10. Sorting III

Lower bounds for the comparison based sorting, radix- and bucket-sort

10.1 Lower bounds for comparison based sorting

[Ottman/Widmayer, Kap. 2.8, Cormen et al, Kap. 8.1]

Lower bound for sorting

Up to here: worst case sorting takes $\Omega(n \log n)$ steps.

Is there a better way?

Lower bound for sorting

Up to here: worst case sorting takes $\Omega(n \log n)$ steps.

Is there a better way? No:

Theorem

Sorting procedures that are based on comparison require in the worst case and on average at least $\Omega(n \log n)$ key comparisons.

Comparison based sorting

- An algorithm must identify the correct one of $n!$ permutations of an array $(A_i)_{i=1,\ldots,n}$.

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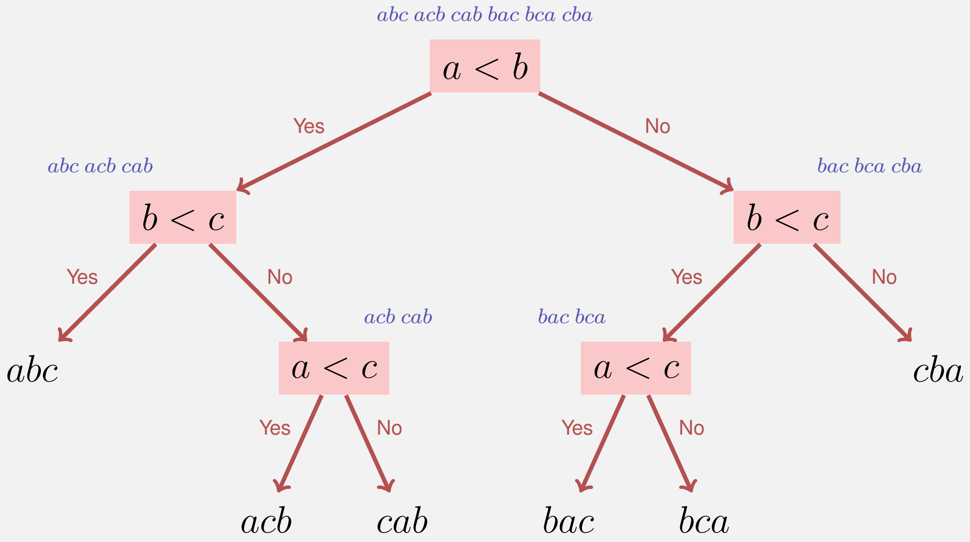
  - Nodes contain the remaining possibilities.
  - Edges contain the decisions.

Decision tree



Decision tree

A binary tree with L leaves provides $K = L - 1$ inner nodes.[14]

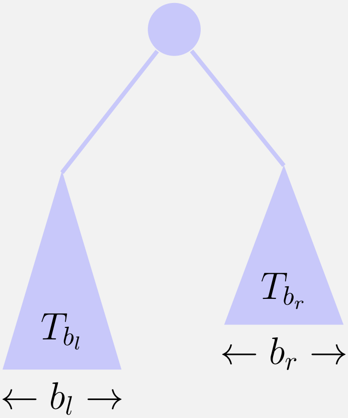
The height of a binary tree with L leaves is at least $\log_2 L$. $\Rightarrow$ The heigh of the decision tree $h \geq \log n! \in \Omega(n \log n)$.

Thus the length of the longest path in the decision tree $\in \Omega(n \log n)$.

Remaining to show: mean length $M(n)$ of a path $M(n) \in \Omega(n \log n)$.

[14]Proof: start with emtpy tree ($K = 0, L = 1$). Each added node replaces a leaf by two leaves, i.e.}
$K \to K + 1 \Rightarrow L \to L + 1$.

