# 4. Searching

Linear Search, Binary Search, Interpolation Search, Lower Bounds [Ottman/Widmayer, Kap. 3.2, Cormen et al, Kap. 2: Problems 2.1-3,2.2-3,2.3-5]

#### The Search Problem

#### Provided

A set of data sets

#### examples

telephone book, dictionary, symbol table

- $\blacksquare$  Each dataset has a key k.
- Keys are comparable: unique answer to the question  $k_1 \le k_2$  for keys  $k_1$ ,  $k_2$ .

Task: find data set by key k.

#### **The Selection Problem**

#### **Provided**

 $\blacksquare$  Set of data sets with comparable keys k.

Wanted: data set with smallest, largest, middle key value. Generally: find a data set with *i*-smallest key.

## **Search in Array**

#### **Provided**

- $\blacksquare$  Array A with n elements  $(A[1], \ldots, A[n])$ .
- $\blacksquare$  Key b

Wanted: index k,  $1 \le k \le n$  with A[k] = b or "not found".

					24				
1	2	3	4	5	6	7	8	9	10

Traverse the array from A[1] to A[n].

■ *Best case:* 1 comparison.

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- *Worst case: n* comparisons.

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$$\frac{1}{n}\sum_{i=1}^{n} i = \frac{n+1}{2}.$$

# **Search in a Sorted Array**

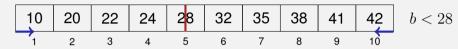
#### Provided

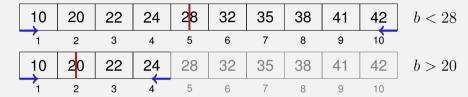
- Sorted array A with n elements  $(A[1], \ldots, A[n])$  with  $A[1] \leq A[2] \leq \cdots \leq A[n]$ .
- Key b

Wanted: index k,  $1 \le k \le n$  with A[k] = b or "not found".



10	20	22	24	28	32	35	38	41	42
	2								







10	20	22	24	28	32	35	38	41	42	b < 28
1	2	3	4	5	6	7	8	9	10	<b>,</b>
10	20	22	24	28	32	35	38	41	42	b > 20
1	2	3	4	5	6	7	8	9	10	
10	20	22	24	28	32	35	38	41	42	b > 22
1	2	3	4	5	6	7	8	9	10	
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b < 28	42	41	38	35	32	28	24	22	20	10
<b>,</b>	10	9	8	7	6	5	4	3	2	1
b > 20	42	41	38	35	32	28	24	22	20	10
'	10	9	8	7	6	5	4	3	2	1
b > 22	42	41	38	35	32	28	24	22	20	10
	10	9	8	7	6	5	4	3	2	1
b < 24	42	41	38	35	32	28	24	22	20	10
	10	9	8	7	6	5	4	3	2	1
erfolglos	42	41	38	35	32	28	24	22	20	10
	10	9	8	7	6	5	4	3	2	1

# Binary Search Algorithm BSearch (A[l..r], b)

```
Input : Sorted array A of n keys. Key b. Bounds 1 \le l \le r \le n or l > r beliebig.
Output: Index of the found element. 0, if not found.
m \leftarrow \lfloor (l+r)/2 \rfloor
if l > r then // Unsuccessful search
    return NotFound
else if b = A[m] then// found
    return m
else if b < A[m] then// element to the left
    return BSearch(A[l..m-1], b)
else //b > A[m]: element to the right
    return BSearch(A[m+1..r], b)
```

Recurrence ( $n = 2^k$ )

$$T(n) = \begin{cases} d & \text{falls } n = 1, \\ T(n/2) + c & \text{falls } n > 1. \end{cases}$$

$$T(n) = T\left(\frac{n}{2}\right) + c$$

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$$T(n) = T\left(\frac{n}{2}\right) + c = T\left(\frac{n}{4}\right) + 2c$$

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$$= T\left(\frac{n}{2^{i}}\right) + i \cdot c$$

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Recurrence  $(n=2^k)$ 

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Compute:

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$$= T\left(\frac{n}{2^i}\right) + i \cdot c$$

$$= T\left(\frac{n}{n}\right) + c \cdot \log_2 n = d + c \cdot \log_2 n$$

 $\Rightarrow$  Assumption:  $T(n) = d + c \log_2 n$ 

$$T(n) = \begin{cases} d & \text{if } n = 1, \\ T(n/2) + c & \text{if } n > 1. \end{cases}$$

