Klassen

```
class Op {
   int val;
   Op left, right;

   Op (int num){
      val = num; left = null; right = null;
   }
   Op (Op l, Op r){
      left = l; right = r; val = 0;
   }
   int evaluate(){
      int res = val;
      if (left != null) res += left.Evaluate();
      if (right != null) res += right.Evaluate();
      return res;
   }
}
```

Was gibt folgender Code aus?

```
Op l = new Op(9);
Op r = new Op(12);
Op op = new Op(l,r);
op = new Op(op,op);
Out.println(op.evaluate());
```

(1) 9
(2) 12
(3) 21
(4) 30
(5) 33
(6) 42

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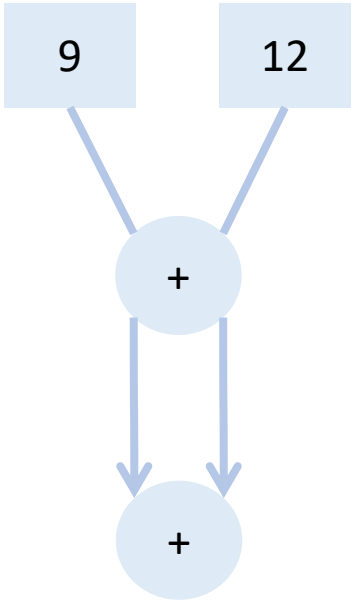

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