Average lower bound



- Decision tree T_n with n leaves, average height of a leaf $m(T_n)$
- Assumption $m(T_n) \geq \log n$ not for all n.
- Choose smalles b with $m(T_b) < \log b \Rightarrow b \geq 2$
- $b_l + b_r = b$ with $b_l > 0$ und $b_r > 0 \Rightarrow$ $b_l < b, b_r < b \Rightarrow m(T_{b_l}) \geq \log b_l$ und $m(T_{b_r}) \geq \log b_r$

Average lower bound

Average height of a leaf:

$$\begin{aligned} m(T_b) &= \frac{b_l}{b}(m(T_{b_l})+1) + \frac{b_r}{b}(m(T_{b_r})+1) \\ &\geq \frac{1}{b}(b_l(\log b_l + 1) + b_r(\log b_r + 1)) = \frac{1}{b}(b_l \log 2b_l + b_r \log 2b_r) \\ &\geq \frac{1}{b}(b \log b) = \log b. \end{aligned}$$

Contradiction. ■

The last inequality holds because $f(x) = x \log x$ is convex ($f''(x) = 1/x > 0$) and for a convex function it holds that $f((x+y)/2) \leq 1/2 f(x) + 1/2 f(y)$ ($x = 2b_l$, $y = 2b_r$).[15] Enter $x = 2b_l$, $y = 2b_r$, and $b_l + b_r = b$.

[15] generally $f(\lambda x + (1-\lambda)y) \leq \lambda f(x) + (1-\lambda) f(y)$ for $0 \leq \lambda \leq 1$.

10.2 Radixsort and Bucketsort

Radixsort, Bucketsort [Ottman/Widmayer, Kap. 2.5, Cormen et al, Kap. 8.3]

Radix Sort

Sorting based on comparison: comparable keys ($<$ or $>$, often $=$).
No further assumptions.

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Different idea: use more information about the keys.

Assumptions

Assumption: keys representable as words from an alphabet containing m elements.

m is called the radix of the representation.

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$m = 10$ decimal numbers $183 = 183_{10}$

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Examples

$m = 10$	decimal numbers	$183 = 183_{10}$
$m = 2$	dual numbers	101_2
$m = 16$	hexadecimal numbers	$A0_{16}$

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Assumptions

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Examples

$m = 10$	decimal numbers	$183 = 183_{10}$
$m = 2$	dual numbers	101_2
$m = 16$	hexadecimal numbers	$A0_{16}$
$m = 26$	words	‘‘INFORMATIK’’

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Assumptions

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Example

$z_{10}(0, 85) = 5$
$z_{10}(1, 85) = 8$
$z_{10}(2, 85) = 0$

Radix-Exchange-Sort

Keys with radix 2.

Observation: if for some $k \geq 0$:

$$z_2(i, x) = z_2(i, y) \text{ for all } i > k$$

and

$$z_2(k, x) < z_2(k, y),$$

then it holds that $x < y$.

Radix-Exchange-Sort

Idea:

- Start with a maximal k.
- Binary partition the data sets with $z_2(k, \cdot) = 0$ vs. $z_2(k, \cdot) = 1$ like with quicksort.
- $k \leftarrow k - 1$.

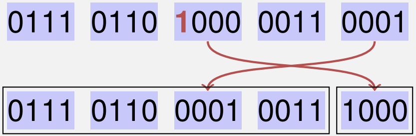
Radix-Exchange-Sort

0111	0110	1000	0011	0001

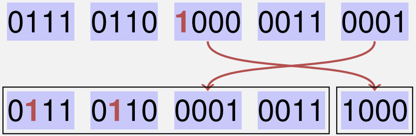
Radix-Exchange-Sort

0111 0110 **1**000 0011 0001

Radix-Exchange-Sort



Radix-Exchange-Sort



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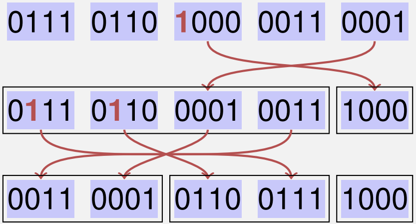
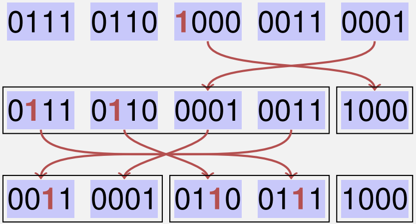


