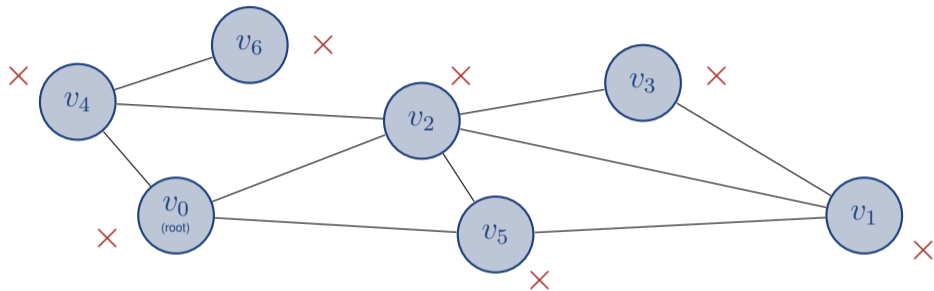
Stack:



Output:

v_0 v_2 v_1 v_3 v_5 v_4 v_6

DFS with a Stack



Stack:



Output:

v_0 v_2 v_1 v_3 v_5 v_4 v_6

DFS with Stack and Adjacency Matrix

```
G = [ [0, 0, 1, 0, 1, 1, 0],  
      [0, 0, 1, 1, 0, 1, 0],  
      [1, 1, 0, 1, 1, 1, 0],  
      [0, 1, 1, 0, 0, 0, 0],  
      [1, 0, 1, 0, 0, 0, 1],  
      [1, 1, 1, 0, 0, 0, 0],  
      [0, 0, 0, 0, 1, 0, 0] ]  
stack = []  
visited = [ 0 for i in range(len(G)) ]
```

DFS with Stack and Adjacency Matrix

```
G = [ [0, 0, 1, 0, 1, 1, 0],  
      [0, 0, 1, 1, 0, 1, 0],  
      [1, 1, 0, 1, 1, 1, 0],  
      [0, 1, 1, 0, 0, 0, 0],  
      [1, 0, 1, 0, 0, 0, 1],  
      [1, 1, 1, 0, 0, 0, 0],  
      [0, 0, 0, 0, 1, 0, 0] ]  
stack = []  
visited = [ 0 for i in range(len(G)) ]
```

- Consider first vertex in stack and print it

DFS with Stack and Adjacency Matrix

```
G = [ [0, 0, 1, 0, 1, 1, 0],  
      [0, 0, 1, 1, 0, 1, 0],  
      [1, 1, 0, 1, 1, 1, 0],  
      [0, 1, 1, 0, 0, 0, 0],  
      [1, 0, 1, 0, 0, 0, 1],  
      [1, 1, 1, 0, 0, 0, 0],  
      [0, 0, 0, 0, 1, 0, 0] ]  
stack = []  
visited = [ 0 for i in range(len(G)) ]
```

- Consider first vertex in stack and print it
- Add unvisited neighbors to stack

DFS with Stack and Adjacency Matrix

```
G = [ [0, 0, 1, 0, 1, 1, 0],  
      [0, 0, 1, 1, 0, 1, 0],  
      [1, 1, 0, 1, 1, 1, 0],  
      [0, 1, 1, 0, 0, 0, 0],  
      [1, 0, 1, 0, 0, 0, 1],  
      [1, 1, 1, 0, 0, 0, 0],  
      [0, 0, 0, 0, 1, 0, 0] ]  
stack = []  
visited = [ 0 for i in range(len(G)) ]
```

- Consider first vertex in stack and print it
- Add unvisited neighbors to stack
- `visited` stores which vertices have been visited

DFS with Stack and Adjacency Matrix

```
G = [ [0, 0, 1, 0, 1, 1, 0],  
      [0, 0, 1, 1, 0, 1, 0],  
      [1, 1, 0, 1, 1, 1, 0],  
      [0, 1, 1, 0, 0, 0, 0],  
      [1, 0, 1, 0, 0, 0, 1],  
      [1, 1, 1, 0, 0, 0, 0],  
      [0, 0, 0, 0, 1, 0, 0] ]  
stack = []  
visited = [ 0 for i in range(len(G)) ]
```

- Consider first vertex in stack and print it
- Add unvisited neighbors to stack
- `visited` stores which vertices have been visited
- Repeat as long as stack is not empty

