4. Searching

Linear Search, Binary Search, (Interpolation Search,) Lower Bounds [Ottman/Widmayer, Kap. 3.2, Cormen et al, Kap. 2: Problems 2.1-3,2.2-3,2.3-5]

The Search Problem

Provided

A set of data sets

examples

telephone book, dictionary, symbol table

- \blacksquare Each dataset has a key k.
- Keys are comparable: unique answer to the question $k_1 \le k_2$ for keys k_1 , k_2 .

Task: find data set by key k.

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Search in Array

Provided

- \blacksquare Array A with n elements $(A[1], \ldots, A[n])$.
- \blacksquare Key b

Wanted: index k, $1 \le k \le n$ with A[k] = b or "not found".

22	20	32	10	35	24	42	38	28	41
1	2	3	4	5	6	7	8	9	10

Linear Search

Traverse the array from A[1] to A[n].

- *Best case:* 1 comparison.
- *Worst case: n* comparisons.
- Assumption: each permutation of the n keys with same probability. *Expected* number of comparisons for the successful search:

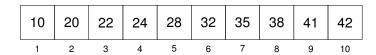
$$\frac{1}{n}\sum_{i=1}^{n} i = \frac{n+1}{2}.$$

Search in a Sorted Array

Provided

- Sorted array A with n elements $(A[1], \ldots, A[n])$ with $A[1] < A[2] < \cdots < A[n]$.
- \blacksquare Key b

Wanted: index k, $1 \le k \le n$ with A[k] = b or "not found".



Divide and Conquer!

Search b = 23.

b < 28	42	41	38	35	32	28	24	22	20	10
	10	9	8	7	6	5	4	3	2	1
b > 20	42	41	38	35	32	28	24	22	20	10
	10	9	8	7	6	5	4	3	2	1
b > 22	42	41	38	35	32	28	24	22	20	10
	10	9	8	7	6	5	4	3	2	1
b < 24	42	41	38	35	32	28	24	22	20	10
	10	9	8	7	6	5	4	3	2	1
erfolglos	42	41	38	35	32	28	24	22	20	10
_	10	9	8	7	6	5	4	3	2	1

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Binary Search Algorithm BSearch (A[l..r], b)

Input: Sorted array A of n keys. Key b. Bounds $1 \le l \le r \le n$ or l > r beliebig.

Output: Index of the found element. 0, if not found.

 $m \leftarrow \lfloor (l+r)/2 \rfloor$

if l>r then // Unsuccessful search

return NotFound

else if b = A[m] then// found

return m

else if b < A[m] then// element to the left

return BSearch(A[l..m-1], b)

else $//\ b > A[m]$: element to the right

return BSearch(A[m+1..r],b)

Analysis (worst case)

Recurrence $(n=2^k)$

$$T(n) = \begin{cases} d & \text{falls } n = 1, \\ T(n/2) + c & \text{falls } n > 1. \end{cases}$$

Compute:

$$T(n) = T\left(\frac{n}{2}\right) + c = T\left(\frac{n}{4}\right) + 2c = \dots$$

$$= T\left(\frac{n}{2^i}\right) + i \cdot c$$

$$= T\left(\frac{n}{n}\right) + \log_2 n \cdot c = d + c \cdot \log_2 n \in \Theta(\log n)$$

Analysis (worst case)

$$T(n) = \begin{cases} d & \text{if } n = 1, \\ T(n/2) + c & \text{if } n > 1. \end{cases}$$

Guess: $T(n) = d + c \cdot \log_2 n$

Proof by induction:

■ Base clause: T(1) = d.

■ Hypothesis: $T(n/2) = d + c \cdot \log_2 n/2$

■ Step: $(n/2 \rightarrow n)$

$$T(n) = T(n/2) + c = d + c \cdot (\log_2 n - 1) + c = d + c \log_2 n.$$

Result

Theorem

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The binary sorted search algorithm requires $\Theta(\log n)$ fundamental operations.

Input: Sorted array A of n keys. Key b.

Output: Index of the found element. 0, if unsuccessful.

Iterative Binary Search Algorithm

$$l \leftarrow 1; r \leftarrow n$$
 while $l \leq r$ do

$$m \leftarrow \lfloor (l+r)/2 \rfloor$$
 if $A[m] = b$ then $|$ return m else if $A[m] < b$ then $|$ $l \leftarrow m+1$ else $|$ $r \leftarrow m-1$

return NotFound:

Correctness

Algorithm terminates only if A is empty or b is found.

