

9. Sorting III

Lower bounds for the comparison based sorting, radix- and bucket-sort

9.1 Lower bounds for comparison based sorting

[Ottman/Widmayer, Kap. 2.8, Cormen et al, Kap. 8.1]

Lower bound for sorting

Up to here: worst case sorting takes $\Omega(n \log n)$ steps.
Is there a better way?

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Is there a better way? No:

Theorem 14

Sorting procedures that are based on comparison require in the worst case and on average at least $\Omega(n \log n)$ key comparisons.

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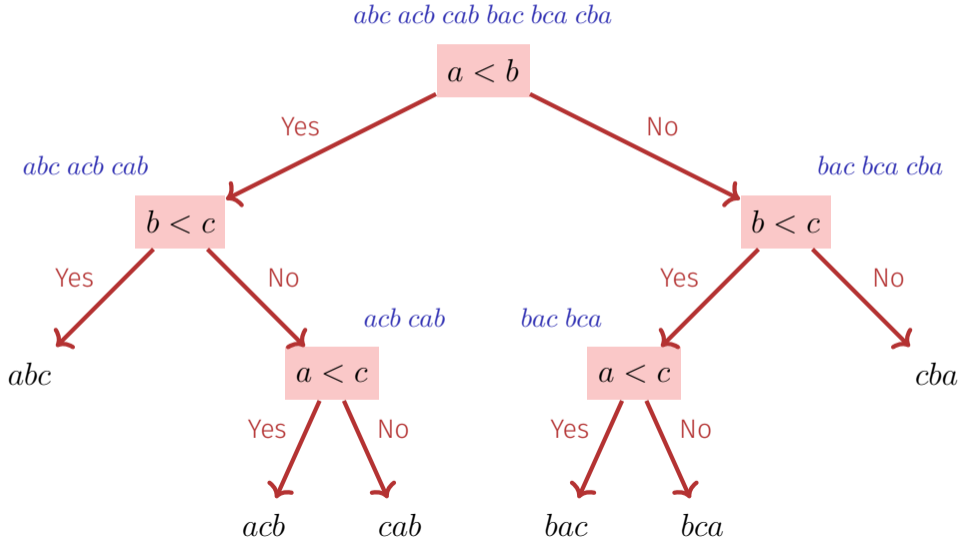
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 - Nodes contain the remaining possibilities.
 - Edges contain the decisions.

Decision tree



Decision tree

A binary tree with L leaves provides $K = L - 1$ inner nodes.¹⁰

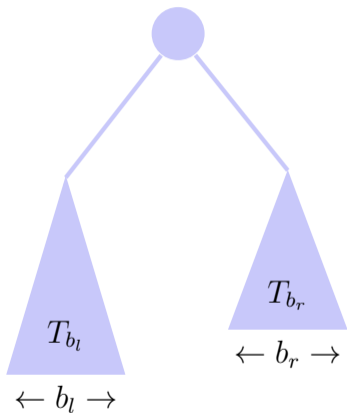
The height of a binary tree with L leaves is at least $\log_2 L$. \Rightarrow The height of the decision tree $h \geq \log n! \in \Omega(n \log n)$.

Thus the length of the longest path in the decision tree $\in \Omega(n \log n)$.

Remaining to show: mean length $M(n)$ of a path $M(n) \in \Omega(n \log n)$.

¹⁰Proof: start with empty tree ($K = 0, L = 1$). Each added node replaces a leaf by two leaves, i.e.} $K \rightarrow K + 1 \Rightarrow L \rightarrow L + 1$.