Radix-Exchange-Sort



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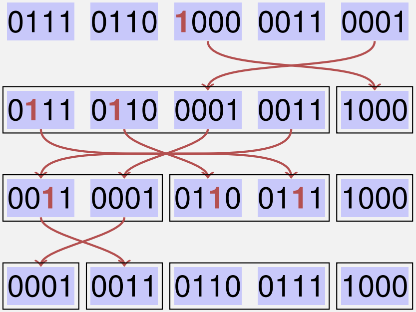

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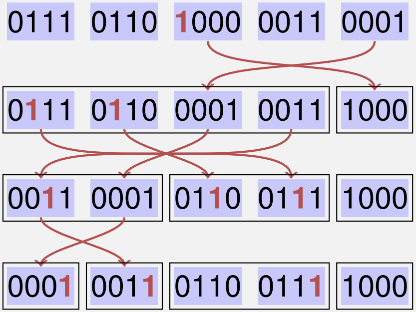

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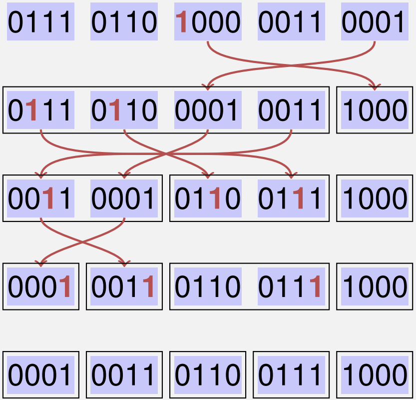


Algorithm RadixExchangeSort(A, l, r, b)

Input: Array A with length n, left and right bounds $1 \leq l \leq r \leq n$, bit position b

Output: Array A, sorted in the domain $[l, r]$ by bits $[0, \ldots, b]$.

```
if l < r and b ≥ 0 then
    i ← l − 1
    j ← r + 1
    repeat
        repeat i ← i + 1 until z_2(b, A[i]) = 1 or i ≥ j
        repeat j ← j − 1 until z_2(b, A[j]) = 0 or i ≥ j
        if i < j then swap(A[i], A[j])
    until i ≥ j
    RadixExchangeSort(A, l, i − 1, b − 1)
    RadixExchangeSort(A, i, r, b − 1)
```

Analysis

RadixExchangeSort provides recursion with maximal recursion depth = maximal number of digits p.

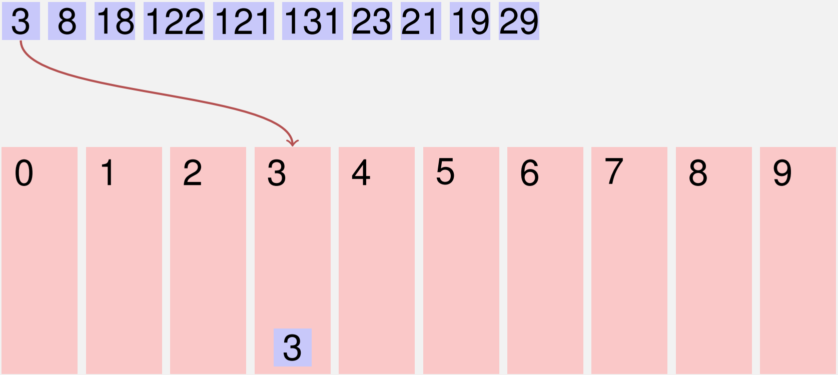
Worst case run time $\mathcal{O}(p \cdot n)$.