Guess:  $T(n) = d + c \cdot \log_2 n$ 

**Proof by induction:** 

$$T(n) = \begin{cases} d & \text{if } n = 1, \\ T(n/2) + c & \text{if } n > 1. \end{cases}$$

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#### **Proof by induction:**

■ Base clause: T(1) = d.

$$T(n) = \begin{cases} d & \text{if } n = 1, \\ T(n/2) + c & \text{if } n > 1. \end{cases}$$

**Guess**:  $T(n) = d + c \cdot \log_2 n$ 

#### **Proof by induction:**

- Base clause: T(1) = d.
- Hypothesis:  $T(n/2) = d + c \cdot \log_2 n/2$

$$T(n) = \begin{cases} d & \text{if } n = 1, \\ T(n/2) + c & \text{if } n > 1. \end{cases}$$

Guess:  $T(n) = d + c \cdot \log_2 n$ 

#### **Proof by induction:**

- Base clause: T(1) = d.
- Hypothesis:  $T(n/2) = d + c \cdot \log_2 n/2$
- Step:  $(n/2 \rightarrow n)$

$$T(n) = T(n/2) + c = d + c \cdot (\log_2 n - 1) + c = d + c \log_2 n.$$

#### Result

#### Theorem

The binary sorted search algorithm requires  $\Theta(\log n)$  fundamental operations.

# **Iterative Binary Search Algorithm**

```
Input : Sorted array A of n keys. Key b.
Output: Index of the found element. 0, if unsuccessful.
l \leftarrow 1: r \leftarrow n
while l < r do
    m \leftarrow \lfloor (l+r)/2 \rfloor
    if A[m] = b then
         return m
    else if A[m] < b then
         l \leftarrow m+1
    else
      r \leftarrow m-1
return NotFound:
```

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#### **Correctness**

Algorithm terminates only if A is empty or b is found.

**Invariant:** If b is in A then b is in domain A[l..r]

#### **Proof by induction**

- Base clause  $b \in A[1..n]$  (oder nicht)
- $\blacksquare$  Hypothesis: invariant holds after i steps.
- Step:

$$b < A[m] \Rightarrow b \in A[l..m-1]$$
  
 $b > A[m] \Rightarrow b \in A[m+1..r]$ 

Assumption: *values* of the array are uniformly distributed.

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#### Example

Search for "Becker" at the very beginning of a telephone book while search for "Wawrinka" rather close to the end.

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Search for "Becker" at the very beginning of a telephone book while search for "Wawrinka" rather close to the end.

Binary search always starts in the middle.

Binary search always takes  $m = \lfloor l + \frac{r-l}{2} \rfloor$ .

### Interpolation search

Expected relative position of b in the search interval [l,r]

$$\rho = \frac{b - A[l]}{A[r] - A[l]} \in [0, 1].$$

New 'middle':  $l + \rho \cdot (r - l)$ 

Expected number of comparisons  $\mathcal{O}(\log \log n)$  (without proof).

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Expected number of comparisons  $O(\log \log n)$  (without proof).

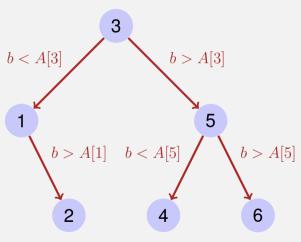
- Would you always prefer interpolation search?
- f O No: worst case number of comparisons  $\Omega(n)$ .

#### **Lower Bounds**

Binary Search (worst case):  $\Theta(\log n)$  comparisons.

Does for *any* search algorithm in a sorted array (worst case) hold that number comparisons =  $\Omega(\log n)$ ?

#### **Decision tree**



- For any input b = A[i] the algorithm must succeed  $\Rightarrow$  decision tree comprises at least n nodes.
- Number comparisons in worst case = height of the tree = maximum number nodes from root to leaf.

#### **Decision Tree**

Binary tree with height h has at most  $2^0 + 2^1 + \cdots + 2^{h-1} = 2^h - 1 < 2^h$  nodes.

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Decision tree with n node has at least height  $\log_2 n$ .

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Decision tree with n node has at least height  $\log_2 n$ .

Number decisions =  $\Omega(\log n)$ .

#### Theorem

Any search algorithm on sorted data with length n requires in the worst case  $\Omega(\log n)$  comparisons.

### **Lower bound for Search in Unsorted Array**

#### Theorem

Any search algorithm with unsorted data of length n requires in the worst case  $\Omega(n)$  comparisons.