Average lower bound



- Decision tree T_n with n leaves, average height of a leaf $m(T_n)$
- Assumption $m(T_n) \geq \log n$ not for all n .
- Choose smallest b with $m(T_b) < \log b \Rightarrow b \geq 2$
- $b_l + b_r = b$ with $b_l > 0$ und $b_r > 0 \Rightarrow b_l < b, b_r < b \Rightarrow m(T_{b_l}) \geq \log b_l$ und $m(T_{b_r}) \geq \log b_r$

Average lower bound

Average height of a leaf:

$$\begin{aligned}m(T_b) &= \frac{b_l}{b}(m(T_{b_l}) + 1) + \frac{b_r}{b}(m(T_{b_r}) + 1) \\ &\geq \frac{1}{b}(b_l(\log b_l + 1) + b_r(\log b_r + 1)) = \frac{1}{b}(b_l \log 2b_l + b_r \log 2b_r) \\ &\geq \frac{1}{b}(b \log b) = \log b.\end{aligned}$$

Contradiction. ■

The last inequality holds because $f(x) = x \log x$ is convex ($f''(x) = 1/x > 0$) and for a convex function it holds that $f((x+y)/2) \leq 1/2f(x) + 1/2f(y)$ ($x = 2b_l$, $y = 2b_r$).¹¹ Enter $x = 2b_l$, $y = 2b_r$, and $b_l + b_r = b$.

¹¹generally $f(\lambda x + (1 - \lambda)y) \leq \lambda f(x) + (1 - \lambda)f(y)$ for $0 \leq \lambda \leq 1$.

9.2 Radixsort and Bucketsort

Radixsort, Bucketsort [Ottman/Widmayer, Kap. 2.5, Cormen et al, Kap. 8.3]

Radix Sort

Sorting based on comparison: comparable keys ($<$ or $>$, often $=$). No further assumptions.

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Different idea: use more information about the keys.

Assumptions

Assumption: keys representable as words from an alphabet containing m elements.

Examples

$m = 10$ decimal numbers $183 = 183_{10}$

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$m = 10$	decimal numbers	$183 = 183_{10}$
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$m = 16$	hexadecimal numbers	$A0_{16}$

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Examples

$m = 10$	decimal numbers	$183 = 183_{10}$
$m = 2$	dual numbers	101_2
$m = 16$	hexadecimal numbers	$A0_{16}$
$m = 26$	words	"INFORMATIK"

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Assumptions

- keys = m -adic numbers with same length.

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- Procedure z for the extraction of digit k in $\mathcal{O}(1)$ steps.

Example

$$z_{10}(0, 85) = 5$$

$$z_{10}(1, 85) = 8$$

$$z_{10}(2, 85) = 0$$

Radix-Exchange-Sort

Keys with radix 2.

Observation: if for some $k \geq 0$:

$$z_2(i, x) = z_2(i, y) \text{ for all } i > k$$

and

$$z_2(k, x) < z_2(k, y),$$

then it holds that $x < y$.

Radix-Exchange-Sort

Idea:

- Start with a maximal k .
- Binary partition the data sets with $z_2(k, \cdot) = 0$ vs. $z_2(k, \cdot) = 1$ like with quicksort.
- $k \leftarrow k - 1$.

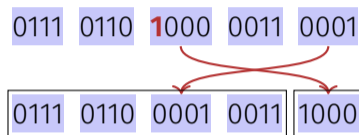
Radix-Exchange-Sort

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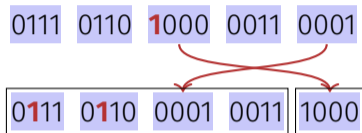
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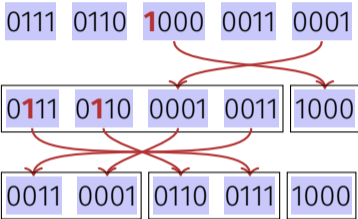
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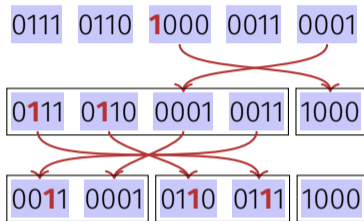
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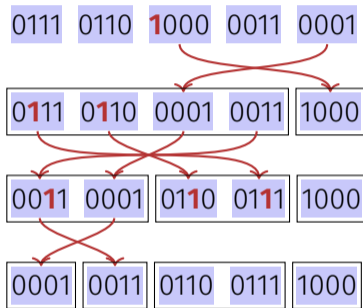
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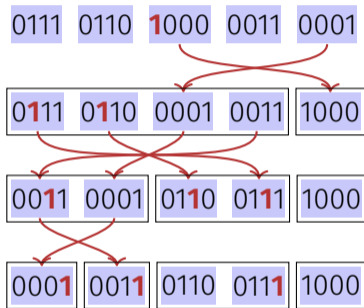
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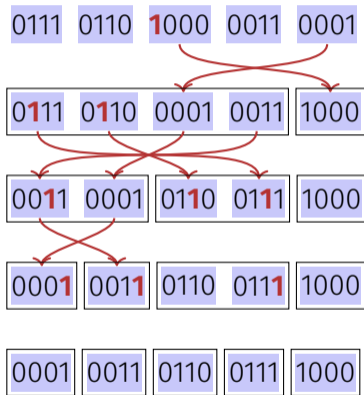
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Radix-Exchange-Sort



