

## 10. Sorting III

Lower bounds for the comparison based sorting, radix- and bucket-sort

280

### Lower bound for sorting

Up to here: worst case sorting takes  $\Omega(n \log n)$  steps.

Is there a better way? No:

#### Theorem

*Sorting procedures that are based on comparison require in the worst case and on average at least  $\Omega(n \log n)$  key comparisons.*

282

## 10.1 Lower bounds for comparison based sorting

[Ottman/Widmayer, Kap. 2.8, Cormen et al, Kap. 8.1]

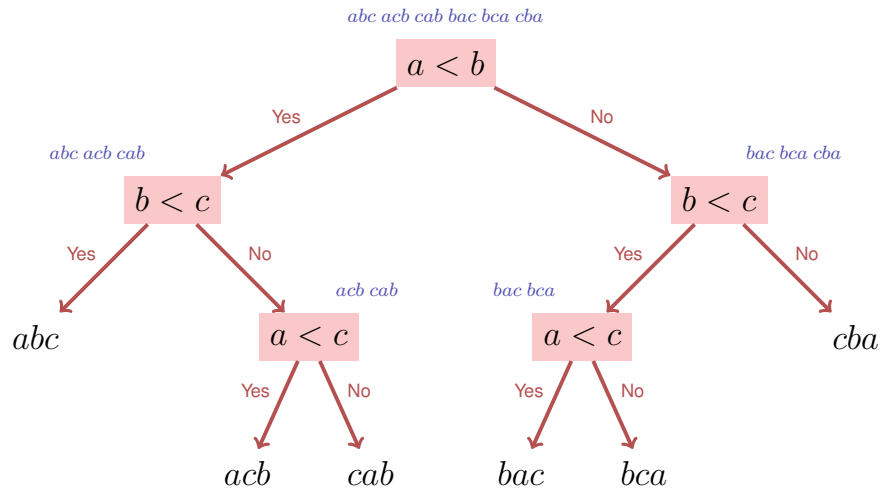
281

### Comparison based sorting

- An algorithm must identify the correct one of  $n!$  permutations of an array  $(A_i)_{i=1, \dots, n}$ .
- At the beginning the algorithm know nothing about the array structure.
- We consider the knowledge gain of the algorithm in the form of a decision tree:
  - Nodes contain the remaining possibilities.
  - Edges contain the decisions.

283

## Decision tree



## Decision tree

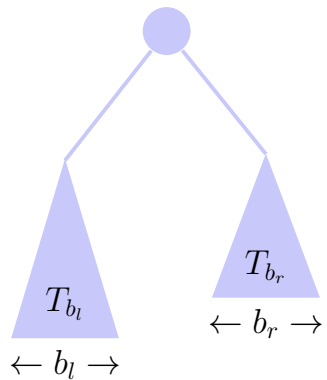
The height of a binary tree with  $L$  leaves is at least  $\log_2 L$ .  $\Rightarrow$  The height of the decision tree  $h \geq \log n! \in \Omega(n \log n)$ .<sup>12</sup>

Thus the length of the longest path in the decision tree  $\in \Omega(n \log n)$ .

Remaining to show: mean length  $M(n)$  of a path  $M(n) \in \Omega(n \log n)$ .

<sup>12</sup> $\log n! \in \Theta(n \log n)$ :  
 $\log n! = \sum_{k=1}^n \log k \leq n \log n$ .  
 $\log n! = \sum_{k=1}^n \log k \geq \sum_{k=n/2}^n \log k \geq \frac{n}{2} \cdot \log \frac{n}{2}$ .