Exercise – DFS with Stack and Adjacency Matrix

Implement DFS

- as a Python function
- with a 2-dimensional list as parameter
- using a stack
- and an adjacency matrix

```
G = [ [0,0,1,0,1,1,0], [0,0,1,1,0,1,0],  
      [1,1,0,1,1,1,0], [0,1,1,0,0,0,0],  
      [1,0,1,0,0,0,1], [1,1,1,0,0,0,0],  
      [0,0,0,0,1,0,0] ]
```



DFS with Stack and Adjacency Matrix

```
def DFS(G):
    stack = []
    visited = [ 0 for i in range(len(G)) ]
    stack.append(0)
    while len(stack) > 0:
        current = stack.pop()
        if visited[current] == 0:
            visited[current] = 1
            print(current, end=" ")
            for j in reversed(range(len(G))):
                if G[current][j] == 1 and visited[j] == 0:
                    stack.append(j)

DFS( [ [0,0,1,0,1,1,0], [0,0,1,1,0,1,0], [1,1,0,1,1,1,0], [0,1,1,0,0,0,0],
       [1,0,1,0,0,0,1], [1,1,1,0,0,0,0], [0,0,0,0,1,0,0] ] )
```

Exercise – DFS with Stack and Adjacency List

Implement DFS

- as a Python function
- with a 2-dimensional list as parameter
- using a stack
- and an adjacency matrix



```
G = [ [2,4,5], [2,3,5], [0,1,3,4,5], [1,2], [0,2,6], [0,1,2], [4] ]
```

DFS with Stack and Adjacency List

```
def DFS(G):
    stack = []
    visited = [ 0 for i in range(len(G)) ]
    stack.append(0)
    while len(stack) > 0:
        current = stack.pop()
        if visited[current] == 0:
            visited[current] = 1
            print(current, end=" ")
            for j in reversed(G[current]):
                if visited[j] == 0:
                    stack.append(j)

DFS([ [2,4,5], [2,3,5], [0,1,3,4,5], [1,2], [0,2,6], [0,1,2], [4] ])
```

Depth-First Search

Recursively

Recursive DFS

- Global list visited

Recursive DFS

- Global list visited
- Function DFS, which is called recursively

Recursive DFS

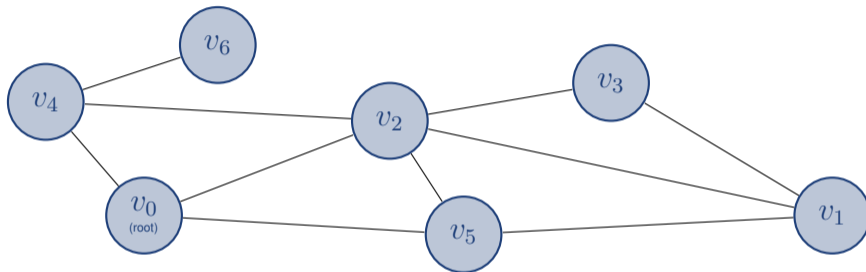
- Global list `visited`
- Function `DFS`, which is called recursively
- Two parameters
 1. graph `G`
 2. Start vertex `current`

Recursive DFS

- Global list visited
- Function DFS, which is called recursively
- Two parameters
 1. graph G
 2. Start vertex current

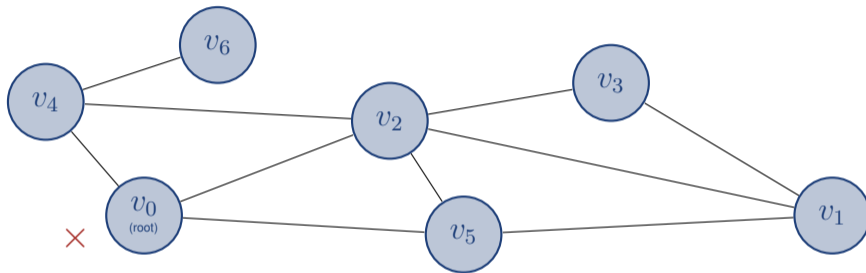
```
visited = [ 0 for i in range(len(G)) ]  
def DFS(G, current):  
    visited[current] = 1  
    print(current, end=" ")  
    for i in range(len(G)):  
        if G[current][i] == 1 and visited[i] == 0:  
            DFS(G, i)
```

Recursive DFS



Output:

