

## 3. Examples

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Show Correctnes of an Algorithm or its Implementation, Recursion and Recurrences

[References to literatur at the examples]

## 3.1 Ancient Egyptian Multiplication

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Ancient Egyptian Multiplication– Example on how to show correctness of algorithms.

# Ancient Egyptian Multiplication

3

Compute  $11 \cdot 9$

$$\begin{array}{r|l} 11 & 9 \\ \hline \del{22} & \del{4} \\ \del{44} & \del{2} \\ 88 & 1 \\ \hline 99 & - \end{array}$$

$$\begin{array}{r|l} 9 & 11 \\ \hline 18 & 5 \\ \del{36} & \del{2} \\ 72 & 1 \\ \hline 99 & \end{array}$$

1. Double left, integer division by 2 on the right
2. Even number on the right  $\Rightarrow$  eliminate row.
3. Add remaining rows on the left.

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<sup>3</sup>Also known as russian multiplication

# Advantages

- Short description, easy to grasp
- Efficient to implement on a computer: double = left shift, divide by 2 = right shift

*left shift*     $9 = 01001_2 \rightarrow 10010_2 = 18$

*right shift*     $9 = 01001_2 \rightarrow 00100_2 = 4$

# Questions

- For which kind of inputs does the algorithm deliver a correct result (in finite time)?
- How do you prove its correctness?
- What is a good measure for its efficiency?

# The Essentials

If  $b > 1$ ,  $a \in \mathbb{Z}$ , then:

$$a \cdot b = \begin{cases} 2a \cdot \frac{b}{2} & \text{if } b \text{ even,} \\ a + 2a \cdot \frac{b-1}{2} & \text{if } b \text{ odd.} \end{cases}$$

# Termination

$$a \cdot b = \begin{cases} a & \text{falls } b = 1, \\ 2a \cdot \frac{b}{2} & \text{if } b \text{ even,} \\ a + 2a \cdot \frac{b-1}{2} & \text{if } b \text{ odd.} \end{cases}$$

# Recursively, Functional

$$f(a, b) = \begin{cases} a & \text{if } b = 1, \\ f(2a, \frac{b}{2}) & \text{if } b \text{ even,} \\ a + f(2a, \frac{b-1}{2}) & \text{if } b \text{ odd.} \end{cases}$$



# Implemented as a function

```
// pre: b>0
// post: return a*b
int f(int a, int b){
    if(b==1)
        return a;
    else if (b%2 == 0)
        return f(2*a, b/2);
    else
        return a + f(2*a, (b-1)/2);
}
```

# Correctnes: Mathematical Proof

$$f(a, b) = \begin{cases} a & \text{if } b = 1, \\ f(2a, \frac{b}{2}) & \text{if } b \text{ even,} \\ a + f(2a \cdot \frac{b-1}{2}) & \text{if } b \text{ odd.} \end{cases}$$

Remaining to show:  $f(a, b) = a \cdot b$  for  $a \in \mathbb{Z}$ ,  $b \in \mathbb{N}^+$ .

# Correctnes: Mathematical Proof by Induction

Let  $a \in \mathbb{Z}$ , to show  $f(a, b) = a \cdot b \quad \forall b \in \mathbb{N}^+$ .

**Base clause:**  $f(a, 1) = a = a \cdot 1$

**Hypothesis:**  $f(a, b') = a \cdot b' \quad \forall 0 < b' \leq b$

**Step:**  $f(a, b') = a \cdot b' \quad \forall 0 < b' \leq b \stackrel{!}{\Rightarrow} f(a, b + 1) = a \cdot (b + 1)$

$$f(a, b + 1) = \begin{cases} f(2a, \overbrace{\frac{b+1}{2}}^{0 < \cdot \leq b}) \stackrel{i.H.}{=} a \cdot (b + 1) & \text{if } b > 0 \text{ odd,} \\ a + f(2a, \underbrace{\frac{b}{2}}_{0 < \cdot < b}) \stackrel{i.H.}{=} a + a \cdot b & \text{if } b > 0 \text{ even.} \end{cases}$$



