

# Informatik II

## Übung 10

FS 2019

# Program Today

- 1 Repetition Lectures: Adjacency Lists
- 2 Breadth-First-Search BFS
- 3 In-Class-Exercise

# Adjacency List

```
class Graph { // G = (V,E) as adjacency list
    private int V; // number of vertices
    private ArrayList<LinkedList<Integer>> adj; // adj. list
    // Constructor
    public Graph(int n) {
        V = n;
        adj = new ArrayList<LinkedList<Integer>>(V);
        for (int i=0; i<V; ++i)
            adj.add(i,new LinkedList<Integer>());
    }
    // Edge adder method
    public void addEdge(int u,int v) {
        adj.get(u).add(v);
    }
}
```

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## Properties:

### ArrayList

Get element in constant time.

### LinkedList

Add element in constant time.

Iterate over whole list in linear time.

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Add element in constant time.

Iterate over whole list in linear time.

- `addEdge(u, v) = adj.get(u).add(v)` runs in constant time  $\mathcal{O}(1)$ .
- `for (int v : adj.get(u))` runs in time  $\mathcal{O}(\deg^+(u))$ .

# Runtimes of simple Operations

Operation	Matrix	List
Find neighbours/successors of $v \in V$		
find $v \in V$ without neighbour/successor		
$(u, v) \in E$ ?		
Insert edge		
Delete edge		

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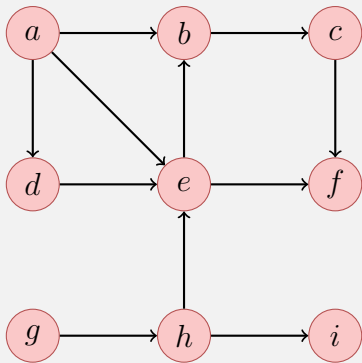


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# Breadth-First-Search BFS

BFS starting from  $a$ :



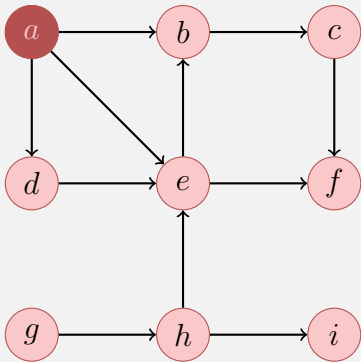
BFS-Tree: Distances and Parents



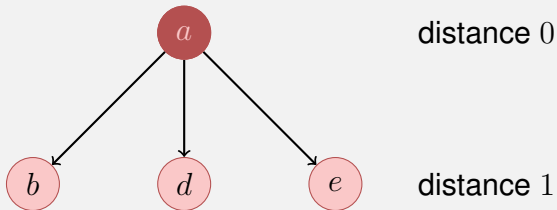
distance 0

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BFS starting from  $a$ :

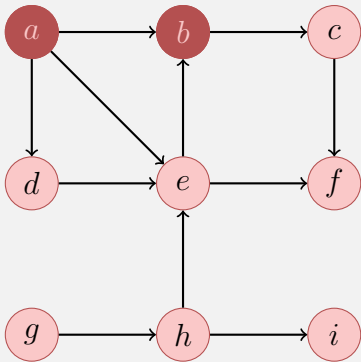


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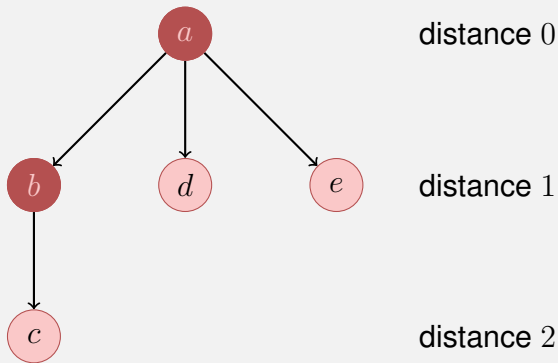


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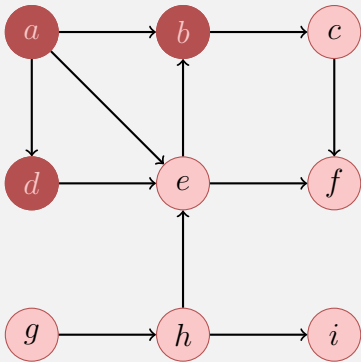


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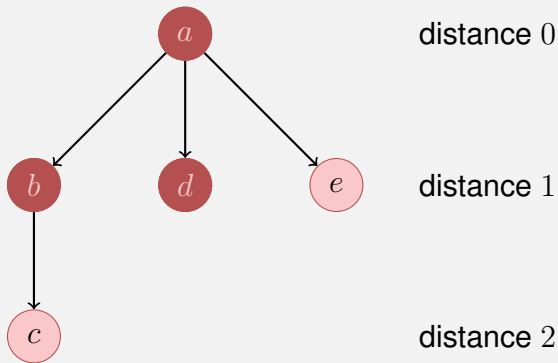


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BFS starting from  $a$ :

