

Informatik II

Übung 2

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Program Today

1 Repetition Theory

- Induction
- Analysis of programs
- Divide & Conquer

2 Programming Task

- Quick Select
- Collections in Java

Induction: what is required?

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- Induction step ($n \rightarrow n + 1$):
 - From the validity of the statement for n (induction hypothesis) it follows the one for $n + 1$.
 - e.g.: $\sum_{i=1}^{n+1} i = n + 1 + \sum_{i=1}^n i = n + 1 + \frac{n(n+1)}{2} = \frac{(n+2)(n+1)}{2}$.

Analysis

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    for(unsigned j = 1; j <= i; ++j)
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The code fragment implies $\Theta(n^2)$ calls to $f()$: the outer loop is executed $n/9$ times and the inner loop contains i calls to $f()$

Analysis

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```
for(unsigned i = 0; i < n; ++i) {  
    for(unsigned j = 100; j*j >= 1; --j)  
        f();  
    for(unsigned k = 1; k <= n; k *= 2)  
        f();  
}
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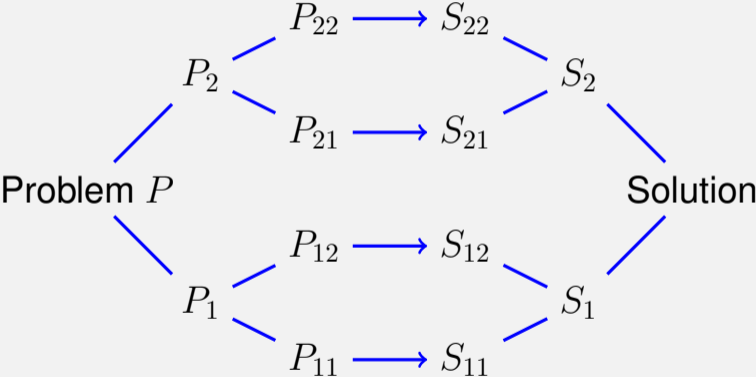
The second inner loop contains $\lfloor \log_2(n) \rfloor + 1$ calls to $f()$. Summing up yields $\Theta(n \log(n))$ calls.

divide et impera

Divide and Conquer

Divide the problem into subproblems that contribute to the simplified computation of the overall problem.

divide et impera



Binary Search Algorithm

BSearch($A[l..r], b$)

Input : Sorted array A of n keys. Key b . Bounds $1 \leq l \leq r \leq n$ or $l > r$ arbitrarily.

Output : Index of the found element. 0, if not found.

$m \leftarrow \lfloor (l + r) / 2 \rfloor$

if $l > r$ **then** // Unsuccessful search

return *NotFound*

else if $b = A[m]$ **then** // found

return m

else if $b < A[m]$ **then** // element to the left

return BSearch($A[l..m - 1], b$)

else // $b > A[m]$: element to the right

return BSearch($A[m + 1..r], b$)

2. Programming Task

The Problem of Selection

Input

- unsorted array $A = (A_1, \dots, A_n)$ with pairwise different values
- Number $1 \leq k \leq n$.

Output $A[i]$ with $|\{j : A[j] < A[i]\}| = k - 1$

Special cases

$k = 1$: Minimum: Algorithm with n comparison operations trivial.

$k = n$: Maximum: Algorithm with n comparison operations trivial.

$k = \lfloor n/2 \rfloor$: Median.

Use a pivot



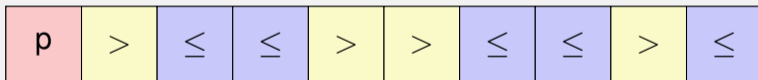
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- 2 Partition A in two parts, thereby determining the rank of p .



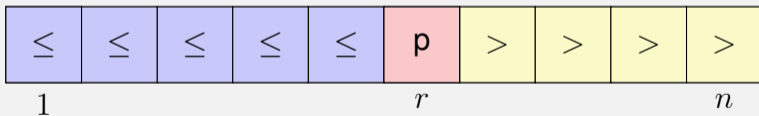
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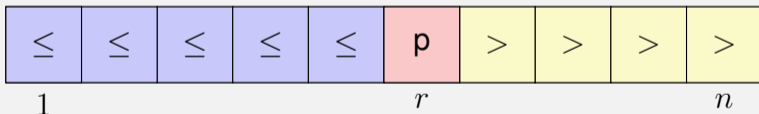
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Use a pivot

- 1 Choose a *pivot* p
- 2 Partition A in two parts, thereby determining the rank of p .
- 3 Recursion on the relevant part. If $k = r$ then found.



Algorithm Partition($A[l..r], p$)

Input : Array A , that contains the pivot p in the interval $[l, r]$ at least once.

Output : Array A partitioned around p . Returns position of p .

while $l \leq r$ **do**

while $A[l] < p$ **do**

$l \leftarrow l + 1$

while $A[r] > p$ **do**

$r \leftarrow r - 1$

 swap($A[l], A[r]$)

if $A[l] = A[r]$ **then**

$l \leftarrow l + 1$

return $l-1$

Algorithm Quickselect ($A[l..r], k$)

Input : Array A with length n . Indices $1 \leq l \leq k \leq r \leq n$, such that for all $x \in A[l..r] : |\{j|A[j] \leq x\}| \geq l$ and $|\{j|A[j] \leq x\}| \leq r$.

Output : Value $x \in A[l..r]$ with $|\{j|A[j] \leq x\}| \geq k$ and $|\{j|x \leq A[j]\}| \geq n - k + 1$

if $l=r$ **then**

$_$ return $A[l]$;

$x \leftarrow \text{RandomPivot}(A[l..r])$

$m \leftarrow \text{Partition}(A[l..r], x)$

if $k < m$ **then**

 return QuickSelect($A[l..m - 1], k$)

else if $k > m$ **then**

 return QuickSelect($A[m + 1..r], k$)

else

$_$ **return** $A[k]$

Organizing Data

- Data Structures that we know

- Arrays – Fixed-size sequences
- Strings – Sequences of characters
- Linked Lists (up to now: self-made for a fixed element type)

- General Collection Concept in Java

- ArrayList on generic element types
- LinkedList, HashMaps, Sets, Maps, ...

Generic List in Java: `java.util.List`

```
import java.util.ArrayList;
import java.util.List;
...

// Liste von Strings
List<String> list = new ArrayList<String>();

list.add("abc");
list.add("xyz");
list.add(1, "123"); // Fuege 123 an Position 1 ein
System.out.println(list.get(0)); // abc

for (String s: list) // For auf Iterator der Liste
    System.out.println(s); // abc 123 xyz
```

Lists of Integers

- Java generics (e.g. collections) can only operate on objects
- Fundamental types `int`, `float` (etc.) are no objects
- java offers wrapper classes for fundamental types, e.g. type `Integer`
- java provides *autoboxing* and automatically wraps a fundamental type into a wrapper class, where necessary.

Lists of Integers

```
import java.util.ArrayList;
import java.util.List;
...

// Lists of integers
List<Integer> list = new ArrayList<Integer>();

list.add(3);
list.add(4);
list.add(1,5); // Fuege 5 an Position 1 ein
System.out.println(list.get(0)); // 3

for (int i: list){ // For auf Iterator der Liste
    System.out.println(i); // 3 5 4
}
```

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Questions / Suggestions?