

1 FIFO List

In this exercise we extend the Stack implementation which was presented during class with the functionality of a First-in-First-out List. This means we insert elements at one end, while removing them from the other end. You can find the skeleton of the assignment here: <http://lec.inf.ethz.ch/baug/informatik2/2015/ex/ex05/Main.java>

As shown in class, the list consists of two classes.

```
public class ListElement
{
    public int data;
    public ListElement next;
    ... // Constructors + Access methods + toString
}
```

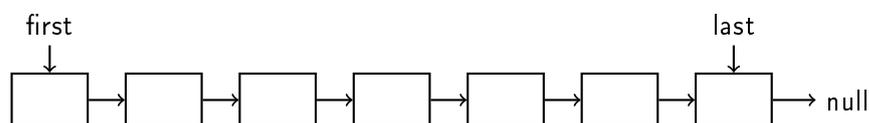
represents a single element of the list and its data.

The class FifoList uses objects of ListElement, in order to store a list of int-numbers. It has the following structure:

```
public class FifoList
{
    private ListElement first; // reference of the first element
    private ListElement last; // reference of the last element

    public FifoList() // constructor
    public String toString() // human readable form
    public void Insert(int data) // insert an element
    public int Remove() // get "oldest" element and delete it from List
}
```

Your first task is to implement the two methods toString and Insert. Before you start coding have a look at the following figure



and think about the following: Given that you can only reach an element by following the directed arrows starting from either first or last

- which side is the easiest to enter a new element?
- which side is the easiest to delete an element?

Keep in mind that for both operations you might also need to change arrows of predecessors in the

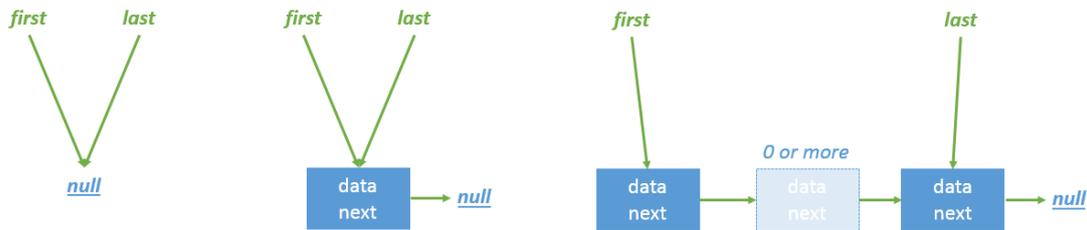


Figure 1: different states a FiFo list can be in (from left to right)

1. an empty FiFo list - first and last are both null
2. an FiFo list with only a single element - first and last are equal
3. a FiFo list with at least two or more elements

chain. (There should be a clear preferred side to insert, and the opposite side should clearly be the better to delete)

1.1 Insert

```
//pre: the list with m elements,
//      where m can be any positive integer including 0 (empty list)
//post: the list with m+1 elements, with one element added by you
//      (ListElement with data "n")
public void insert(int n)
```

Take care that you cover all cases of states the list can be in as sketched in 1, such that inserting an element works for each of those cases. Also note that inserting

- in state 1 should bring you to state 2
- in state 2 should bring you to state 3
- in state 3 should keep you in state 3 but with one more element

1.2 Converting the list into a printable string

Your next task is to fill the method:

```
//pre: -
//post: return a string that is simply the concatenation of calling
//       the toString method of all list elements.
//       make sure that you print in "oldest" to "youngest" order
public String toString()
```

To implement this method you will have to traverse the list. You start by creating an empty string and then, while traversing the list, call the toString method of each element. After each call you concatenate the string with your result so far. Pay attention that you print your list "oldest" element to "youngest". (depending in which side you decided to insert / remove this might not be the traversal order)

You can validate your solution of toString and Insert here: <https://judge.inf.ethz.ch/team/websubmit.php?cid=60&problem=IB1513>

1.3 Remove (removing oldest element)

Your final task is to implement the routine Remove which will remove the oldest element.

```
//pre: the list with m elements,  
//      where m can be any positive integer including 0 (empty list)  
//post: if the list is empty return 0 and leave the list empty,  
//      otherwise return the "data" value of the oldest element  
//      and remove it from the list  
public int remove()
```

Your Remove routine has to remove on the opposite end of where your Insert method inserts elements. Also in this case make sure that you cover each case your list can be in. Make sure that you re-adjust the pointers first/last accordingly after removing an element.

You can check your complete implementation (insert, toString and remove in combination) here: <https://judge.inf.ethz.ch/team/websubmit.php?cid=60&problem=IB1514>