Algorithm RadixExchangeSort(A, l, r, b)

Input: Array A with length n , left and right bounds $1 \leq l \leq r \leq n$, bit position b

Output: Array A , sorted in the domain $[l, r]$ by bits $[0, \dots, b]$.

if $l < r$ **and** $b \geq 0$ **then**

$i \leftarrow l - 1$

$j \leftarrow r + 1$

repeat

repeat $i \leftarrow i + 1$ **until** $z_2(b, A[i]) = 1$ **or** $i \geq j$

repeat $j \leftarrow j - 1$ **until** $z_2(b, A[j]) = 0$ **or** $i \geq j$

if $i < j$ **then** swap($A[i], A[j]$)

until $i \geq j$

 RadixExchangeSort($A, l, i - 1, b - 1$)

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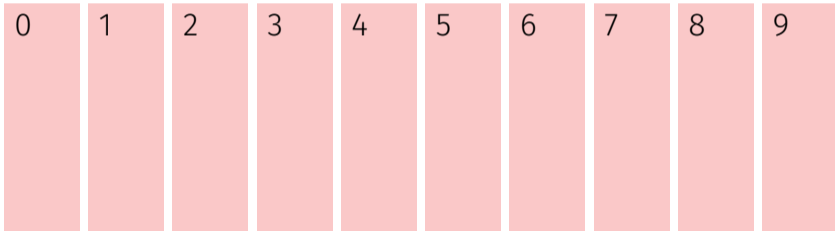
Analysis

RadixExchangeSort provides recursion with maximal recursion depth = maximal number of digits p .

Worst case run time $\mathcal{O}(p \cdot n)$.