Invariant: If b is in A then b is in domain A[l..r]

Proof by induction

- Base clause $b \in A[1..n]$ (oder nicht)
- Hypothesis: invariant holds after i steps.
- Step:

$$b < A[m] \Rightarrow b \in A[l..m-1]$$

 $b > A[m] \Rightarrow b \in A[m+1..r]$

[Can this be improved?]

Assumption: values of the array are uniformly distributed.

Example

Search for "Becker" at the very beginning of a telephone book while search for "Wawrinka" rather close to the end.

Binary search always starts in the middle.

Binary search always takes $m = \left\lfloor l + \frac{r-l}{2} \right\rfloor$.

[Interpolation search]

Expected relative position of b in the search interval [l, r]

$$\rho = \frac{b - A[l]}{A[r] - A[l]} \in [0, 1].$$

New 'middle': $l + \rho \cdot (r - l)$

Expected number of comparisons $O(\log \log n)$ (without proof).

- Would you always prefer interpolation search?
- \bigcirc No: worst case number of comparisons $\Omega(n)$.

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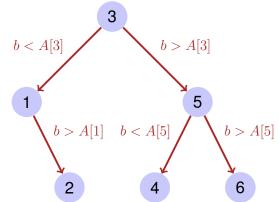
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Lower Bounds

Binary Search (worst case): $\Theta(\log n)$ comparisons.

Does for *any* search algorithm in a sorted array (worst case) hold that number comparisons = $\Omega(\log n)$?

Decision tree



- For any input b = A[i] the algorithm must succeed \Rightarrow decision tree comprises at least n nodes.
- Number comparisons in worst case = height of the tree = maximum number nodes from root to leaf.

Decision Tree

Binary tree with height h has at most $2^0 + 2^1 + \cdots + 2^{h-1} = 2^h - 1 < 2^h$ nodes.

$$2^h > n \Rightarrow h > \log_2 n$$

Decision tree with n node has at least height $\log_2 n$.

Number decisions = $\Omega(\log n)$.

Theorem

Any comparison-based search algorithm on sorted data with length n requires in the worst case $\Omega(\log n)$ comparisons.

Lower bound for Search in Unsorted Array

Theorem

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Any comparison-based search algorithm with unsorted data of length n requires in the worst case $\Omega(n)$ comparisons.

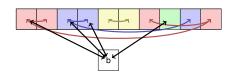
Attempt

? Correct?

"Proof": to find b in A, b must be compared with each of the n elements A[i] ($1 \le i \le n$).

 $oldsymbol{\mathbb{O}}$ Wrong argument! It is still possible to compare elements within A.

Better Argument



- Different comparisons: Number comparisons with *b*: *e* Number comparisons without *b*: *i*
- Comparisons induce g groups. Initially g = n.
- To connect two groups at least one comparison is needed: $n-g \le i$.
- At least one element per group must be compared with *b*.
- Number comparisons i + e > n q + q = n.

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5. Selection

The Selection Problem, Randomised Selection, Linear Worst-Case Selection [Ottman/Widmayer, Kap. 3.1, Cormen et al, Kap. 9]

The Problem of Selection

Input

- \blacksquare unsorted array $A=(A_1,\ldots,A_n)$ with pairwise different values
- Number $1 \le k \le n$.

Output A[i] with $|\{j : A[j] < A[i]\}| = k - 1$

Special cases

k=1: Minimum: Algorithm with n comparison operations trivial. k=n: Maximum: Algorithm with n comparison operations trivial.

 $k = \lfloor n/2 \rfloor$: Median.

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Naive Algorithm

Repeatedly find and remove the minimum $\Theta(k \cdot n)$. \to Median in $\Theta(n^2)$

Min and Max

 ${f ?}$ To separately find minimum an maximum in $(A[1],\ldots,A[n]),\,2n$ comparisons are required. (How) can an algorithm with less than 2n comparisons for both values at a time can be found?

 \bigcirc Possible with $\frac{3}{2}n$ comparisons: compare 2 elements each and then the smaller one with min and the greater one with max.⁴

An indication that the haive algorithm can be improve

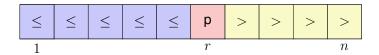
⁴An indication that the naive algorithm can be improved.

Better Approaches

- Sorting (covered soon): $\Theta(n \log n)$
- Use a pivot: $\Theta(n)$!

Use a pivot

- Choose a (an arbitrary) pivot p
- Partition A in two parts, and determine the rank of p by counting the indices i with $A[i] \leq p$.
- Recursion on the relevant part. If k = r then found.