# [Code Transformations: End Recursion]

The recursion can be written as *end recursion*

```
// pre: b>0
// post: return a*b
int f(int a, int b){
    if(b==1)
        return a;
    else if (b%2 == 0)
        return f(2*a, b/2);
    else
        return a + f(2*a, (b-1)/2);
}
```



```
// pre: b>0
// post: return a*b
int f(int a, int b){
    if(b==1)
        return a;
    int z=0;
    if (b%2 != 0){
        --b;
        z=a;
    }
    return z + f(2*a, b/2);
}
```




# [Code-Transformation: End-Recursion $\Rightarrow$ Iteration]

```
// pre: b>0
// post: return a*b
int f(int a, int b){
    if(b==1)
        return a;
    int z=0;
    if (b%2 != 0){
        --b;
        z=a;
    }
    return z + f(2*a, b/2);
}
```



```
int f(int a, int b) {
    int res = 0;
    while (b != 1) {
        int z = 0;
        if (b % 2 != 0){
            --b;
            z = a;
        }
        res += z;
        a *= 2; // new a
        b /= 2; // new b
    }
    res += a; // base case b=1
    return res;
}
```

# [Code-Transformation: Simplify]

```
int f(int a, int b) {
    int res = 0;
    while (b != 1) {
        int z = 0;
        if (b % 2 != 0){
            --b;  part of the division
            z = a;  directly in res
        }
        res += z;
        a *= 2;
        b /= 2;
    }
    res += a;  into the loop
    return res;
}
```



```
// pre: b>0
// post: return a*b
int f(int a, int b) {
    int res = 0;
    while (b > 0) {
        if (b % 2 != 0)
            res += a;
        a *= 2;
        b /= 2;
    }
    return res;
}
```

# Correctness: Reasoning using Invariants!

```
// pre: b>0
// post: return a*b
int f(int a, int b) {
    int res = 0;
    while (b > 0) {
        if (b % 2 != 0){
            res += a;
            --b;
        }
        a *= 2;
        b /= 2;
    }
    return res;
}
```

let  $x := a \cdot b$ .

here:  $x = a \cdot b + res$

if here  $x = a \cdot b + res \dots$

... then also here  $x = a \cdot b + res$   
 $b$  even

here:  $x = a \cdot b + res$

here:  $x = a \cdot b + res$  and  $b = 0$

therefore  $res = x$ .

# Conclusion

The expression  $a \cdot b + res$  is an **invariant**

- Values of  $a$ ,  $b$ ,  $res$  change but the invariant remains basically unchanged: The invariant is only temporarily discarded by some statement but then re-established. If such short statement sequences are considered atomic, the value remains indeed invariant
- In particular the loop contains an invariant, called *loop invariant* and it operates there like the induction step in induction proofs.
- Invariants are obviously powerful tools for proofs!



## [Further simplification]

```
// pre: b>0
// post: return a*b
int f(int a, int b) {
    int res = 0;
    while (b > 0) {
        if (b % 2 != 0){
            res += a;
            --b;
        }
        a *= 2;
        b /= 2;
    }
    return res;
}
```



```
// pre: b>0
// post: return a*b
int f(int a, int b) {
    int res = 0;
    while (b > 0) {
        res += a * (b%2);
        a *= 2;
        b /= 2;
    }
    return res;
}
```

# [Analysis]

```
// pre: b>0
// post: return a*b
int f(int a, int b) {
    int res = 0;
    while (b > 0) {
        res += a * (b%2);
        a *= 2;
        b /= 2;
    }
    return res;
}
```

Ancient Egyptian Multiplication corresponds to the school method with radix 2.

$$\begin{array}{r} 1\ 0\ 0\ 1 \times 1\ 0\ 1\ 1 \\ \hline \phantom{1\ 0\ 0\ 1} 1\ 0\ 0\ 1\ (9) \\ \phantom{1\ 0\ 0\ 1} 1\ 0\ 0\ 1\ (18) \\ \hline \phantom{1\ 0\ 0\ 1} 1\ 1\ 0\ 1\ 1 \\ \phantom{1\ 0\ 0\ 1} 1\ 0\ 0\ 1\ (72) \\ \hline 1\ 1\ 0\ 0\ 0\ 1\ 1\ (99) \end{array}$$

# Efficiency

Question: how long does a multiplication of  $a$  and  $b$  take?