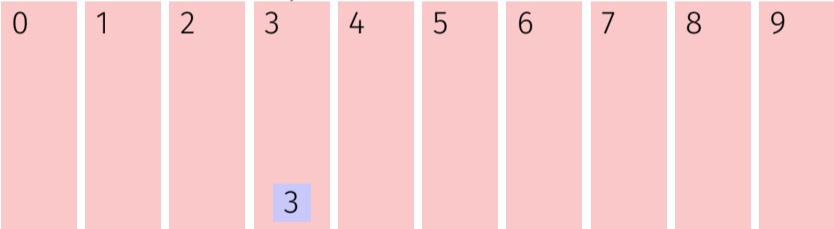
Bucket Sort

3 8 18 122 121 131 23 21 19 29



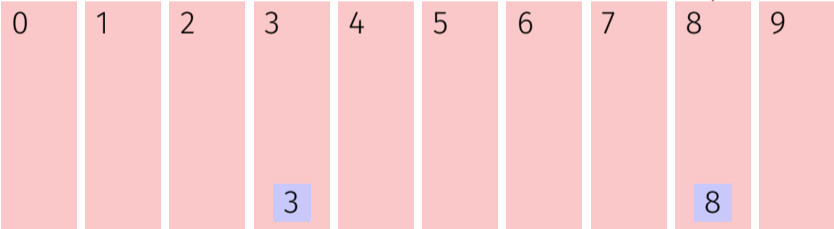
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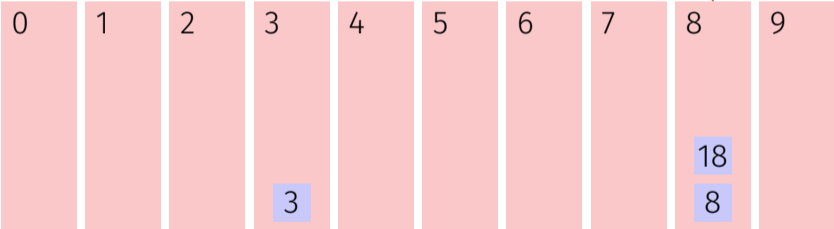
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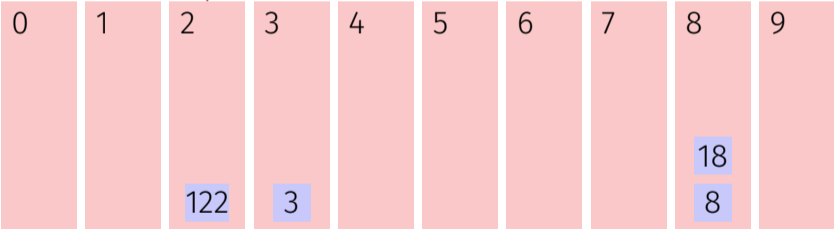
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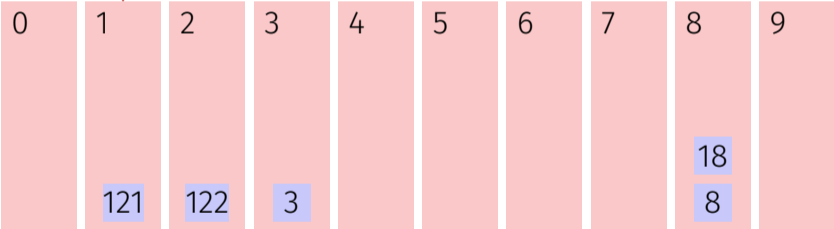
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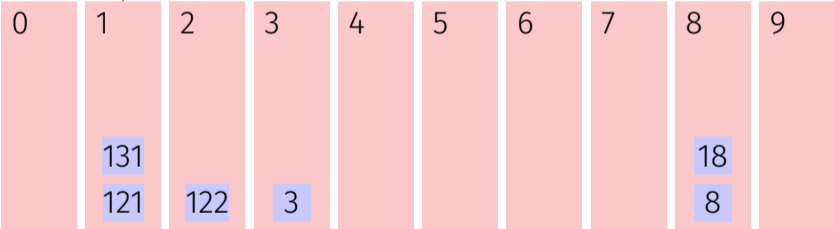
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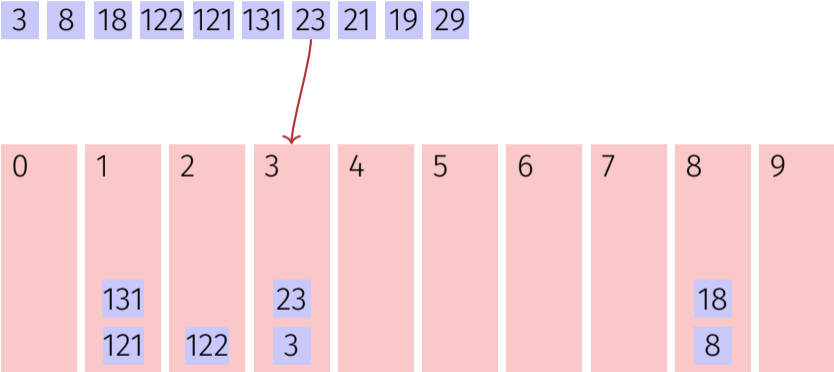


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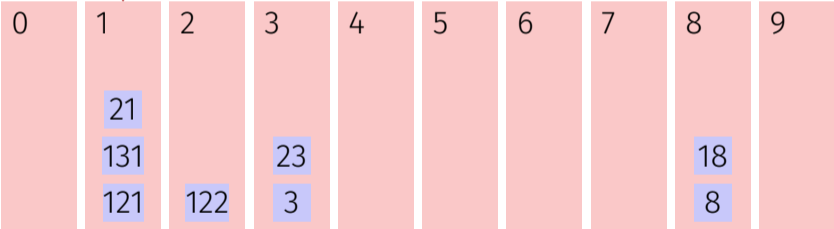