### **Attempt**

? Correct?

"Proof": to find b in A, b must be compared with each of the n elements A[i] ( $1 \le i \le n$ ).

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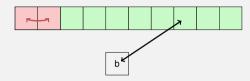
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? Correct?

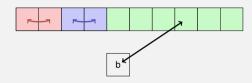
"Proof": to find b in A, b must be compared with each of the n elements A[i] ( $1 \le i \le n$ ).

 $\bigcirc$  Wrong argument! It is still possible to compare elements within A.

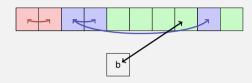
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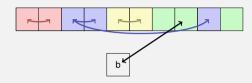
- Different comparisons: Number comparisons with *b*: *e* Number comparisons without *b*: *i*
- Comparisons induce g groups. Initially g = n.



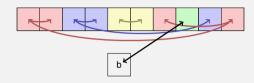
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- To connect two groups at least one comparison is needed:  $n-g \le i$ .



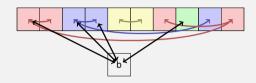
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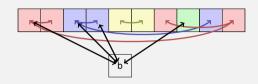
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- Comparisons induce g groups. Initially g = n.
- To connect two groups at least one comparison is needed:  $n-g \le i$ .
- At least one element per group must be compared with *b*.
- Number comparisons  $i + e \ge n g + g = n$ .



### 5. Selection

The Selection Problem, Randomised Selection, Linear Worst-Case Selection [Ottman/Widmayer, Kap. 3.1, Cormen et al, Kap. 9]

### Min and Max

 $oldsymbol{?}$  To separately find minimum an maximum in  $(A[1],\ldots,A[n]),\,2n$  comparisons are required. (How) can an algorithm with less than 2n comparisons for both values at a time can be found?

### Min and Max

- $oldsymbol{?}$  To separately find minimum an maximum in  $(A[1],\ldots,A[n]),\,2n$  comparisons are required. (How) can an algorithm with less than 2n comparisons for both values at a time can be found?
- $\bigcirc$  Possible with  $\frac{3}{2}n$  comparisons: compare 2 elemetrs each and then the smaller one with min and the greater one with max.

#### The Problem of Selection

#### Input

- $\blacksquare$  unsorted array  $A=(A_1,\ldots,A_n)$  with pairwise different values
- Number  $1 \le k \le n$ .

Output A[i] with  $|\{j : A[j] < A[i]\}| = k - 1$ 

#### Special cases

k=1: Minimum: Algorithm with n comparison operations trivial.

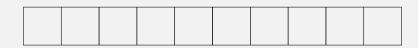
k=n: Maximum: Algorithm with n comparison operations trivial.

 $k = \lfloor n/2 \rfloor$ : Median.

■ Repeatedly find and remove the minimum  $\mathcal{O}(k \cdot n)$ . Median:  $\mathcal{O}(n^2)$ 

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- Sorting (covered soon):  $\mathcal{O}(n \log n)$

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- Sorting (covered soon):  $\mathcal{O}(n \log n)$
- Use a pivot  $\mathcal{O}(n)$  !



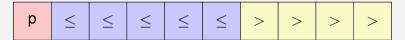
**1** Choose a *pivot p* 



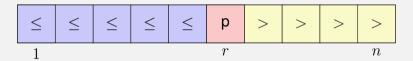
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- **2** Partition A in two parts, thereby determining the rank of p.



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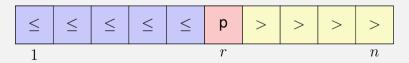


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- Choose a pivot p
- **2** Partition A in two parts, thereby determining the rank of p.
- Recursion on the relevant part. If k = r then found.



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# Algorithmus Partition(A[l..r], p)

```
Input: Array A, that contains the pivot p in the interval [l, r] at least once.
Output: Array A partitioned in [l..r] around p. Returns position of p.
while l < r do
    while A[l] < p do
    l \leftarrow l + 1
    while A[r] > p do
     r \leftarrow r - 1
    swap(A[l], A[r])
    if A[l] = A[r] then l \leftarrow l+1
```

return |-1

### **Correctness: Invariant**

return I-1

```
Invariant I: A_i  p \ \forall i \in (r, n], \exists k \in [l, r]: A_k = p.
while l < r do
     while A[l] < p do
     l \leftarrow l + 1
                                         -I und A[l] > p
     while A[r] > p do
     r \leftarrow r - 1
                                         -I und A[r] < p
     swap(A[l], A[r])
                                          -I \text{ und } A[l] \le p \le A[r]
    if A[l] = A[r] then
    l \leftarrow l+1
```