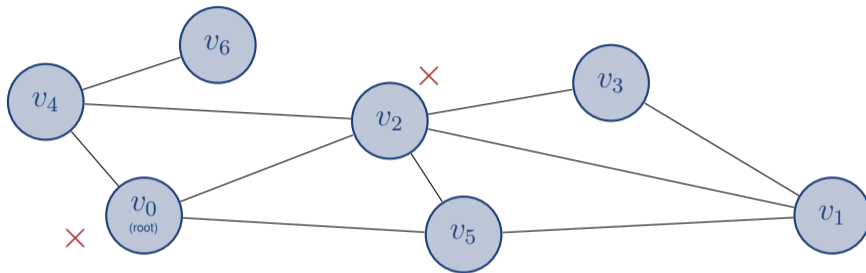
Recursive DFS



DFS($G, 0$)

Output: v_0

Recursive DFS



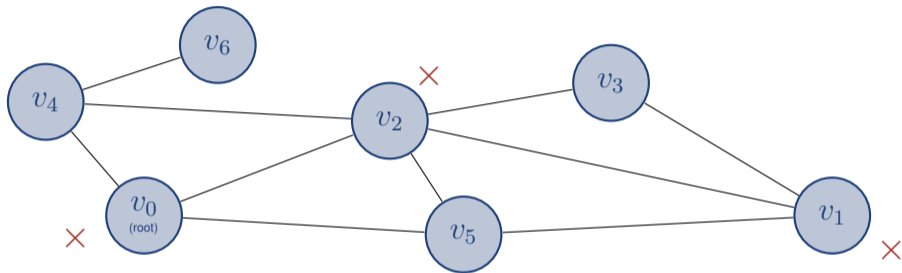
DFS($G, 0$)

DFS($G, 2$)

Output:

v_0 v_2

Recursive DFS



DFS($G, 0$)

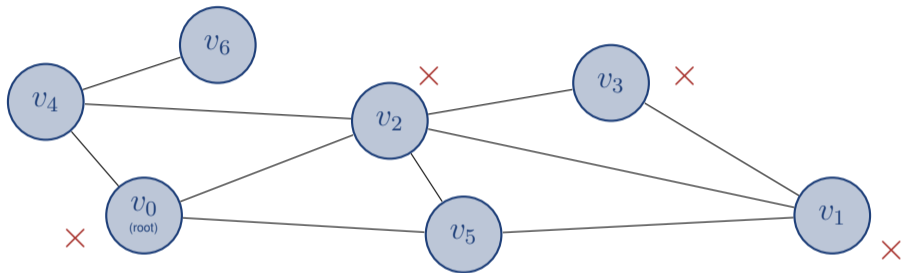
DFS($G, 2$)

DFS($G, 1$)

Output:

v_0 v_2 v_1

Recursive DFS



DFS(G, 0)

DFS(G, 2)

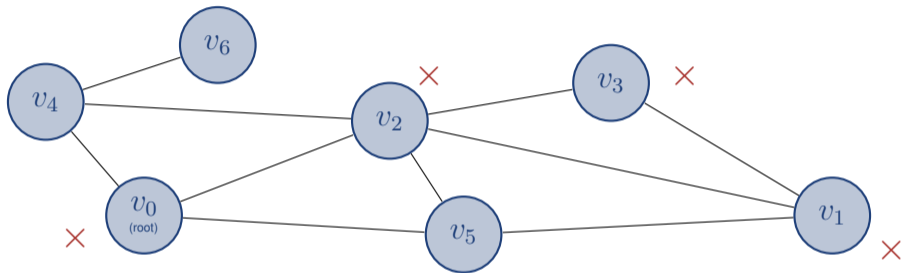
DFS(G, 1)

DFS(G, 3)

Output:

v_0 v_2 v_1 v_3

Recursive DFS



DFS(G, 0)

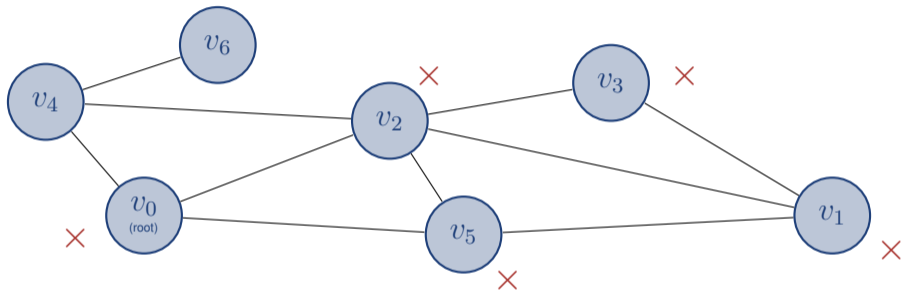
DFS(G, 2)