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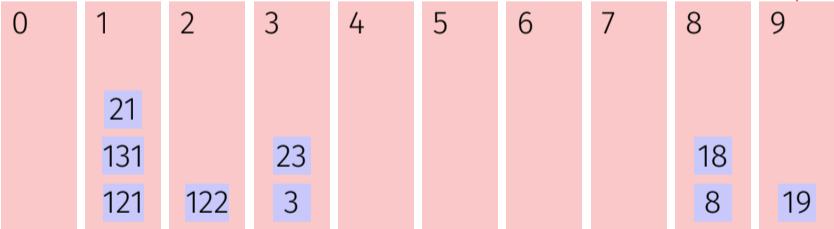
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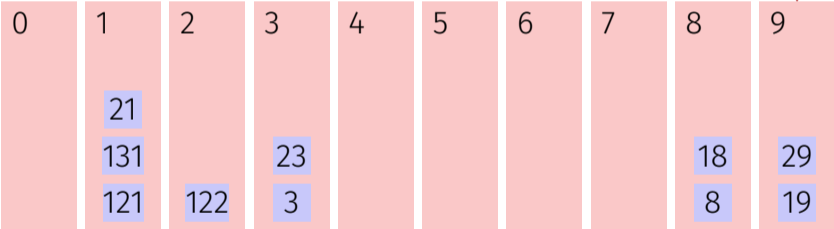
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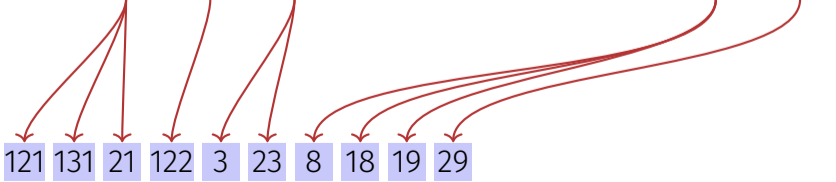
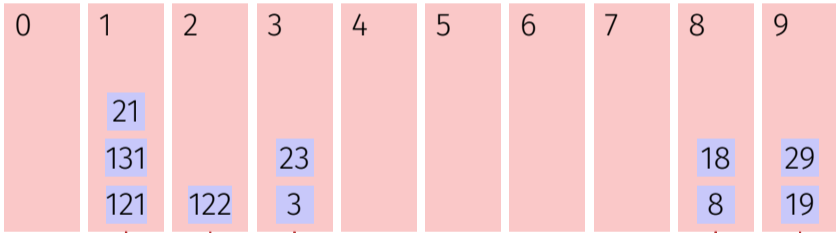
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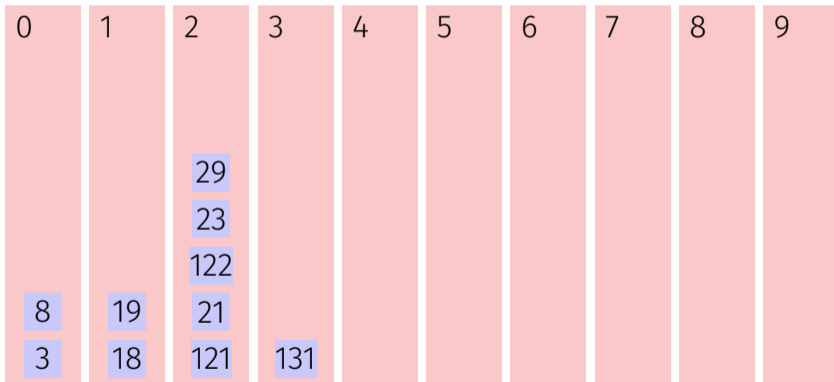


