

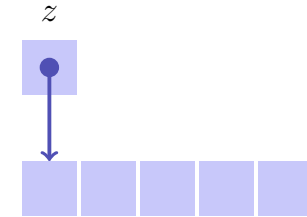
# 9. Java Arrays and Strings

Allocation, references, element access, multidimensional arrays, strings, string comparison

## Arrays

Declare array variables: `int[] z;`

Create an array: `z = new int[5];`



`z` is a *reference* to the array data,

- but only after the assignment to the created data
- otherwise it points to nowhere: `null`.

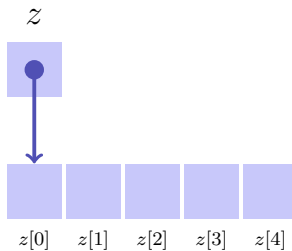
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## Arrays

`int[] z;`

`z = new int[5];`



Elements are indexed. The first index is 0 and the last index is array size - 1

Element access: `name[index]`

## Arrays are dynamic objects

Arrays are always created dynamically

```
int[] b;  
b = new int[10]; // 10 elements with index 0...9  
...  
b = new int[20]; // can be reassigned
```

Size of an array can be set at runtime  
But an array doesn't grow automatically!

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## Arrays are not primitiv

Arrays carry *metadata*:

```
int sq = new int[7];
for (int i = 0; i < sq.length; ++i){
    sq[i] = i * i;
}
sq[8] = 64; ← java.lang.ArrayIndexOutOfBoundsException!
```

... even over method boundaries (next time):

```
static void print(int[] a){
    for (int i = 0; i < a.length; ++i){
        Out.println("a[" + i + "]=" + a[i]);
    }
}
```

## Example

Given an (unsorted) array  $x$  containing numbers from the range  $[0, \dots, 9]$ .

Task: Write an efficient program that output for each number, how many times it occurs in  $x$ .

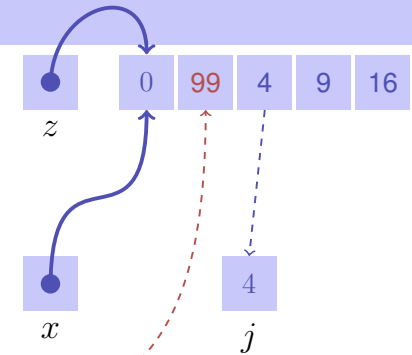
## Array assignments

```
int[] z = new int[5];
for (int i=0; i<z.length; ++i) {
    z[i] = i*i;
}

int[] x = z;

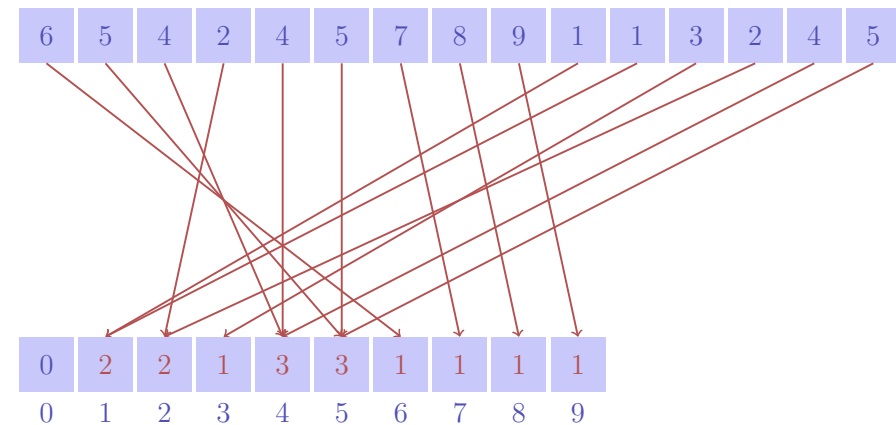
int j = x[2];

x[1] = 99;
```



When assigning arrays, *references are being copied*, not data!