DFS(G, 1)

Output:

v_0 v_2 v_1 v_3

Recursive DFS



DFS(G, 0)

DFS(G, 2)

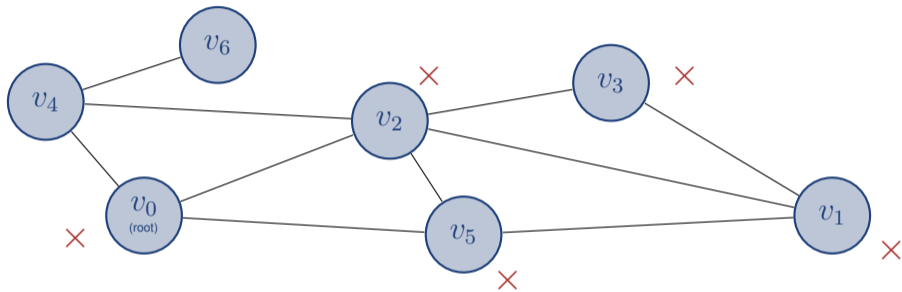
DFS(G, 1)

DFS(G, 5)

Output:

v_0 v_2 v_1 v_3 v_5

Recursive DFS



DFS($G, 0$)

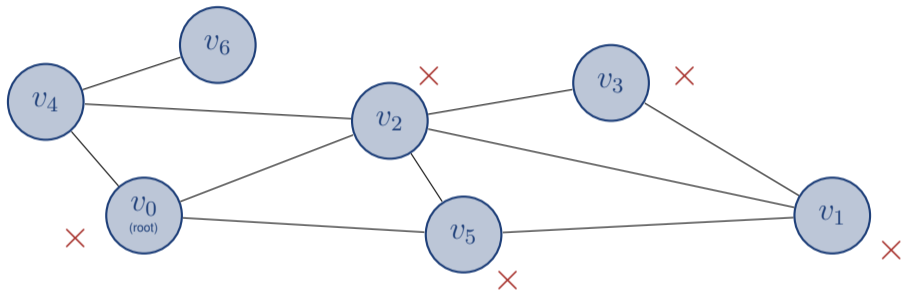
DFS($G, 2$)

DFS($G, 1$)

Output:

v_0 v_2 v_1 v_3 v_5

Recursive DFS



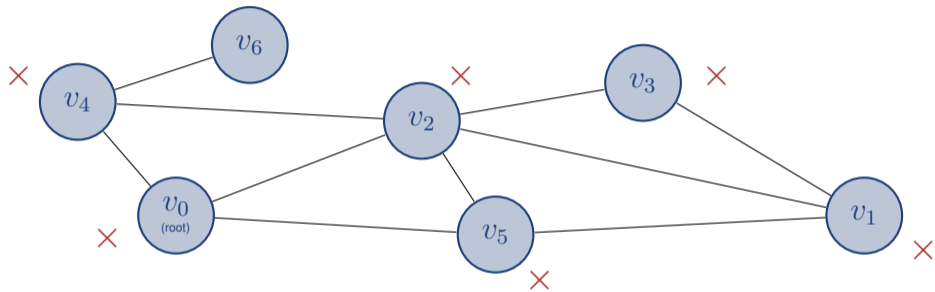
DFS($G, 0$)

DFS($G, 2$)

Output:

v_0 v_2 v_1 v_3 v_5

Recursive DFS



DFS(G, 0)

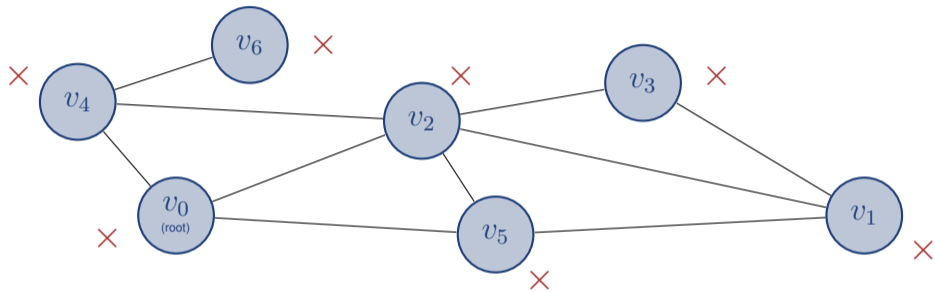
DFS(G, 2)