- Measure for efficiency

- Total number of fundamental operations: double, divide by 2, shift, test for “even”, addition
- In the recursive and recursive code: maximally 6 operations per call or iteration, respectively

- Essential criterion:

- Number of recursion calls or
- Number iterations (in the iterative case)

- $\frac{b}{2^n} \leq 1$  holds for  $n \geq \log_2 b$ . Consequently not more than  $6 \lceil \log_2 b \rceil$  fundamental operations.

## 3.2 Fast Integer Multiplication

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[Ottman/Widmayer, Kap. 1.2.3]

## Example 2: Multiplication of large Numbers

Primary school:

<i>a</i>	<i>b</i>		<i>c</i>	<i>d</i>	
6	2	·	3	7	
			1	4	<i>d · b</i>
		4	2		<i>d · a</i>
			6		<i>c · b</i>
	1	8			<i>c · a</i>
=	2	2	9	4	

$2 \cdot 2 = 4$  single-digit multiplications.  $\Rightarrow$  multiplication of two  $n$ -digit numbers:  $n^2$  single-digit multiplications

# Observation

$$\begin{aligned}ab \cdot cd &= (10 \cdot a + b) \cdot (10 \cdot c + d) \\&= 100 \cdot a \cdot c + 10 \cdot a \cdot c \\&\quad + 10 \cdot b \cdot d + b \cdot d \\&\quad + 10 \cdot (a - b) \cdot (d - c)\end{aligned}$$

# Improvement?

<i>a</i>	<i>b</i>		<i>c</i>	<i>d</i>	
6	2	.	3	7	
<hr/>					
			1	4	<i>d · b</i>
			1	4	<i>d · b</i>
			1	6	$(a - b) · (d - c)$
			1	8	<i>c · a</i>
	1	8			<i>c · a</i>
<hr/>					
=	2	2	9	4	

→ 3 single-digit multiplications.

# Large Numbers

$$6237 \cdot 5898 = \underbrace{62}_{a'} \underbrace{37}_{b'} \cdot \underbrace{58}_{c'} \underbrace{98}_{d'}$$

Recursive / inductive application: compute  $a' \cdot c'$ ,  $a' \cdot d'$ ,  $b' \cdot c'$  and  $c' \cdot d'$  as shown above.

→  $3 \cdot 3 = 9$  instead of 16 single-digit multiplications.



# Generalization

Assumption: two numbers with  $n$  digits each,  $n = 2^k$  for some  $k$ .

$$\begin{aligned}(10^{n/2}a + b) \cdot (10^{n/2}c + d) &= 10^n \cdot a \cdot c + 10^{n/2} \cdot a \cdot c \\ &\quad + 10^{n/2} \cdot b \cdot d + b \cdot d \\ &\quad + 10^{n/2} \cdot (a - b) \cdot (d - c)\end{aligned}$$

Recursive application of this formula: algorithm by Karatsuba and Ofman (1962).

# Algorithm Karatsuba Ofman

**Input:** Two positive integers  $x$  and  $y$  with  $n$  decimal digits each:  $(x_i)_{1 \leq i \leq n}$ ,  
 $(y_i)_{1 \leq i \leq n}$

**Output:** Product  $x \cdot y$

**if**  $n = 1$  **then**

**return**  $x_1 \cdot y_1$

**else**

    Let  $m := \lfloor \frac{n}{2} \rfloor$

    Divide  $a := (x_1, \dots, x_m)$ ,  $b := (x_{m+1}, \dots, x_n)$ ,  $c := (y_1, \dots, y_m)$ ,

$d := (y_{m+1}, \dots, y_n)$

    Compute recursively  $A := a \cdot c$ ,  $B := b \cdot d$ ,  $C := (a - b) \cdot (d - c)$

    Compute  $R := 10^n \cdot A + 10^m \cdot A + 10^m \cdot B + B + 10^m \cdot C$

**return**  $R$

# Analysis

$M(n)$ : Number of single-digit multiplications.