## Average lower bound



- Decision tree  $T_n$  with  $n$  leaves, average height of a leaf  $m(T_n)$
- Assumption  $m(T_n) \geq \log n$  not for all  $n$ .
- Choose smallest  $b$  with  $m(T_b) < \log n \Rightarrow b \geq 2$
- $b_l + b_r = b$ , wlog  $b_l > 0$  und  $b_r > 0 \Rightarrow b_l < b, b_r < b \Rightarrow m(T_{b_l}) \geq \log b_l$  und  $m(T_{b_r}) \geq \log b_r$

## Average lower bound

Average height of a leaf:

$$\begin{aligned}
 m(T_b) &= \frac{b_l}{b}(m(T_{b_l}) + 1) + \frac{b_r}{b}(m(T_{b_r}) + 1) \\
 &\geq \frac{1}{b}(b_l(\log b_l + 1) + b_r(\log b_r + 1)) = \frac{1}{b}(b_l \log 2b_l + b_r \log 2b_r) \\
 &\geq \frac{1}{b}(b \log b) = \log b.
 \end{aligned}$$

Contradiction.

The last inequality holds because  $f(x) = x \log x$  is convex and for a convex function it holds that  $f((x+y)/2) \leq 1/2 f(x) + 1/2 f(y)$  ( $x = 2b_l, y = 2b_r$ ).<sup>13</sup> Enter  $x = 2b_l, y = 2b_r$ , and  $b_l + b_r = b$ .

<sup>13</sup>generally  $f(\lambda x + (1-\lambda)y) \leq \lambda f(x) + (1-\lambda)f(y)$  for  $0 \leq \lambda \leq 1$ .

## Radix Sort

## 10.2 Radixsort and Bucketsort

Radixsort, Bucketsort [Ottman/Widmayer, Kap. 2.5, Cormen et al, Kap. 8.3]

*Sorting based on comparison:* comparable keys ( $<$  or  $>$ , often  $=$ ).  
No further assumptions.

*Different idea:* use more information about the keys.

288

289

## Annahmen

Assumption: keys representable as words from an alphabet containing  $m$  elements.

### Examples

$m = 10$	decimal numbers	$183 = 183_{10}$
$m = 2$	dual numbers	$101_2$
$m = 16$	hexadecimal numbers	$A0_{16}$
$m = 26$	words	“INFORMATIK”

$m$  is called the radix of the representation.

290

## Assumptions

- keys =  $m$ -adic numbers with same length.
- Procedure  $z$  for the extraction of digit  $k$  in  $\mathcal{O}(1)$  steps.

### Example

$$\begin{aligned}z_{10}(0, 85) &= 5 \\z_{10}(1, 85) &= 8 \\z_{10}(2, 85) &= 0\end{aligned}$$

291

## Radix-Exchange-Sort

Keys with radix 2.

Observation: if  $k \geq 0$ ,

$$z_2(i, x) = z_2(i, y) \text{ for all } i > k$$

and

$$z_2(k, x) < z_2(k, y),$$

then  $x < y$ .

292

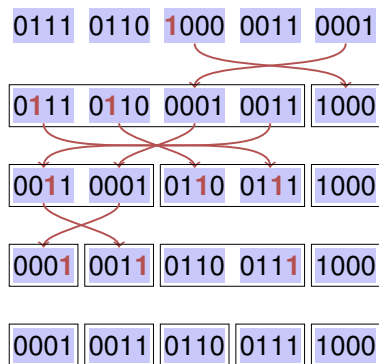
## Radix-Exchange-Sort

Idea:

- Start with a maximal  $k$ .
- Binary partition the data sets with  $z_2(k, \cdot) = 0$  vs.  $z_2(k, \cdot) = 1$  like with quicksort.
- $k \leftarrow k - 1$ .

293

## Radix-Exchange-Sort



294

## Algorithm RadixExchangeSort( $A, l, r, b$ )

**Input :** Array  $A$  with length  $n$ , left and right bounds  $1 \leq l \leq r \leq n$ , bit position  $b$

**Output :** Array  $A$ , sorted in the domain  $[l, r]$  by bits  $[0, \dots, b]$ .

**if**  $l > r$  **and**  $b \geq 0$  **then**

$i \leftarrow l - 1$

$j \leftarrow r + 1$

**repeat**

**repeat**  $i \leftarrow i + 1$  **until**  $z_2(b, A[i]) = 1$  **and**  $i \geq j$

**repeat**  $j \leftarrow j + 1$  **until**  $z_2(b, A[j]) = 0$  **and**  $i \geq j$

**if**  $i < j$  **then** swap( $A[i], A[j]$ )

**until**  $i \geq j$

RadixExchangeSort( $A, l, i - 1, b - 1$ )