DFS(G, 4)

Output:

v_0 v_2 v_1 v_3 v_5 v_4

Recursive DFS



DFS($G, 0$)

DFS($G, 2$)

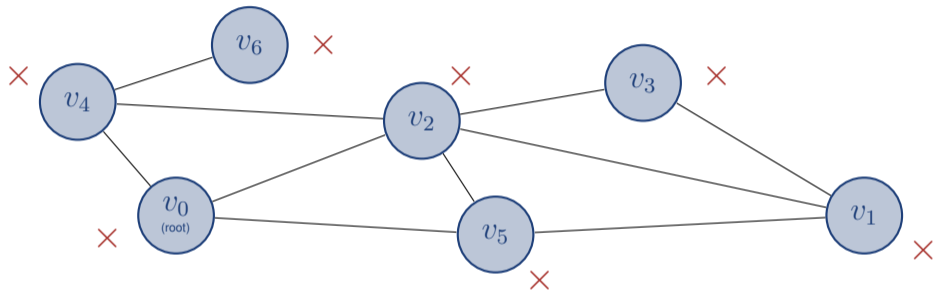
DFS($G, 4$)

DFS($G, 6$)

Output:

v_0 v_2 v_1 v_3 v_5 v_4 v_6

Recursive DFS



DFS($G, 0$)

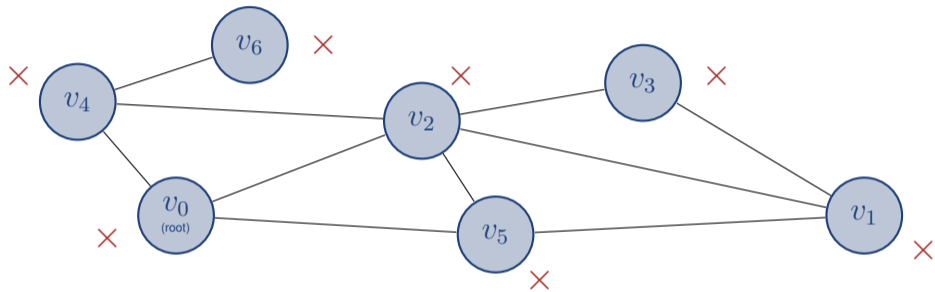
DFS($G, 2$)

DFS($G, 4$)

Output:

v_0 v_2 v_1 v_3 v_5 v_4 v_6

Recursive DFS



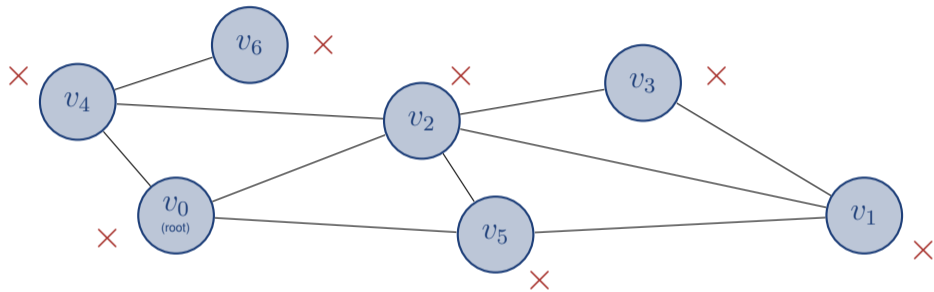
DFS($G, 0$)

DFS($G, 2$)

Output:

v_0 v_2 v_1 v_3 v_5 v_4 v_6

Recursive DFS

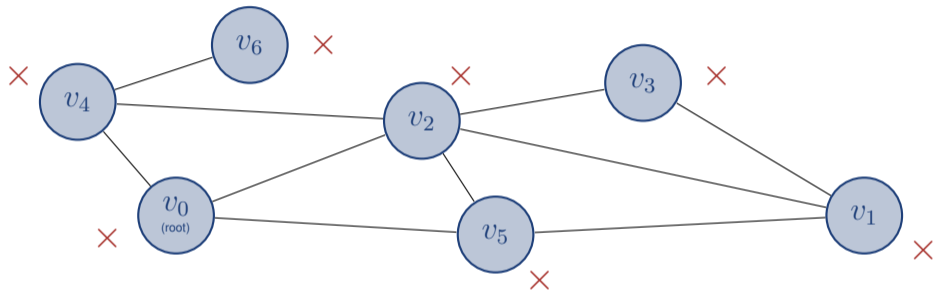


DFS($G, 0$)