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### **Correctness: progress**

```
\begin{array}{c|c} \textbf{while} \ l \leq r \ \textbf{do} \\ \hline & \textbf{while} \ A[l]  p \ \textbf{do} \\ & \bot \ r \leftarrow r-1 \\ \hline & \textbf{swap}(A[l], \ A[r]) \\ \hline & \textbf{if} \ A[l] = A[r] \ \textbf{then} \\ & \bot \ l \leftarrow l+1 \\ \hline \end{array} \quad \begin{array}{c} \textbf{progress if} \ A[l]  p \ \textbf{oder} \ A[r]
```

return |-1

### Choice of the pivot.

The minimum is a bad pivot: worst case  $\Theta(?)$ 

$p_1$									
-------	--	--	--	--	--	--	--	--	--

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$p_1$	$p_2$								
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$p_1$	$p_2$	$p_3$							
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$p_1$	$p_2$	$p_3$	$p_4$						
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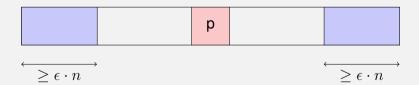
The minimum is a bad pivot: worst case  $\Theta(n^2)$ 

$p_1$ $p_2$ $p_3$ $p_4$ $p_5$	
-------------------------------	--

The minimum is a bad pivot: worst case  $\Theta(n^2)$ 

$p_1$	$p_2$	$p_3$	$p_4$	$p_5$					
-------	-------	-------	-------	-------	--	--	--	--	--

A good pivot has a linear number of elements on both sides.



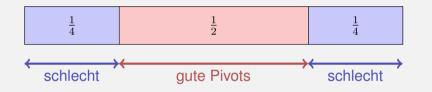
### **Analysis**

Partitioning with factor q (0 < q < 1): two groups with  $q \cdot n$  and  $(1 - q) \cdot n$  elements (without loss of generality  $g \ge 1 - q$ ).

$$\begin{split} T(n) &\leq T(q \cdot n) + c \cdot n \\ &= c \cdot n + q \cdot c \cdot n + T(q^2 \cdot n) = \ldots = c \cdot n \sum_{i=0}^{\log_q(n)-1} q^i + T(1) \\ &\leq c \cdot n \sum_{i=0}^{\infty} q^i \quad + d = c \cdot n \cdot \frac{1}{1-q} + d = \mathcal{O}(n) \end{split}$$

#### How can we achieve this?

Randomness to our rescue (Tony Hoare, 1961). In each step choose a random pivot.



Probability for a good pivot in one trial:  $\frac{1}{2} =: \rho$ .

Probability for a good pivot after k trials:  $(1 - \rho)^{k-1} \cdot \rho$ .

Expected value of the geometric distribution:  $1/\rho = 2$ 

## [Expected value of the Geometric Distribution]

Random variable  $X \in \mathbb{N}^+$  with  $\mathbb{P}(X=k) = (1-p)^{k-1} \cdot p$ . Expected value

$$\mathbb{E}(X) = \sum_{k=1}^{\infty} k \cdot (1-p)^{k-1} \cdot p = \sum_{k=1}^{\infty} k \cdot q^{k-1} \cdot (1-q)$$

$$= \sum_{k=1}^{\infty} k \cdot q^{k-1} - k \cdot q^k = \sum_{k=0}^{\infty} (k+1) \cdot q^k - k \cdot q^k$$

$$= \sum_{k=0}^{\infty} q^k = \frac{1}{1-q} = \frac{1}{p}.$$

## Algorithm Quickselect (A[l..r], k)

```
Input: Array A with length n. Indices 1 \le l \le k \le r \le n, such that for all
         x \in A[l..r] : |\{i|A[i] < x\}| > l \text{ and } |\{i|A[i] < x\}| < r.
Output: Value x \in A[l..r] with |\{j|A[j] < x\}| > k and |\{j|x < A[j]\}| > n - k + 1
if l=r then
    return A[l];
x \leftarrow \mathsf{RandomPivot}(A[l..r])
m \leftarrow \mathsf{Partition}(A[l..r], x)
if k < m then
    return QuickSelect(A[l..m-1], k)
else if k>m then
    return QuickSelect(A[m+1..r], k)
else
    return A[k]
```