Bucket Sort

3 8 18 122 121 131 23 21 19 29

0	1	2	3	4	5	6	7	8	9

Bucket Sort



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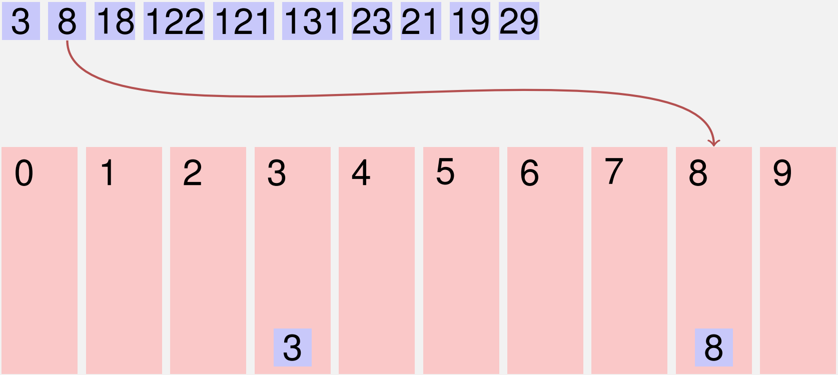

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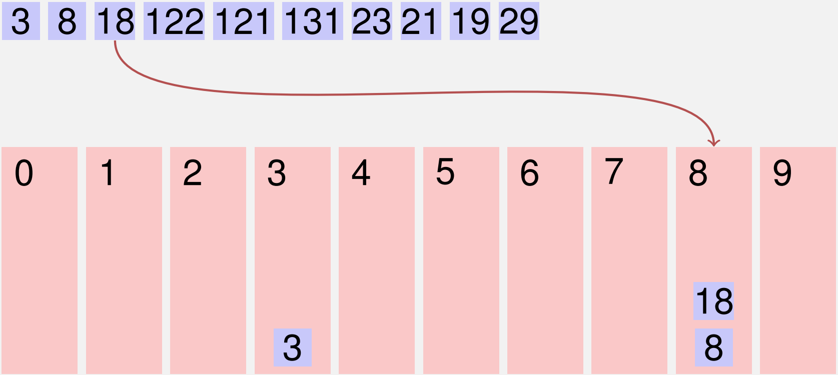

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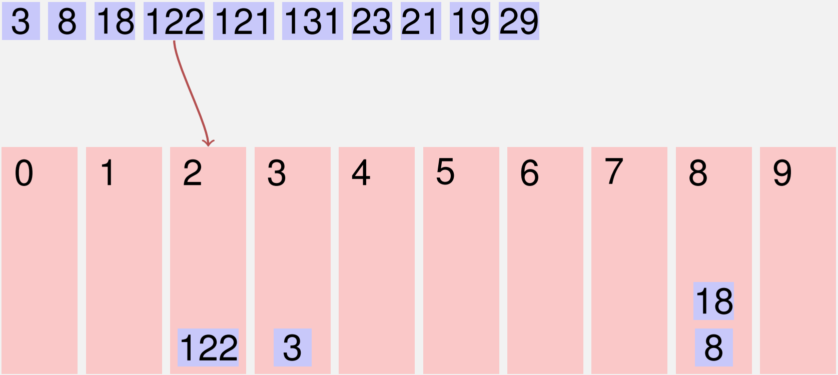

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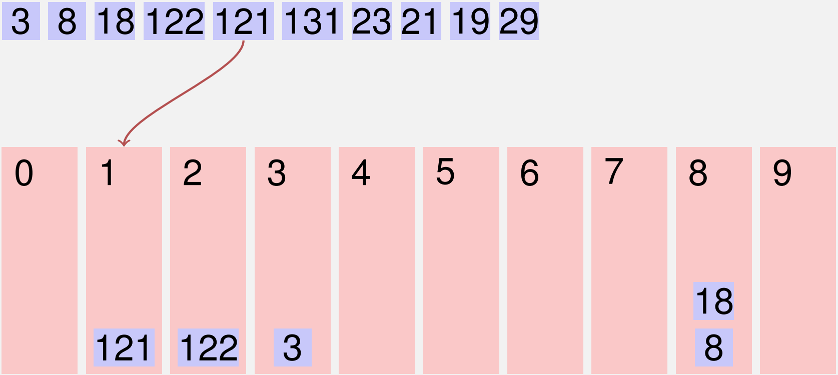