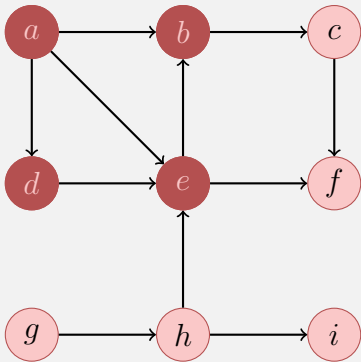


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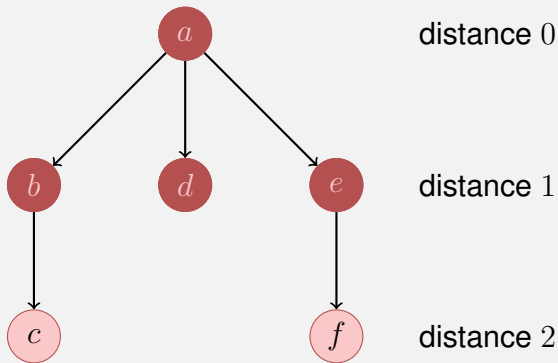


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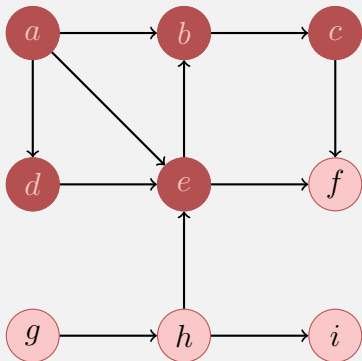


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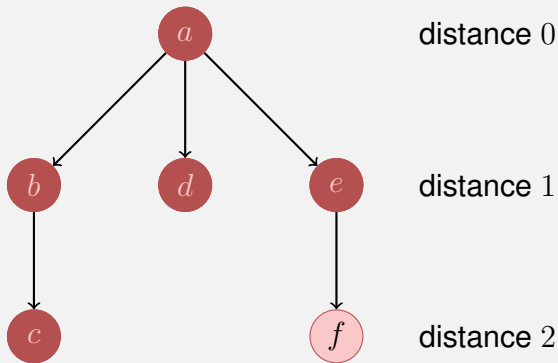


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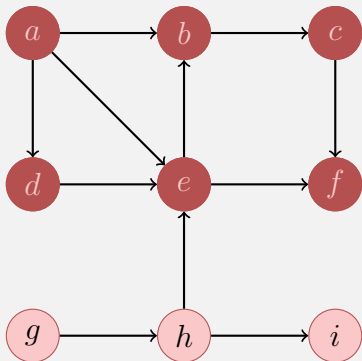


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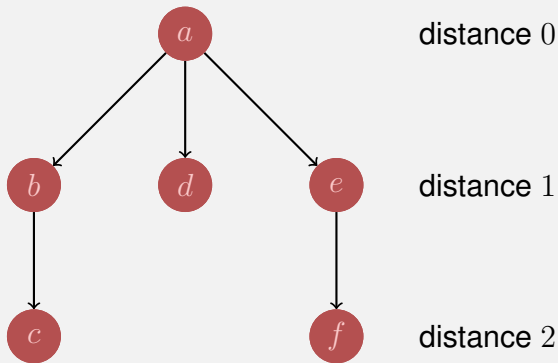


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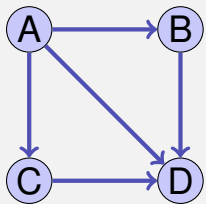
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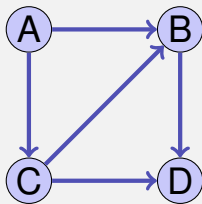
# Quiz

In how many ways can the following directed graphs be topologically sorted each?



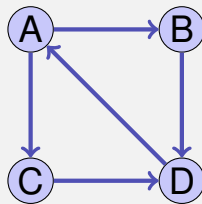
number sortings

?



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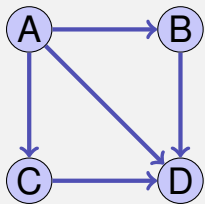


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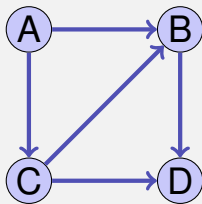
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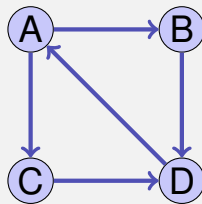
number sortings

2



number sortings

1



number sortings

0

# In-Class-Exercises: Route planning

**Exercise:** You are given

- a directed, unweighted Graph  $G = (V, E)$ , represented by an adjacency list,
- and a designated node  $t \in V$  (e.g., an emergency exit).

Design an algorithm,

- which computes for each node  $u \in V$  an outgoing edge in direction of a shortest path to  $t$ .
- and has a running time of  $\mathcal{O}(|V| + |E|)$ .

# In-Class-Exercises: Route planning

## Solution:

- 1 Make a copy of the graph with edges having reverse direction:  
 $G^T = (V, E^T)$ , where  $E^T = \{(v, u) \mid (u, v) \in E\}$ .  
Running time:  $\mathcal{O}(|V| + |E|)$ .
- 2 Start a breadth-first search of  $G^T$ , starting from  $t$ , and store all edges of the BFS-Tree.  
Running time:  $\mathcal{O}(|V| + |E^T|) = \mathcal{O}(|V| + |E|)$ .
- 3 Assign the stored edges (in reverse direction) to the discovered nodes. Running time:  $\mathcal{O}(|V|)$ .

Questions / Suggestions?