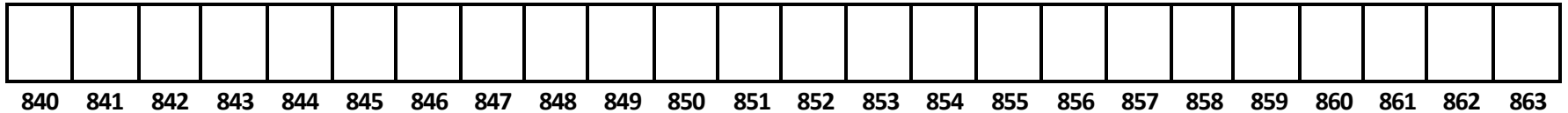


Introduction to Pointers

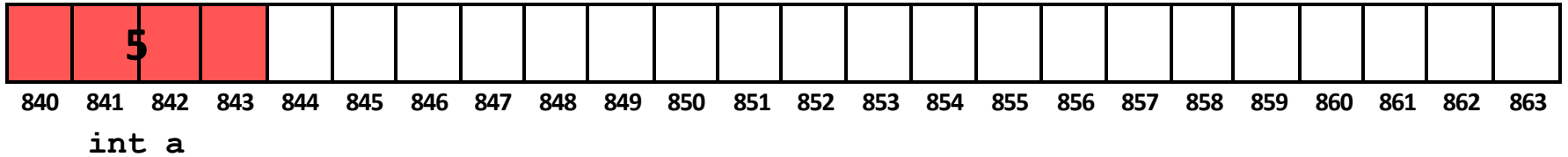
Pointer Program

```
int a = 5;  
int* x = &a;  
  
char c = 'd';  
char* z = &c;
```



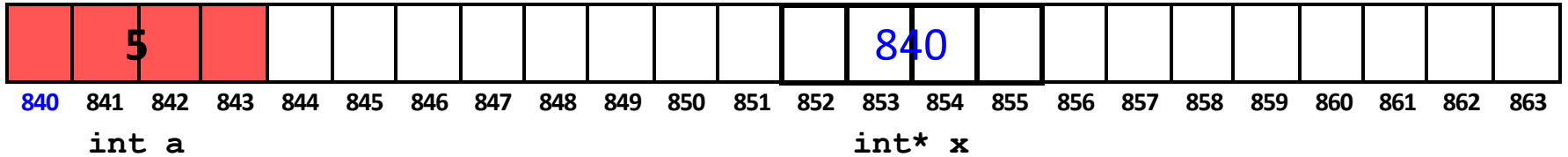
Pointer Program

```
int a = 5;  
int* x = &a;  
  
char c = 'd';  
char* z = &c;
```



Pointer Program

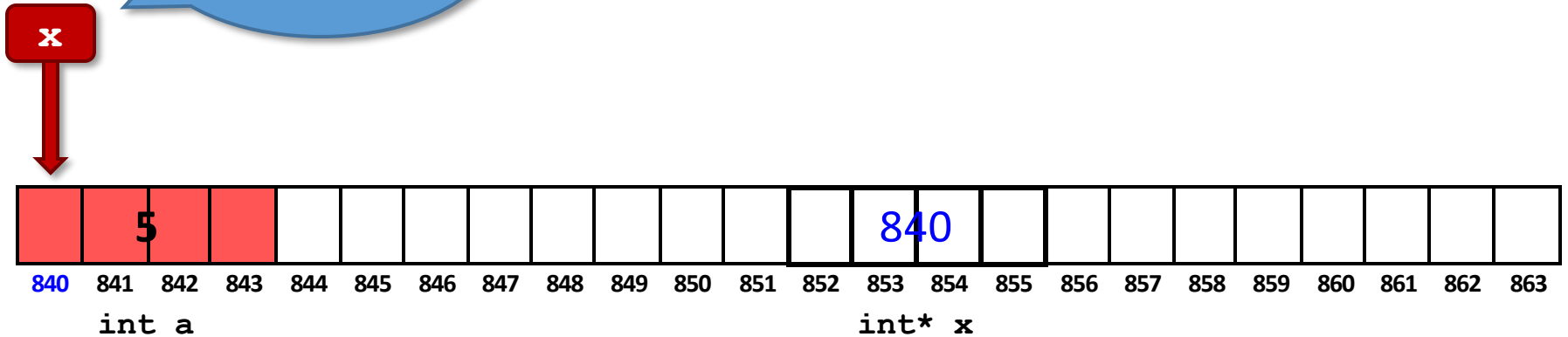
```
int a = 5;  
int* x = &a;  
  
char c = 'd';  
char* z = &c;
```