Recursive application of the algorithm from above  $\Rightarrow$  recursion equality:

$$M(2^k) = \begin{cases} 1 & \text{if } k = 0, \\ 3 \cdot M(2^{k-1}) & \text{if } k > 0. \end{cases} \quad (\text{R})$$

# Iterative Substitution

Iterative substitution of the recursion formula in order to guess a solution of the recursion formula:

$$\begin{aligned}M(2^k) &= 3 \cdot M(2^{k-1}) = 3 \cdot 3 \cdot M(2^{k-2}) = 3^2 \cdot M(2^{k-2}) \\ &= \dots \\ &\stackrel{!}{=} 3^k \cdot M(2^0) = 3^k.\end{aligned}$$

# Proof: induction

**Hypothesis**  $H(k)$ :

$$M(2^k) = F(k) := 3^k. \quad (\text{H})$$

**Claim:**

$H(k)$  holds for all  $k \in \mathbb{N}_0$ .

**Base clause**  $k = 0$ :

$$M(2^0) \stackrel{R}{=} 1 = F(0). \quad \checkmark$$

**Induction step**  $H(k) \Rightarrow H(k + 1)$ :

$$M(2^{k+1}) \stackrel{R}{=} 3 \cdot M(2^k) \stackrel{H(k)}{=} 3 \cdot F(k) = 3^{k+1} = F(k + 1). \quad \checkmark$$



# Comparison

Traditionally  $n^2$  single-digit multiplications.

Karatsuba/Ofman:

$$M(n) = 3^{\log_2 n} = (2^{\log_2 3})^{\log_2 n} = 2^{(\log_2 3) \cdot (\log_2 n)} = n^{\log_2 3} \approx n^{1.58}.$$

Example: number with 1000 digits:  $1000^2/1000^{1.58} \approx 18$ .

# Best possible algorithm?

We only know the upper bound  $n^{\log_2 3}$ .

There are (for large  $n$ ) practically relevant algorithms that are faster. Example: Schönhage-Strassen algorithm (1971) based on fast Fouriertransformation with running time  $\mathcal{O}(n \log n \cdot \log \log n)$ . The best upper bound is not known. <sup>4</sup>

Lower bound:  $n$ . Each digit has to be considered at least once.

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<sup>4</sup>In March 2019, David Harvey and Joris van der Hoeven have shown an  $\mathcal{O}(n \log n)$  algorithm that is practically irrelevant yet. It is conjectured, but yet unproven that this is the best lower bound we can get.

# Appendix: Asymptotics with Addition and Shifts

For each multiplication of two  $n$ -digit numbers we also should take into account a constant number of additions, subtractions and shifts

Additions, subtractions and shifts of  $n$ -digit numbers cost  $\mathcal{O}(n)$

Therefore the asymptotic running time is determined (with some  $c > 1$ ,  $d > 0$ ) by the following recurrence

$$T(n) = \begin{cases} 3 \cdot T\left(\frac{1}{2}n\right) + c \cdot n & \text{if } n > 1 \\ d & \text{otherwise} \end{cases}$$



# Appendix: Asymptotics with Addition and Shifts

Assumption:  $n = 2^k$ ,  $k > 0$

$$\begin{aligned}T(2^k) &= 3 \cdot T(2^{k-1}) + c \cdot 2^k \\&= 3 \cdot (3 \cdot T(2^{k-2}) + c \cdot 2^{k-1}) + c \cdot 2^k \\&= 3 \cdot (3 \cdot (3 \cdot T(2^{k-3}) + c \cdot 2^{k-2}) + c \cdot 2^{k-1}) + c \cdot 2^k \\&= 3 \cdot (3 \cdot (\dots(3 \cdot T(2^{k-k}) + c \cdot 2^1)\dots) + c \cdot 2^{k-1}) + c \cdot 2^k \\&= 3^k \cdot d + c \cdot 2^k \sum_{i=0}^{k-1} \frac{3^i}{2^i} = 3^k \cdot d + c \cdot 2^k \frac{\frac{3^k}{2^k} - 1}{\frac{3}{2} - 1} \\&= 3^k(d + 2c) - 2c \cdot 2^k\end{aligned}$$

Thus  $T(2^k) = 3^k(d + 2c) - 2c \cdot 2^k \in \Theta(3^k) = \Theta(3^{\log_2 n}) = \Theta(n^{\log_2 3})$ .