Output:

v_0 v_2 v_1 v_3 v_5 v_4 v_6

Recursive DFS



Output:

v_0 v_2 v_1 v_3 v_5 v_4 v_6

Recursive DFS

Applications

Applications

Is graph connected?

Applications

Is graph connected?

⇒ DFS from arbitrary vertex; are all vertices visited when done?

Applications

Is graph connected?

⇒ DFS from arbitrary vertex; are all vertices visited when done?

Is vertex w reachable from vertex v ?

Applications

Is graph connected?

⇒ DFS from arbitrary vertex; are all vertices visited when done?

Is vertex w reachable from vertex v ?

⇒ DFS from v ; is w visited when done?

Applications

Is graph connected?

⇒ DFS from arbitrary vertex; are all vertices visited when done?

Is vertex w reachable from vertex v ?

⇒ DFS from v ; is w visited when done?

Is a graph 2-colorable?

Applications

Is graph connected?

⇒ DFS from arbitrary vertex; are all vertices visited when done?

Is vertex w reachable from vertex v ?

⇒ DFS from v ; is w visited when done?

Is a graph 2-colorable?

⇒ DFS from arbitrary vertex and color levels differently

Applications

Is graph connected?

⇒ DFS from arbitrary vertex; are all vertices visited when done?

Is vertex w reachable from vertex v ?

⇒ DFS from v ; is w visited when done?

Is a graph 2-colorable?

⇒ DFS from arbitrary vertex and color levels differently

Does a graph contain a cycle?

Applications

Is graph connected?

⇒ DFS from arbitrary vertex; are all vertices visited when done?

Is vertex w reachable from vertex v ?

⇒ DFS from v ; is w visited when done?

Is a graph 2-colorable?

⇒ DFS from arbitrary vertex and color levels differently

Does a graph contain a cycle?

⇒ DFS from arbitrary vertex; is there a back edge?

Recursive DFS

Graph Coloring

Graph Coloring

Consider arbitrary graph

- Can it be colored with two colors?
- Connected vertices (“neighbors”) have different color

Graph Coloring

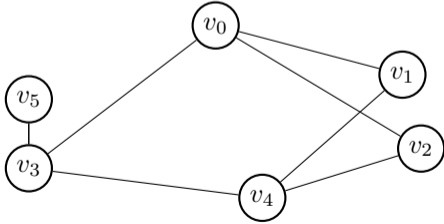
Consider arbitrary graph

- Can it be colored with two colors?
- Connected vertices (“neighbors”) have different color
- Compute recursively

Graph Coloring

Consider arbitrary graph

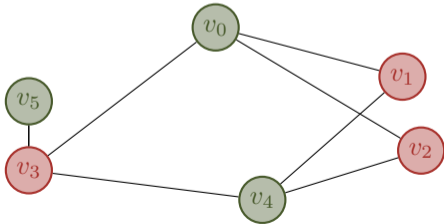
- Can it be colored with two colors?
- Connected vertices (“neighbors”) have different color
- Compute recursively



Graph Coloring

Consider arbitrary graph

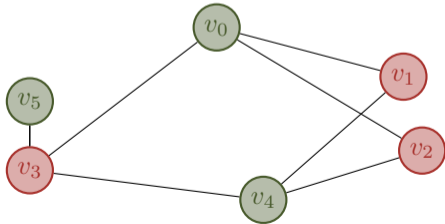
- Can it be colored with two colors?
- Connected vertices (“neighbors”) have different color
- Compute recursively



Graph Coloring

Consider arbitrary graph

- Can it be colored with two colors?
- Connected vertices (“neighbors”) have different color
- Compute recursively

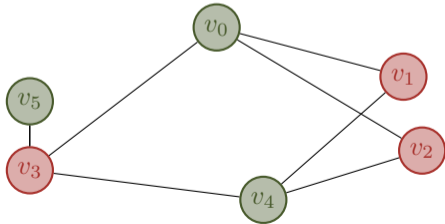


- List color instead of visited

Graph Coloring

Consider arbitrary graph

- Can it be colored with two colors?
- Connected vertices (“neighbors”) have different color
- Compute recursively