RadixExchangeSort( $A, i, r, b - 1$ )

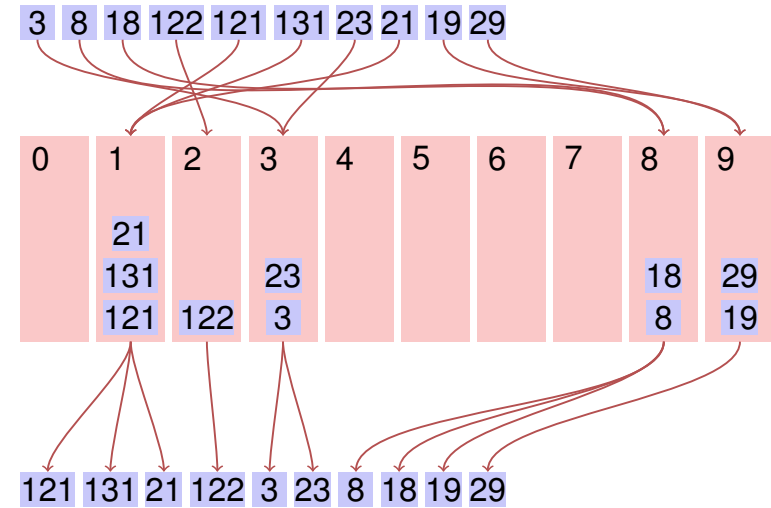
295

## Analysis

RadixExchangeSort provide recursion with maximal recursion depth = maximal number of digits  $p$ .

Worst case run time  $\mathcal{O}(p \cdot n)$ .

## Bucket Sort

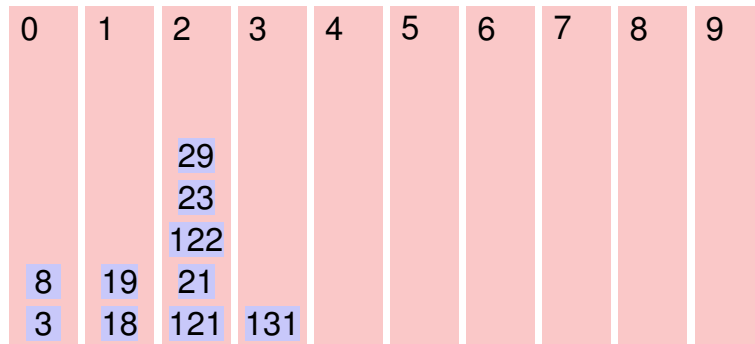


296

297

## Bucket Sort

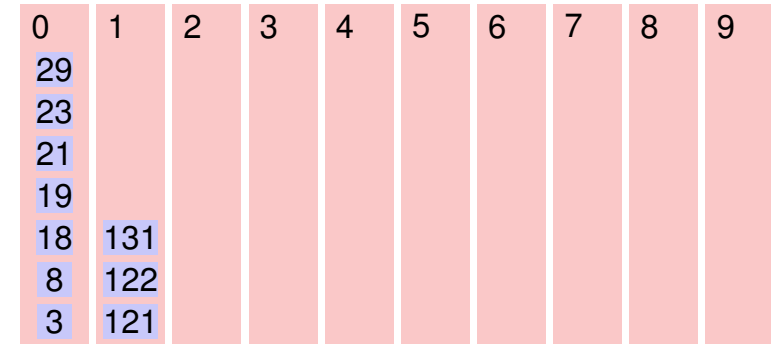
121 131 21 122 3 23 8 18 19 29



3 8 18 19 121 21 122 23 29

## Bucket Sort

3 8 18 19 121 21 122 23 29



3 8 18 19 21 23 29 121 122 131 😊

298

299

## implementation details

Bucket size varies greatly. Two possibilities

- Linked list for each digit.
- One array of length  $n$ . compute offsets for each digit in the first iteration.