## 3.3 Maximum Subarray Problem

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Algorithm Design – Maximum Subarray Problem [Ottman/Widmayer, Kap. 1.3]  
Divide and Conquer [Ottman/Widmayer, Kap. 1.2.2. S.9; Cormen et al, Kap. 4-4.1]

# Algorithm Design

Development of an algorithm: partition into subproblems, use solutions for the subproblems to find the overall solution.

**Goal:** development of the asymptotically most efficient (correct) algorithm.

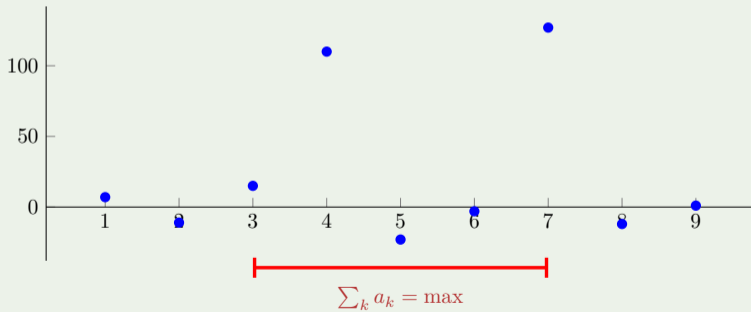
**Efficiency** towards run time costs (# fundamental operations) or /and memory consumption.

# Maximum Subarray Problem

**Given:** an array of  $n$  real numbers  $(a_1, \dots, a_n)$ .

**Wanted:** interval  $[i, j]$ ,  $1 \leq i \leq j \leq n$  with maximal positive sum  $\sum_{k=i}^j a_k$ .

$$a = (7, -11, 15, 110, -23, -3, 127, -12, 1)$$



# Naive Maximum Subarray Algorithm

**Input:** A sequence of  $n$  numbers  $(a_1, a_2, \dots, a_n)$

**Output:**  $I, J$  such that  $\sum_{k=I}^J a_k$  maximal.

$M \leftarrow 0; I \leftarrow 1; J \leftarrow 0$

**for**  $i \in \{1, \dots, n\}$  **do**

**for**  $j \in \{i, \dots, n\}$  **do**

$m = \sum_{k=i}^j a_k$

**if**  $m > M$  **then**

$M \leftarrow m; I \leftarrow i; J \leftarrow j$

**return**  $I, J$

# Analysis

## Theorem 3

The naive algorithm for the Maximum Subarray problem executes  $\Theta(n^3)$  additions.

Proof:

$$\begin{aligned}\sum_{i=1}^n \sum_{j=i}^n (j - i + 1) &= \sum_{i=1}^n \sum_{j=0}^{n-i} (j + 1) = \sum_{i=1}^n \sum_{j=1}^{n-i+1} j = \sum_{i=1}^n \frac{(n - i + 1)(n - i + 2)}{2} \\ &= \sum_{i=0}^n \frac{i \cdot (i + 1)}{2} = \frac{1}{2} \left( \sum_{i=1}^n i^2 + \sum_{i=1}^n i \right) \\ &= \frac{1}{2} \left( \frac{n(2n + 1)(n + 1)}{6} + \frac{n(n + 1)}{2} \right) = \frac{n^3 + 3n^2 + 2n}{6} = \Theta(n^3).\end{aligned}$$

# Observation

$$\sum_{k=i}^j a_k = \underbrace{\left( \sum_{k=1}^j a_k \right)}_{S_j} - \underbrace{\left( \sum_{k=1}^{i-1} a_k \right)}_{S_{i-1}}$$

## Prefix sums

$$S_i := \sum_{k=1}^i a_k.$$

# Maximum Subarray Algorithm with Prefix Sums

**Input:** A sequence of  $n$  numbers  $(a_1, a_2, \dots, a_n)$

**Output:**  $I, J$  such that  $\sum_{k=I}^J a_k$  maximal.

$S_0 \leftarrow 0$

**for**  $i \in \{1, \dots, n\}$  **do** // prefix sum

└  $S_i \leftarrow S_{i-1} + a_i$

$M \leftarrow 0; I \leftarrow 1; J \leftarrow 0$

**for**  $i \in \{1, \dots, n\}$  **do**

└ **for**  $j \in \{i, \dots, n\}$  **do**

└└  $m = S_j - S_{i-1}$

└└ **if**  $m > M$  **then**

└└└  $M \leftarrow m; I \leftarrow i; J \leftarrow j$



# Analysis

## Theorem 4

*The prefix sum algorithm for the Maximum Subarray problem conducts  $\Theta(n^2)$  additions and subtractions.*