## Algorithm RandomPivot (A[l..r])

```
Input : Array A with length n. Indices 1 < l < i < r < n
Output : Random "good" pivot x \in A[l..r]
repeat
     choose a random pivot x \in A[l..r]
     p \leftarrow l
     for i = l to r do
       if A[j] \leq x then p \leftarrow p+1
until \left| \frac{3l+r}{4} \right| \leq p \leq \left\lceil \frac{l+3r}{4} \right\rceil
return x
```

This algorithm is only of theoretical interest and delivers a good pivot in 2 expected iterations. Practically, in algorithm QuickSelect a uniformly chosen random pivot can be chosen or a deterministic one such as the median of three elements.

Goal: find an algorithm that even in worst case requires only linearly many steps.

Algorithm Select (k-smallest)

- Consider groups of five elements.
- Compute the median of each group (straighforward)
- Apply Select recursively on the group medians.
- Partition the array around the found median of medians. Result: *i*
- If i = k then result. Otherwise: select recursively on the proper side.

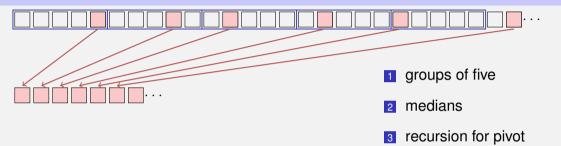


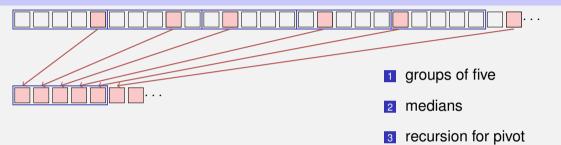


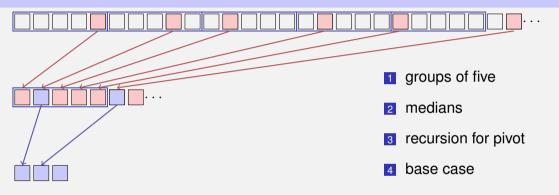
groups of five

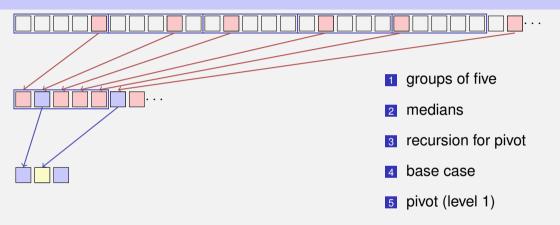


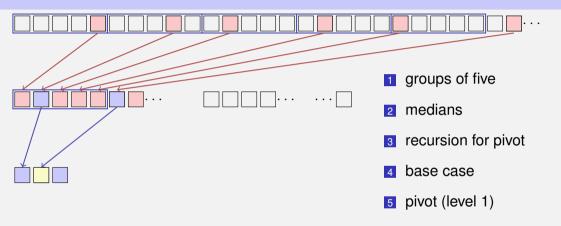
- groups of five
- medians

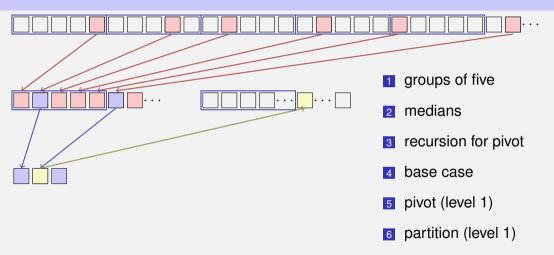


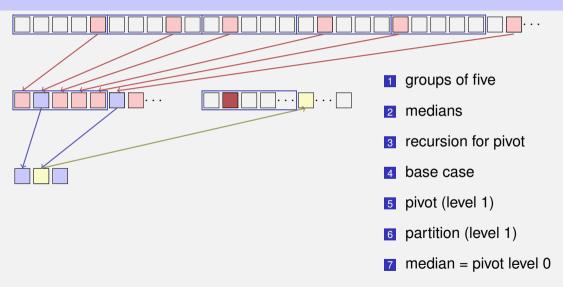


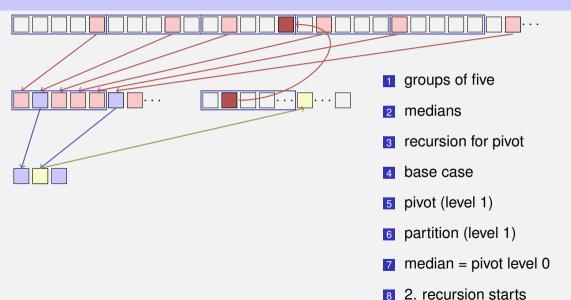


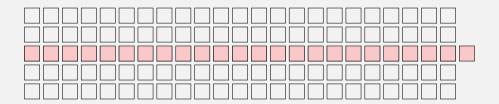


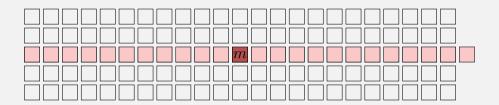


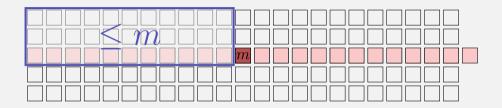


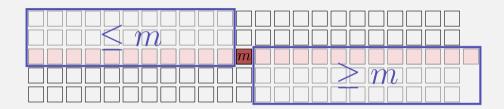


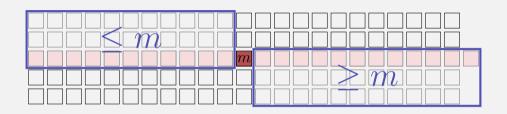






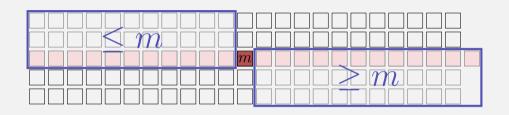






Number points left / right of the median of medians (without median group and the rest group)  $\geq 3 \cdot (\lceil \frac{1}{2} \lceil \frac{n}{5} \rceil \rceil - 2) \geq \frac{3n}{10} - 6$ 

