

Pointer Program

Pointer Program

Find and fix at least 3 problems in the following program.

```
#include <iostream>
int main () {
    int a[7] = {0, 6, 5, 3, 2, 4, 1}; // static array
    int b[7];
    int* c = b;

    // copy a into b using pointers
    for (int* p = a; p <= a+7; ++p)
        *c++ = *p;

    // cross-check with random access
    for (int i = 0; i <= 7; ++i)
        if (a[i] != c[i])
            std::cout << "Oops, copy error...\n";

    return 0;
}
```

Pointer Program

```
#include <iostream>
int main () {
    int a[7] = {0, 6, 5, 3, 2, 4, 1}; // static array
    int b[7];
    int* c = b;

    // copy a into b using pointers
    for (int* p = a; p <= a+7; ++p)
        *c++ = *p;

    // cross-check with random access
    for (int i = 0; i <= 7; ++i)
        if (a[i] != c[i])
            std::cout << "Oops, copy error...\n";

    return 0;
}
```

`p = a+7` is dereferenced

Solution:
Use `<` instead of `<=`

Pointer Program

```
#include <iostream>
int main () {
    int a[7] = {0, 6, 5, 3, 2, 4, 1}; // static array
    int b[7];
    int* c = b;

    // copy a into b using pointers
    for (int* p = a; p <= a+7; ++p)
        *c++ = *p;

    // cross-check with random access
    for (int i = 0; i <= 7; ++i)
        if (a[i] != c[i])
            std::cout << "Oops, copy error";
}

return 0;
}
```

$p = a+7$ is dereferenced

Solution:
Use `<` instead of `<=`

Same problem as
above

Pointer Program

```
#include <iostream>
int main () {
    int a[7] = {0, 6, 5, 3, 2, 4, 1}; // static array
    int b[7];
    int* c = b;

    // copy a into b using pointers
    for (int* p = a; p <= a+7; ++p)
        *c++ = *p;

    // cross-check with random access
    for (int i = 0; i <= 7; ++i)
        if (a[i] != c[i])
            std::cout << "Oops, copy error";
}

return 0;
}
```

c doesn't point to
a[0] anymore.

Solution:
Use b instead of c

p = a+7 is dereferenced

Solution:
Use < instead of <=

Same problem as
above

Iterator Program

Iterator Program

Given a vector

```
std::vector<int> a = {1, 2, 3, 4, 5, 6, 7};
```

Output this vector in the following alternating fashion **using iterators**: first, last, second, second-to-last, third, third-to-last, ...

i.e. 1 7 2 6 3 5 4

Iterator Program

```
typedef std::vector<int> Intvec;
typedef std::vector<int>::const_iterator const_Intvecit;

Intvec a = {1, 2, 3, 4, 5, 6, 7};

// Define Iterators
const_Intvecit front = a.begin(); // Iterator (read-only) to 1
const_Intvecit back = a.end() - 1; // Iterator (read-only) to 7

while (front <= back) {

    // Special Case
    if (front == back) { // prevents outputting middle element twice
        std::cout << *front << " ";
        break;
    }

    // Output
    std::cout << *front << " " << *back << " ";

    // Advance Iterators
    ++front;
    --back;
}
```