Proof:

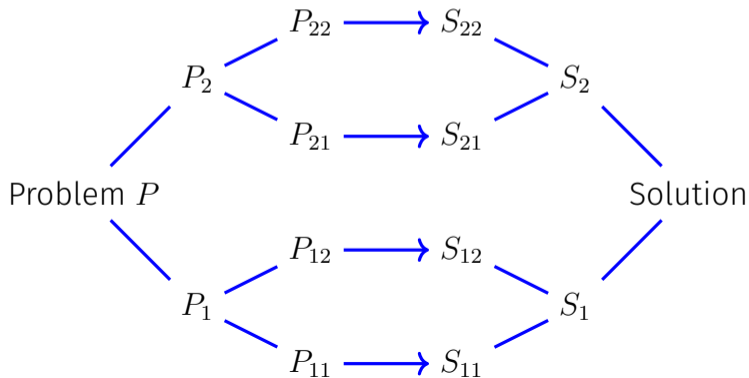
$$\sum_{i=1}^n 1 + \sum_{i=1}^n \sum_{j=i}^n 1 = n + \sum_{i=1}^n (n - i + 1) = n + \sum_{i=1}^n i = \Theta(n^2)$$



# divide et impera

## Divide and Conquer

Divide the problem into subproblems that contribute to the simplified computation of the overall problem.



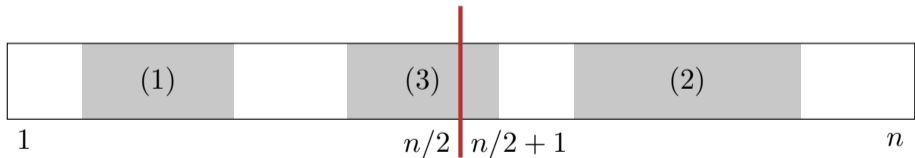
# Maximum Subarray – Divide

- Divide: Divide the problem into two (roughly) equally sized halves:  
 $(a_1, \dots, a_n) = (a_1, \dots, a_{\lfloor n/2 \rfloor}, a_{\lfloor n/2 \rfloor + 1}, \dots, a_n)$
- Simplifying assumption:  $n = 2^k$  for some  $k \in \mathbb{N}$ .

# Maximum Subarray – Conquer

If  $i$  and  $j$  are indices of a solution  $\Rightarrow$  case by case analysis:

1. Solution in left half  $1 \leq i \leq j \leq n/2 \Rightarrow$  Recursion (left half)
2. Solution in right half  $n/2 < i \leq j \leq n \Rightarrow$  Recursion (right half)
3. Solution in the middle  $1 \leq i \leq n/2 < j \leq n \Rightarrow$  Subsequent observation



# Maximum Subarray – Observation

Assumption: solution in the middle  $1 \leq i \leq n/2 < j \leq n$

$$\begin{aligned} S_{\max} &= \max_{\substack{1 \leq i \leq n/2 \\ n/2 < j \leq n}} \sum_{k=i}^j a_k = \max_{\substack{1 \leq i \leq n/2 \\ n/2 < j \leq n}} \left( \sum_{k=i}^{n/2} a_k + \sum_{k=n/2+1}^j a_k \right) \\ &= \max_{1 \leq i \leq n/2} \sum_{k=i}^{n/2} a_k + \max_{n/2 < j \leq n} \sum_{k=n/2+1}^j a_k \\ &= \max_{1 \leq i \leq n/2} \underbrace{S_{n/2} - S_{i-1}}_{\text{suffix sum}} + \max_{n/2 < j \leq n} \underbrace{S_j - S_{n/2}}_{\text{prefix sum}} \end{aligned}$$