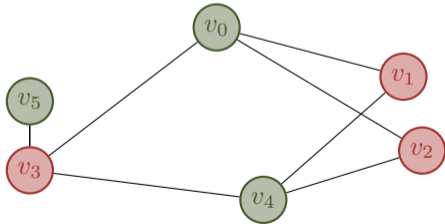


- List color instead of visited
- 0: not yet visited

Graph Coloring

Consider arbitrary graph

- Can it be colored with two colors?
- Connected vertices (“neighbors”) have different color
- Compute recursively

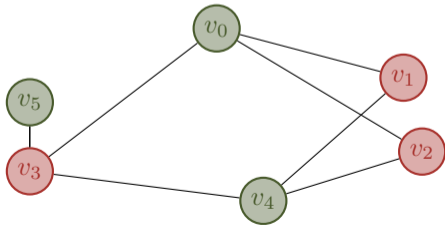


- List color instead of visited
- 0: not yet visited
- 1: colored green

Graph Coloring

Consider arbitrary graph

- Can it be colored with two colors?
- Connected vertices (“neighbors”) have different color
- Compute recursively



- List color instead of visited
- 0: not yet visited
- 1: colored green
- 2: colored red

Graph Coloring

We use recursive DFS

- All neighbors of `current` get a color different from that of `current`

Graph Coloring

We use recursive DFS

- All neighbors of `current` get a color different from that of `current`
- If neighbor already has same color as `current`, coloring is invalid

Graph Coloring

We use recursive DFS

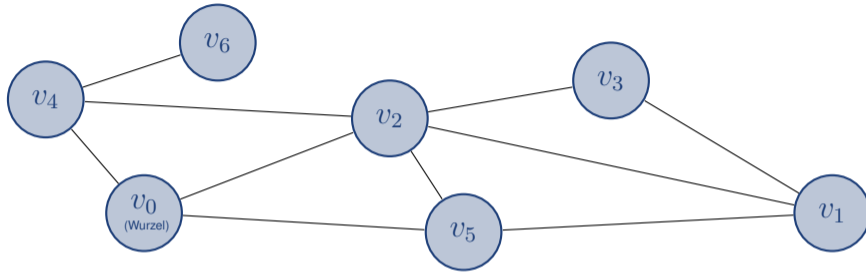
- All neighbors of `current` get a color different from that of `current`
- If neighbor already has same color as `current`, coloring is invalid

```
def coloring(G, current):  
    for i in range(len(G)):  
        if G[current][i] == 1 and color[i] == 0:  
            color[i] = 3 - color[current]  
            coloring(G, i)  
        elif G[current][i] == 1 and color[i] == color[current]:  
            print("Coloring impossible.")  
            return
```