## Idea



## Code

```
public class CountNumbers {
    public static void main(String [] args) {
        int [] numbers = {5, 4, 2, 4, 5, 7, 8, 9, 1, 1, 3, 2, 4, 5};
        int [] index = new int [10];

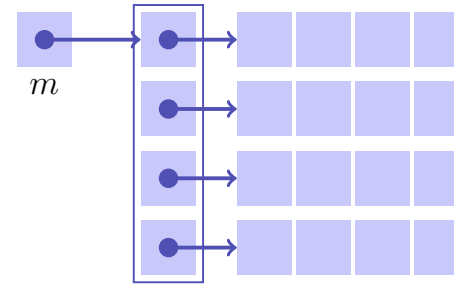
        for (int i = 0; i < numbers.length ; i++) {
            index [numbers[i]]++;
        }

        for (int i = 0; i < index.length ; i++) {
            Out.println("Count (" + i + ")=" + index[i]);
        }
    }
}
```

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## Multidimensional arrays

```
double[] [] matrix = new double[4][4];
```



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## Multidimensional arrays

```
double[] [] matrix = new double[4][4];

// Identity matrix
for (int r=0; r < matrix.length; ++r){
    for (int c=0; c < matrix[r].length; ++c){
        if (r==c){
            matrix[r][c] = 1;
        } else {
            matrix[r][c] = 0;
        }
    }
}
```

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## Multidimensional arrays

A two-dimensional array is an array of references to a one-dimensional array. Thus, the following is possible:

```
double[] [] matrix = ...;

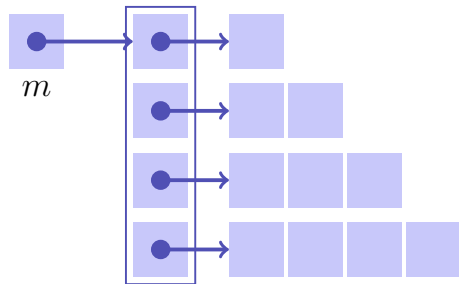
for (int r = 0; r < matrix.length; ++r){
    double[] vector = matrix[r];
    for (int c = 0; c < vector.length; ++c){
        Out.print(vector[c] + " ");
    }
    Out.println();
}
```

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## Multidimensional arrays

Even this is possible:

```
double[][] m = new double[5][];
for (int r = 0; r < m.length; ++r) {
    m[r] = new double[r+1];
}
```



## Array comparisons

Attention (again): Arrays are references!

```
double[] x = {1,2,3};
double[] y = x;
double[] z = {1,2,3};
```

```
if (y == x) {...} // y==x is true
if (z == x) {...} // z==x is false!
```

For the experts:

```
if (z.equals(x)) {...} // z.equals(x) is also false !!
if (Arrays.equals(x,z)) {...} // Arrays.equals(x,z) is true.
```

Attention when using `Arrays.equals` on multidimensional arrays! (What is compared?)

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## Strings

*String*: an object that stores a character array.

```
String name = "Informatics";
String university = "ETH";
String lecture = name + " at " + university;
int x = 3;
int y = 5;
String coordinates = "(" + x + "," + y + ")"; // "(3,5)"
```

## Strings

Mind the evaluation order:

```
int x = 3;
int y = 5;
String s1 = x+y+"X"; // s1 = "8X"
String s2 = "X"+x+y+""; // s2 = "X35"
```

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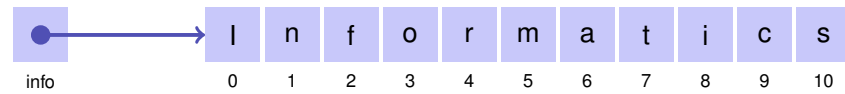
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## Characters

Elements of a string can be accessed by index (but not replaced)

```
String info = "Informatics";  
char c = info.charAt(3); // c = 'o'
```

Strings are references as well!



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## String comparisons

The comparison with '==' compares references, not content!

```
String n1 = In.readWord();  
String n2 = In.readWord();  
if (n1 == n2){  
    Out.println(n1 + "==" + n2);  
} else {  
    Out.println(n1 + "!=" + n2);  
}
```

Input: Info Info

Output: Info != Info

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## String comparisons

The comparison with 'equals' compares the content!<sup>7</sup>

```
String n1 = In.readWord();  
String n2 = In.readWord();  
if (n1.equals(n2)){  
    Out.println(n1 + " equals " + n2);  
} else {  
    Out.println(n1 + " not equals " + n2);  
}
```

Input: Info Info

Output: Info equals Info

<sup>7</sup>This doesn't apply to arrays

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