Pointer Program

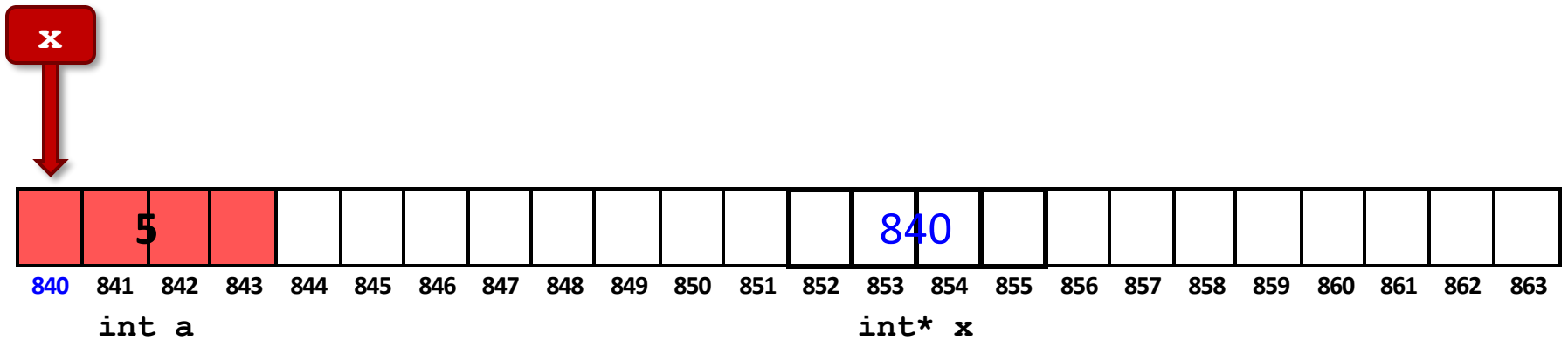
```
int a = 5;  
int* x = &a;  
  
char c = 'd';  
char* z = &c;
```

Visualization



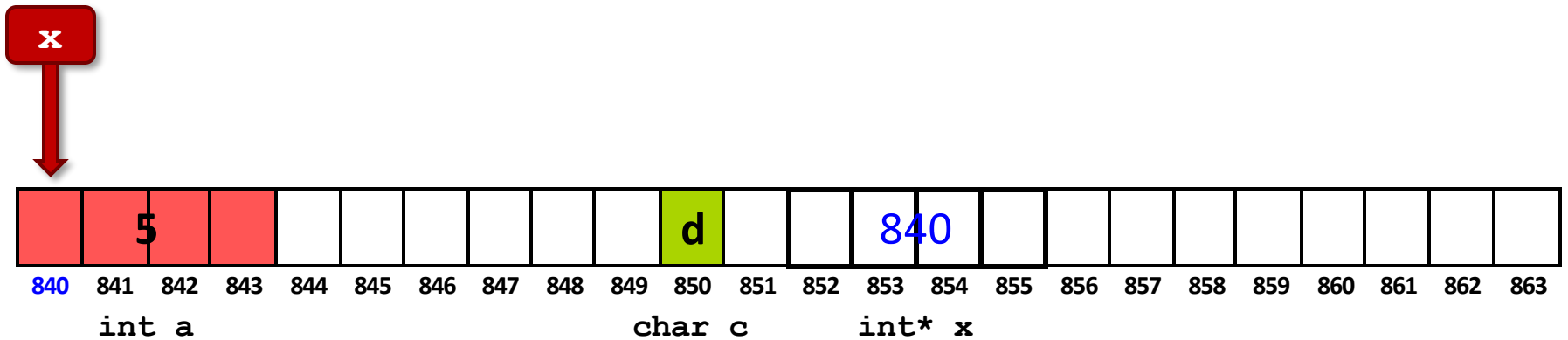
Pointer Program

```
int a = 5;  
int* x = &a;  
  
char c = 'd';  
char* z = &c;
```



Pointer Program

```
int a = 5;  
int* x = &a;  
  
char c = 'd';  
char* z = &c;
```



Pointer Program

```
int a = 5;  
int* x = &a;  
  
char c = 'd';  
char* z = &c;
```