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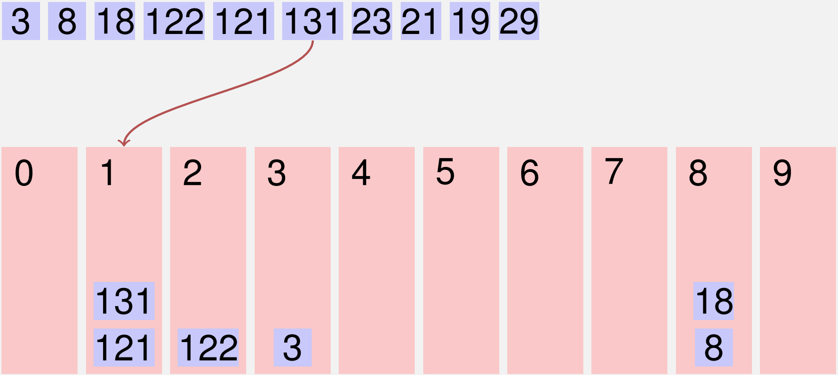

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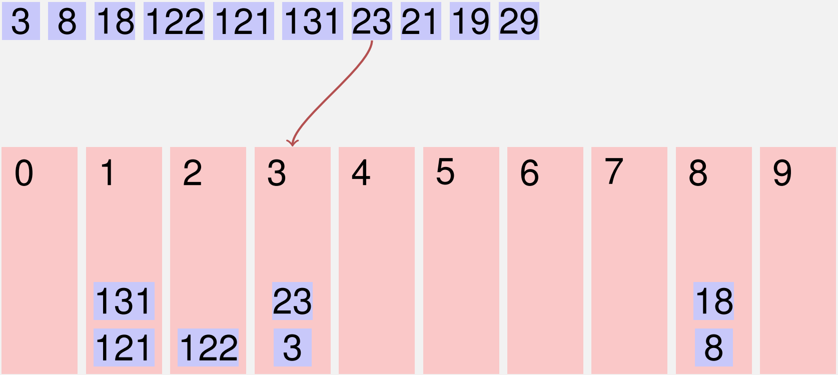

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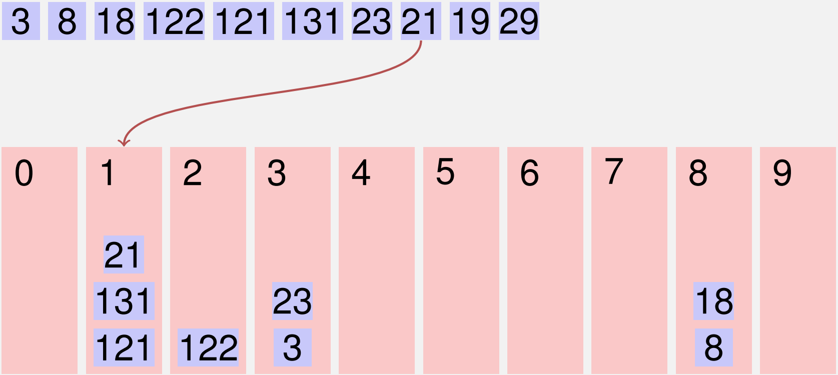