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Algorithmus Partition(A[l..r], p)

Input: Array A, that contains the pivot p in the interval [l,r] at least once. **Output:** Array A partitioned in [l..r] around p. Returns position of p. while $l \leq r$ do

$$\begin{array}{c|c} \textbf{while} \ t \leq r \ \textbf{do} \\ & \textbf{while} \ A[l] p \ \textbf{do} \\ & \bot \ r \leftarrow r-1 \\ & \textbf{swap}(A[l], \ A[r]) \\ & \textbf{if} \ A[l] = A[r] \ \textbf{then} \\ & \bot \ l \leftarrow l+1 \end{array}$$

return |-1

Correctness: Invariant

Invariant $I: A_i \leq p \ \forall i \in [0, l), A_i \geq p \ \forall i \in (r, n], \ \exists k \in [l, r]: A_k = p.$

$$\begin{array}{c|c} \textbf{while } l \leq r \textbf{ do} \\ \hline \textbf{while } A[l] p \textbf{ do} \\ \hline \bot r \leftarrow r-1 \\ \hline \textbf{swap}(A[l], A[r]) \\ \hline \textbf{if } A[l] = A[r] \textbf{ then} \\ \hline \bot l \leftarrow l+1 \\ \hline \end{bmatrix} I \text{ und } A[l] \leq p \leq A[r]$$

return |-1

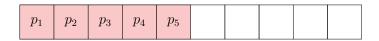
Correctness: progress

$\begin{array}{c|c} \textbf{while } l \leq r \textbf{ do} \\ \hline & \textbf{while } A[l] p \textbf{ do} \\ & \bot r \leftarrow r-1 \\ \hline & \textbf{swap}(A[l], A[r]) \\ \hline & \textbf{ if } A[l] = A[r] \textbf{ then} \\ & \bot l \leftarrow l+1 \\ \hline \end{array} \quad \begin{array}{c} \textbf{progress if } A[l] p \textbf{ oder } A[r]$

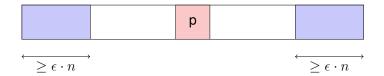
return |-1

Choice of the pivot.

The minimum is a bad pivot: worst case $\Theta(n^2)$



A good pivot has a linear number of elements on both sides.



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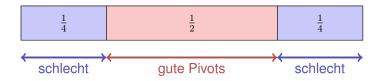
Analysis

Partitioning with factor q (0 < q < 1): two groups with $q \cdot n$ and $(1 - q) \cdot n$ elements (without loss of generality $g \ge 1 - q$).

$$\begin{split} T(n) &\leq T(q \cdot n) + c \cdot n \\ &= c \cdot n + q \cdot c \cdot n + T(q^2 \cdot n) = \ldots = c \cdot n \sum_{i=0}^{\log_q(n)-1} q^i + T(1) \\ &\leq c \cdot n \sum_{i=0}^{\infty} q^i \quad + d = c \cdot n \cdot \frac{1}{1-q} + d = \mathcal{O}(n) \end{split}$$
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How can we achieve this?

Randomness to our rescue (Tony Hoare, 1961). In each step choose a random pivot.



Probability for a good pivot in one trial: $\frac{1}{2} =: \rho$.

Probability for a good pivot after k trials: $(1 - \rho)^{k-1} \cdot \rho$.

Expected number of trials: $1/\rho=2$ (Expected value of the geometric distribution:)

Algorithm Quickselect (A[l..r], k)

```
Input: Array A with length n. Indices 1 \leq l \leq k \leq r \leq n, such that for all x \in A[l..r]: |\{j|A[j] \leq x\}| \geq l and |\{j|A[j] \leq x\}| \leq r. Output: Value x \in A[l..r] with |\{j|A[j] \leq x\}| \geq k and |\{j|x \leq A[j]\}| \geq n-k+1 if l=r then \lfloor return A[l]; x \leftarrow \text{RandomPivot}(A[l..r]) m \leftarrow \text{Partition}(A[l..r], x) if k < m then \lfloor return QuickSelect(A[l..m-1], k) else if k > m then \lfloor return QuickSelect(A[m+1..r], k) else \lfloor return A[k]
```

Algorithm RandomPivot (A[l..r])

This algorithm is only of theoretical interest and delivers a good pivot in 2 expected iterations. Practically, in algorithm QuickSelect a uniformly chosen random pivot can be chosen or a deterministic one such as the median of three elements.