# Maximum Subarray Divide and Conquer Algorithm

**Input:** A sequence of  $n$  numbers  $(a_1, a_2, \dots, a_n)$

**Output:** Maximal  $\sum_{k=i'}^{j'} a_k$ .

**if**  $n = 1$  **then**

    | **return**  $\max\{a_1, 0\}$

**else**

    Divide  $a = (a_1, \dots, a_n)$  in  $A_1 = (a_1, \dots, a_{n/2})$  und  $A_2 = (a_{n/2+1}, \dots, a_n)$

    Recursively compute best solution  $W_1$  in  $A_1$

    Recursively compute best solution  $W_2$  in  $A_2$

    Compute greatest suffix sum  $S$  in  $A_1$

    Compute greatest prefix sum  $P$  in  $A_2$

    Let  $W_3 \leftarrow S + P$

**return**  $\max\{W_1, W_2, W_3\}$

# Analysis

## *Theorem 5*

*The divide and conquer algorithm for the maximum subarray sum problem conducts a number of  $\Theta(n \log n)$  additions and comparisons.*

# Analysis

**Input:** A sequence of  $n$  numbers  $(a_1, a_2, \dots, a_n)$

**Output:** Maximal  $\sum_{k=i'}^{j'} a_k$ .

**if**  $n = 1$  **then**

$\Theta(1)$  **return**  $\max\{a_1, 0\}$

**else**

$\Theta(1)$  Divide  $a = (a_1, \dots, a_n)$  in  $A_1 = (a_1, \dots, a_{n/2})$  und  $A_2 = (a_{n/2+1}, \dots, a_n)$

$T(n/2)$  Recursively compute best solution  $W_1$  in  $A_1$

$T(n/2)$  Recursively compute best solution  $W_2$  in  $A_2$

$\Theta(n)$  Compute greatest suffix sum  $S$  in  $A_1$

$\Theta(n)$  Compute greatest prefix sum  $P$  in  $A_2$

$\Theta(1)$  Let  $W_3 \leftarrow S + P$

$\Theta(1)$  **return**  $\max\{W_1, W_2, W_3\}$



# Analysis

Recursion equation

$$T(n) = \begin{cases} c & \text{if } n = 1 \\ 2T(\frac{n}{2}) + a \cdot n & \text{if } n > 1 \end{cases}$$

# Analysis

Mit  $n = 2^k$ :

$$\bar{T}(k) := T(2^k) = \begin{cases} c & \text{if } k = 0 \\ 2\bar{T}(k-1) + a \cdot 2^k & \text{if } k > 0 \end{cases}$$

Solution:

$$\bar{T}(k) = 2^k \cdot c + \sum_{i=0}^{k-1} 2^i \cdot a \cdot 2^{k-i} = c \cdot 2^k + a \cdot k \cdot 2^k = \Theta(k \cdot 2^k)$$

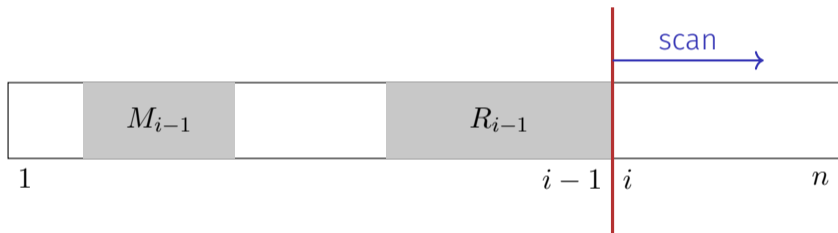
also

$$T(n) = \Theta(n \log n)$$



# Maximum Subarray Sum Problem – Inductively

Assumption: maximal value  $M_{i-1}$  of the subarray sum is known for  $(a_1, \dots, a_{i-1})$  ( $1 < i \leq n$ ).



$a_i$ : generates at most a better interval at the right bound (prefix sum).

$$R_{i-1} \Rightarrow R_i = \max\{R_{i-1} + a_i, 0\}$$

# Inductive Maximum Subarray Algorithm

**Input:** A sequence of  $n$  numbers  $(a_1, a_2, \dots, a_n)$ .

**Output:**  $\max\{0, \max_{i,j} \sum_{k=i}^j a_k\}$ .

$M \leftarrow 0$

$R \leftarrow 0$

**for**  $i = 1 \dots n$  **do**

$R \leftarrow R + a_i$

**if**  $R < 0$  **then**

$R \leftarrow 0$

**if**  $R > M$  **then**

$M \leftarrow R$

**return**  $M$ ;

# Analysis

## *Theorem 6*

*The inductive algorithm for the Maximum Subarray problem conducts a number of  $\Theta(n)$  additions and comparisons.*

# Complexity of the problem?

Can we improve over  $\Theta(n)$ ?