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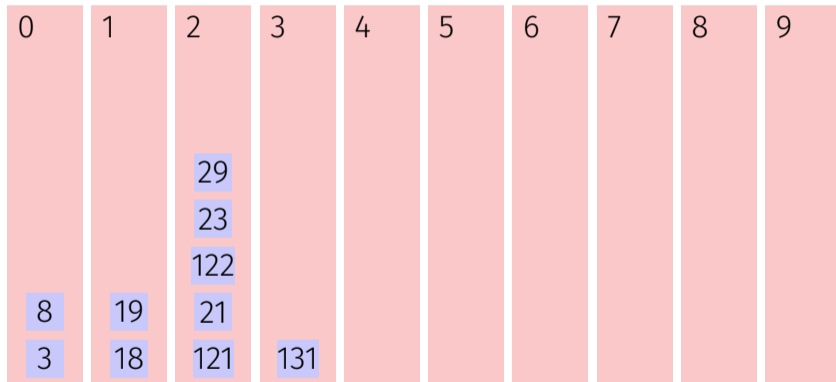
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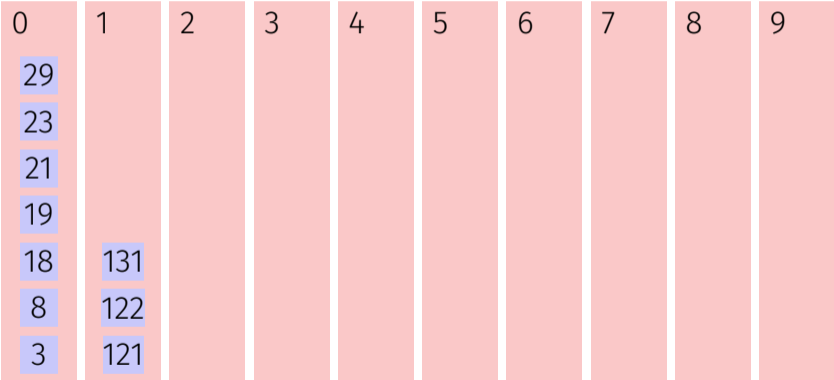
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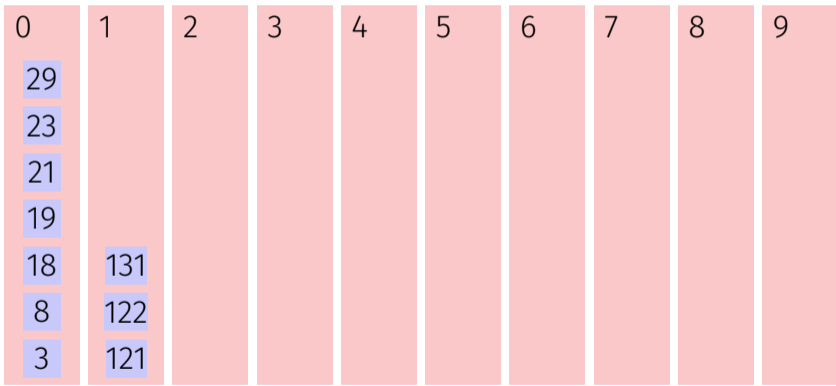
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3 8 18 19 21 23 29 121 122 131 😊

implementation details

Bucket size varies greatly. Possibilities

- Linked list or dynamic array for each digit.
- One array of length n . compute offsets for each digit in the first iteration.

Assumptions: Input length n , Number bits / integer: k , Number Buckets: 2^b

Asymptotic running time $\mathcal{O}(\frac{k}{b} \cdot (n + 2^b))$.

For Example: $k = 32, 2^b = 256 : \frac{k}{b} \cdot (n + 2^b) = 4n + 1024$.

Bucket Sort – Different Assumption

Hypothesis: uniformly distributed data e.g. from $[0, 1)$

Input: Array A with length n , $A_i \in [0, 1)$, constant $M \in \mathbb{N}^+$

Output: Sorted array

$k \leftarrow \lceil n/M \rceil$

$B \leftarrow$ new array of k empty lists

for $i \leftarrow 1$ **to** n **do**

$B[\lfloor A_i \cdot k \rfloor].\text{append}(A[i])$

for $i \leftarrow 1$ **to** k **do**

$\text{sort } B[i]$ // e.g. insertion sort, running time $\mathcal{O}(M^2)$

return $B[0] \circ B[1] \circ \dots \circ B[k]$ // concatenated

Expected asymptotic running time $\mathcal{O}(n)$ (Proof in Cormen et al, Kap. 8.4)