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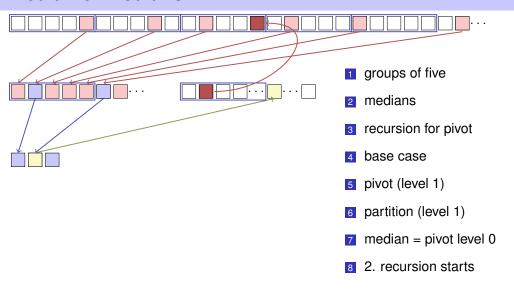
Median of medians

Goal: find an algorithm that even in worst case requires only linearly many steps.

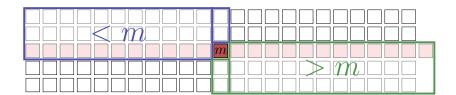
Algorithm Select (k-smallest)

- Consider groups of five elements.
- Compute the median of each group (straighforward)
- Apply Select recursively on the group medians.
- Partition the array around the found median of medians. Result: *i*
- If i = k then result. Otherwise: select recursively on the proper side.

Median of medians



How good is this?



Number points left / right of the median of medians (without median group and the rest group) $\geq 3 \cdot (\lceil \frac{1}{2} \lceil \frac{n}{5} \rceil \rceil - 2) \geq \frac{3n}{10} - 6$ Second call with maximally $\lceil \frac{7n}{10} + 6 \rceil$ elements.

Analysis

Recursion inequality:

$$T(n) \le T\left(\left\lceil \frac{n}{5}\right\rceil\right) + T\left(\left\lceil \frac{7n}{10} + 6\right\rceil\right) + d \cdot n.$$

with some constant d.

Claim:

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$$T(n) = \mathcal{O}(n).$$

Proof

Base clause: choose *c* large enough such that

$$T(n) < c \cdot n$$
 für alle $n < n_0$.

Induction hypothesis:

$$T(i) \le c \cdot i$$
 für alle $i < n$.

Induction step:

$$T(n) \le T\left(\left\lceil \frac{n}{5}\right\rceil\right) + T\left(\left\lceil \frac{7n}{10} + 6\right\rceil\right) + d \cdot n$$
$$= c \cdot \left\lceil \frac{n}{5}\right\rceil + c \cdot \left\lceil \frac{7n}{10} + 6\right\rceil + d \cdot n.$$

Proof

Induction step:

$$T(n) \le c \cdot \left\lceil \frac{n}{5} \right\rceil + c \cdot \left\lceil \frac{7n}{10} + 6 \right\rceil + d \cdot n$$

$$\le c \cdot \frac{n}{5} + c + c \cdot \frac{7n}{10} + 6c + c + d \cdot n = \frac{9}{10} \cdot c \cdot n + 8c + d \cdot n.$$

Choose $c \geq 80 \cdot d$ and $n_0 = 91$.

$$T(n) \le \frac{72}{80} \cdot c \cdot n + 8c + \frac{1}{80} \cdot c \cdot n = c \cdot \underbrace{\left(\frac{73}{80}n + 8\right)}_{\leq n \text{ für } n > n_0} \le c \cdot n.$$

Result

Theorem

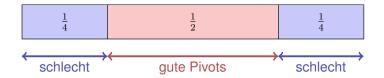
The k-th element of a sequence of n elements can, in the worst case, be found in $\Theta(n)$ steps.

5.1 Appendix

Derivation of some mathemmatical formulas

Overview

- 1. Repeatedly find minimum $\mathcal{O}(n^2)$ 2. Sorting and choosing A[i] $\mathcal{O}(n \log n)$
- 3. Quickselect with random pivot O(n) expected
- 4. Median of Medians (Blum) $\mathcal{O}(n)$ worst case



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[Expected value of the Geometric Distribution]

Random variable $X \in \mathbb{N}^+$ with $\mathbb{P}(X=k) = (1-p)^{k-1} \cdot p$. Expected value

$$\mathbb{E}(X) = \sum_{k=1}^{\infty} k \cdot (1-p)^{k-1} \cdot p = \sum_{k=1}^{\infty} k \cdot q^{k-1} \cdot (1-q)$$

$$= \sum_{k=1}^{\infty} k \cdot q^{k-1} - k \cdot q^k = \sum_{k=0}^{\infty} (k+1) \cdot q^k - k \cdot q^k$$

$$= \sum_{k=0}^{\infty} q^k = \frac{1}{1-q} = \frac{1}{p}.$$