Every correct algorithm for the Maximum Subarray Sum problem must consider each element in the algorithm.

Assumption: the algorithm does not consider  $a_i$ .

1. The algorithm provides a solution including  $a_i$ . Repeat the algorithm with  $a_i$  so small that the solution must not have contained the point in the first place.
2. The algorithm provides a solution not including  $a_i$ . Repeat the algorithm with  $a_i$  so large that the solution must have contained the point in the first place.

# Complexity of the maximum Subarray Sum Problem

*Theorem 7*

*The Maximum Subarray Sum Problem has Complexity  $\Theta(n)$ .*

Proof: Inductive algorithm with asymptotic execution time  $\mathcal{O}(n)$ .

Every algorithm has execution time  $\Omega(n)$ .

Thus the complexity of the problem is  $\Omega(n) \cap \mathcal{O}(n) = \Theta(n)$ . ■

## 3.4 Appendix

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Derivation and repetition of some mathematical formulas



# Logarithms

$$\log_a y = x \Leftrightarrow a^x = y \quad (a > 0, y > 0)$$

$$\log_a (x \cdot y) = \log_a x + \log_a y$$

$$a^x \cdot a^y = a^{x+y}$$

$$\log_a \frac{x}{y} = \log_a x - \log_a y$$

$$\frac{a^x}{a^y} = a^{x-y}$$

$$\log_a x^y = y \log_a x$$

$$a^{x \cdot y} = (a^x)^y$$

$$\log_a n! = \sum_{i=1}^n \log i$$

$$\log_b x = \log_b a \cdot \log_a x$$

$$a^{\log_b x} = x^{\log_b a}$$

To see the last line, replace  $x \rightarrow a^{\log_a x}$

# Sums

$$\sum_{i=0}^n i = \frac{n \cdot (n + 1)}{2} \in \Theta(n^2)$$

Trick

$$\begin{aligned} \sum_{i=0}^n i &= \frac{1}{2} \left( \sum_{i=0}^n i + \sum_{i=0}^n n - i \right) = \frac{1}{2} \sum_{i=0}^n i + n - i \\ &= \frac{1}{2} \sum_{i=0}^n n = \frac{1}{2} (n + 1) \cdot n \end{aligned}$$

# Sums

$$\sum_{i=0}^n i^2 = \frac{n \cdot (n + 1) \cdot (2n + 1)}{6}$$

Trick:

$$\sum_{i=1}^n i^3 - (i - 1)^3 = \sum_{i=0}^n i^3 - \sum_{i=0}^{n-1} i^3 = n^3$$

$$\sum_{i=1}^n i^3 - (i - 1)^3 = \sum_{i=1}^n i^3 - i^3 + 3i^2 - 3i + 1 = n - \frac{3}{2}n \cdot (n + 1) + 3 \sum_{i=0}^n i^2$$

$$\Rightarrow \sum_{i=0}^n i^2 = \frac{1}{6}(2n^3 + 3n^2 + n) \in \Theta(n^3)$$

Can easily be generalized:  $\sum_{i=1}^n i^k \in \Theta(n^{k+1})$ .

# Geometric Series

$$\sum_{i=0}^n \rho^i \stackrel{!}{=} \frac{1 - \rho^{n+1}}{1 - \rho}$$

$$\begin{aligned} \sum_{i=0}^n \rho^i \cdot (1 - \rho) &= \sum_{i=0}^n \rho^i - \sum_{i=0}^n \rho^{i+1} = \sum_{i=0}^n \rho^i - \sum_{i=1}^{n+1} \rho^i \\ &= \rho^0 - \rho^{n+1} = 1 - \rho^{n+1}. \end{aligned}$$

For  $0 \leq \rho < 1$ :

$$\sum_{i=0}^{\infty} \rho^i = \frac{1}{1 - \rho}$$