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Number points left / right of the median of medians (without median group and the rest group)  $\geq 3 \cdot (\lceil \frac{1}{2} \lceil \frac{n}{5} \rceil \rceil - 2) \geq \frac{3n}{10} - 6$ Second call with maximally  $\lceil \frac{7n}{10} + 6 \rceil$  elements.

## **Analysis**

Recursion inequality:

$$T(n) \le T\left(\left\lceil \frac{n}{5}\right\rceil\right) + T\left(\left\lceil \frac{7n}{10} + 6\right\rceil\right) + d \cdot n.$$

with some constant d.

Claim:

$$T(n) = \mathcal{O}(n).$$

#### **Proof**

Base clause: choose c large enough such that

$$T(n) \le c \cdot n$$
 für alle  $n \le n_0$ .

Induction hypothesis:

$$T(i) \le c \cdot i$$
 für alle  $i < n$ .

Induction step:

$$T(n) \le T\left(\left\lceil \frac{n}{5}\right\rceil\right) + T\left(\left\lceil \frac{7n}{10} + 6\right\rceil\right) + d \cdot n$$
$$= c \cdot \left\lceil \frac{n}{5}\right\rceil + c \cdot \left\lceil \frac{7n}{10} + 6\right\rceil + d \cdot n.$$

#### **Proof**

Induction step:

$$T(n) \le c \cdot \left\lceil \frac{n}{5} \right\rceil + c \cdot \left\lceil \frac{7n}{10} + 6 \right\rceil + d \cdot n$$

$$\le c \cdot \frac{n}{5} + c + c \cdot \frac{7n}{10} + 6c + c + d \cdot n = \frac{9}{10} \cdot c \cdot n + 8c + d \cdot n.$$

Choose  $c \geq 80 \cdot d$  and  $n_0 = 91$ .

$$T(n) \le \frac{72}{80} \cdot c \cdot n + 8c + \frac{1}{80} \cdot c \cdot n = c \cdot \underbrace{\left(\frac{73}{80}n + 8\right)}_{\leq n \text{ für } n > n_0} \le c \cdot n.$$

#### Result

#### Theorem

The k-the element of a sequence of n elements can be found in at most  $\mathcal{O}(n)$  steps.

#### **Overview**

- 1. Repeatedly find minimum  $\mathcal{O}(n^2)$
- 2. Sorting and choosing A[i]  $\mathcal{O}(n \log n)$
- 3. Quickselect with random pivot O(n) expected
- 4. Median of Medians (Blum)  $\mathcal{O}(n)$  worst case