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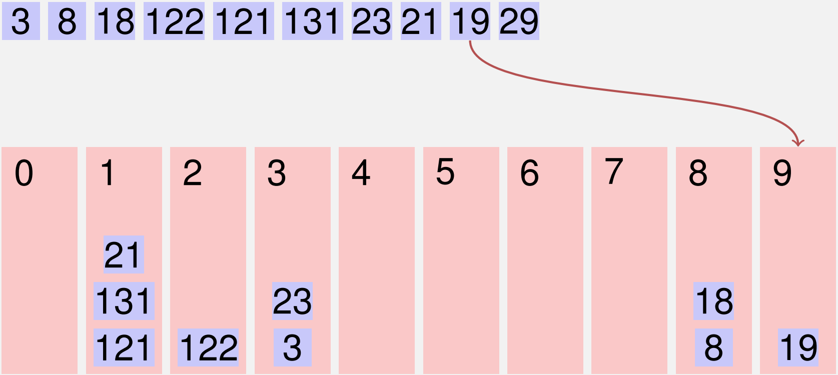
3 8 18 122 121 131 23 21 19 29
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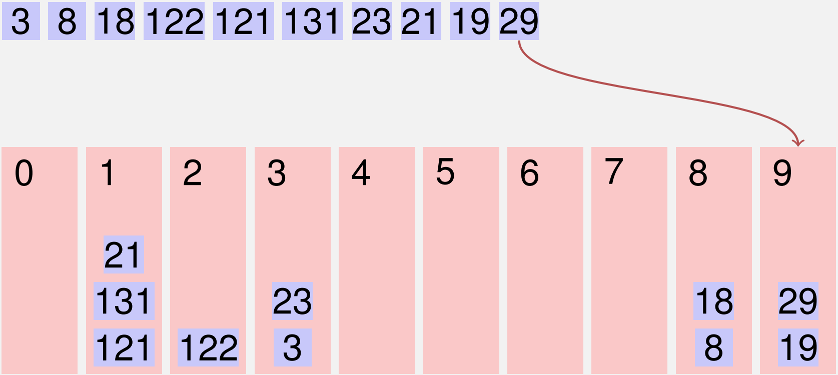
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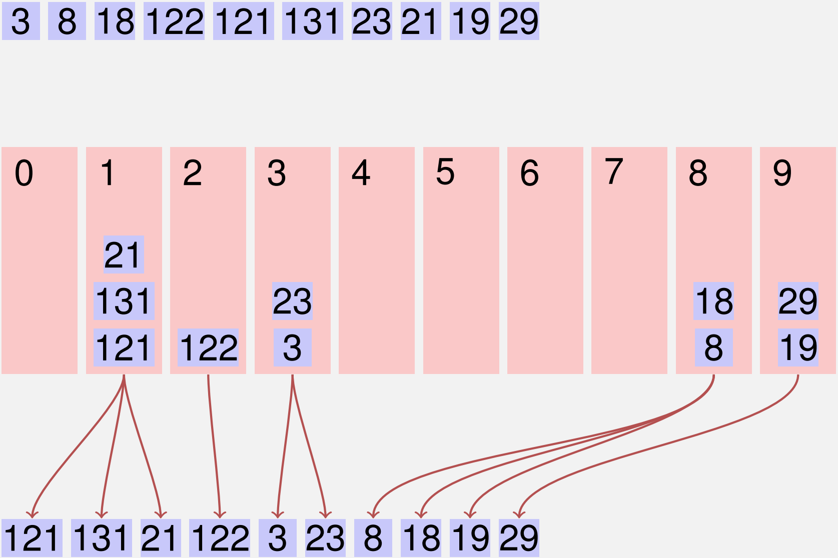
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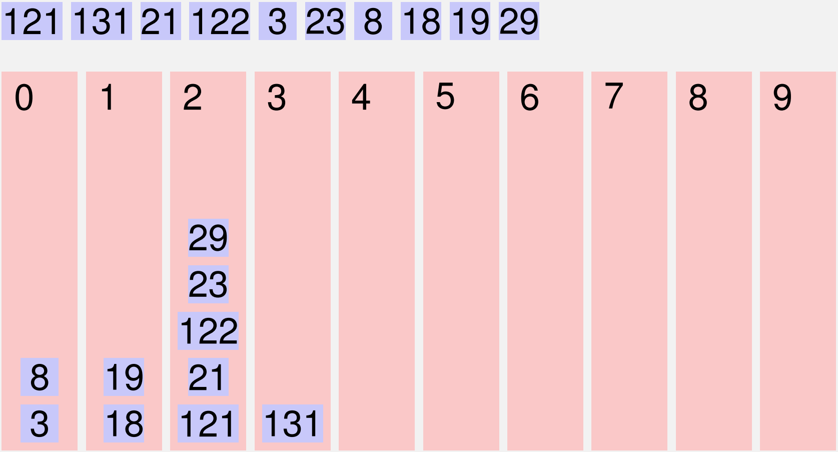
Bucket Sort