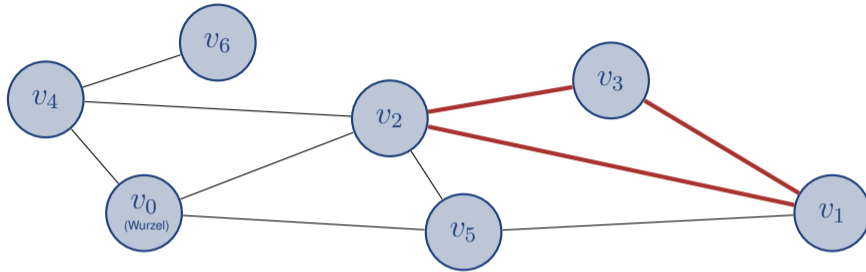
Recursive DFS

Finding Cycles

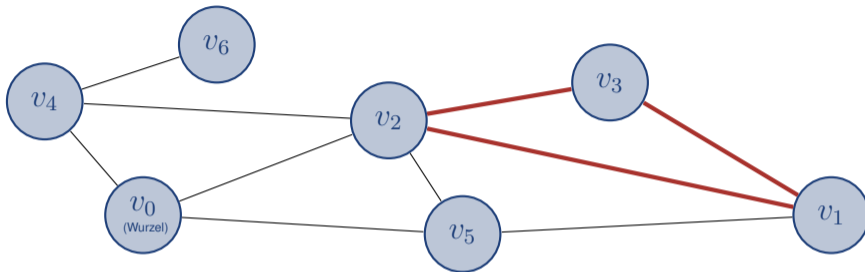
Finding Cycles



Finding Cycles

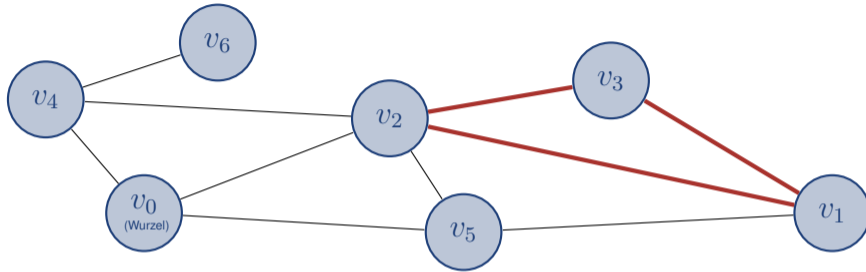


Finding Cycles



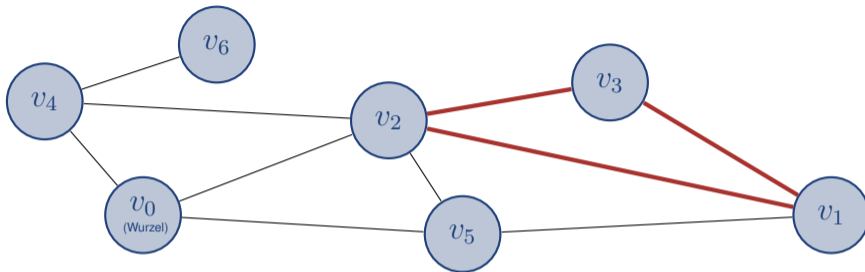
- DFS computes this

Finding Cycles



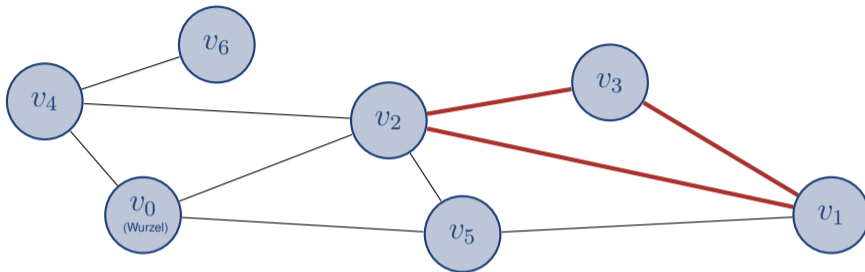
- DFS computes this
- Traverse graph as before

Finding Cycles



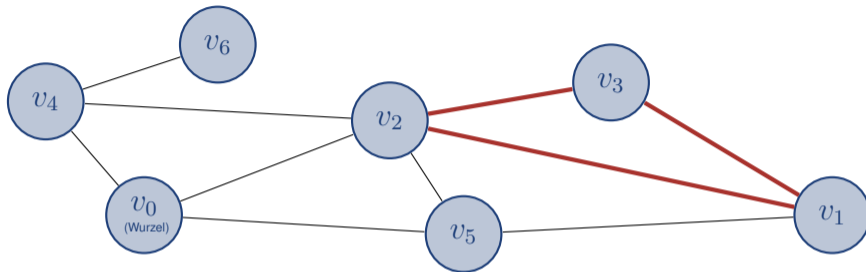
- DFS computes this
- Traverse graph as before
- Is there an edge to a vertex we already visited?

Finding Cycles



- DFS computes this
- Traverse graph as before
- Is there an edge to a vertex we already visited?
- Back-Edge

Finding Cycles



- DFS computes this
- Traverse graph as before
- Is there an edge to a vertex we already visited?
- Back-Edge
- **Attention:** Single edge is not a cycle

Finding Cycles

Compute whether graph contains a cycle

Finding Cycles

Compute whether graph contains a cycle

Extend DFS such that parent is considered

```
def find_cycle(G, current, parent):
    visited[current] = 1
    print(current, end=" ")
    for i in range(len(G)):
        if G[current][i] == 1 and visited[i] == 0:
            find_cycle(G, i, current)
        elif G[current][i] == 1 and visited[i] == 1 and i != parent:
            print("Found cycle.")
            return
```

Thanks for your
attention