121	131	21	122	3	23	8	18	19	29

Bucket Sort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Bucket Sort

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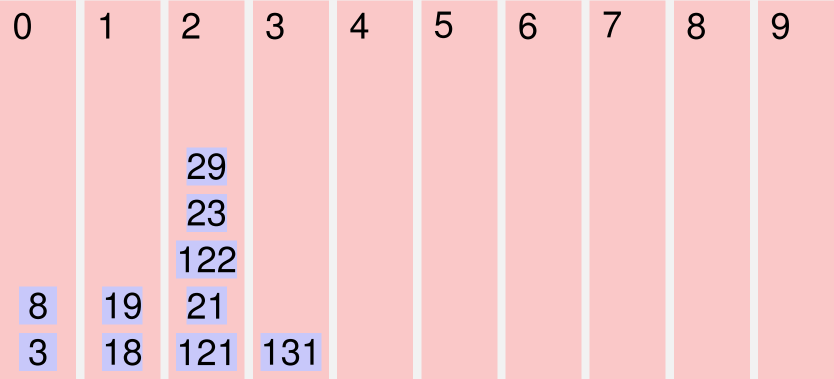

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Bucket Sort

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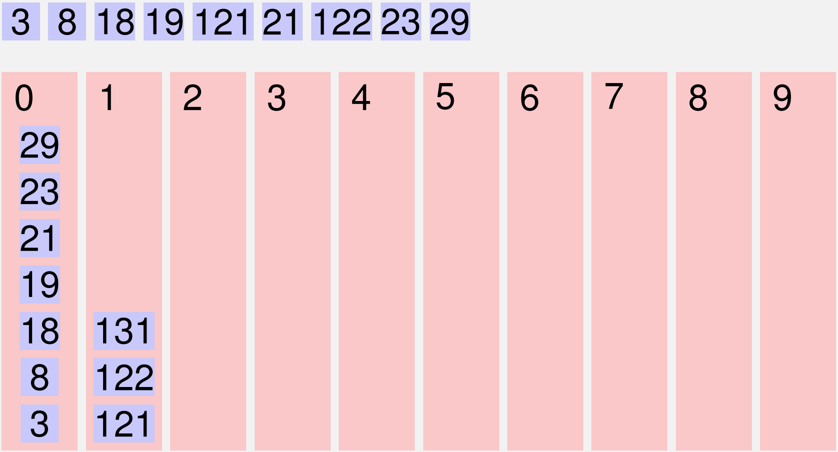
Bucket Sort



Bucket Sort

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29									
23									
21									
19									
18	131								
8	122								
3	121								

3 8 18 19 21 23 29 121 122 131 ☺

implementation details

Bucket size varies greatly. Possibilities

- Linked list or dynamic array for each digit.
- One array of length n. compute offsets for each digit in the first iteration.

Assumptions: Input length n , Number bits / integer: k , Number Buckets: 2^b

Asymptotic running time $\mathcal{O}(\frac{k}{b} \cdot (n + 2^b)$.

For Example: $k = 32$, $2^b = 256$: $\frac{k}{b} \cdot (n + 2^b) = 4n + 1024$.