

4. Searching

Linear Search, Binary Search, Interpolation Search, Lower Bounds
[Ottman/Widmayer, Kap. 3.2, Cormen et al, Kap. 2: Problems
2.1-3,2.2-3,2.3-5]

The Search Problem

Provided

- A set of data sets

examples

telephone book, dictionary, symbol table

- Each dataset has a key k .
- Keys are comparable: unique answer to the question $k_1 \leq k_2$ for keys k_1, k_2 .

Task: find data set by key k .

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The Selection Problem

Provided

- Set of data sets with comparable keys k .

Wanted: data set with smallest, largest, middle key value. Generally:
find a data set with i -smallest key.

Search in Array

Provided

- Array A with n elements $(A[1], \dots, A[n])$.
- Key b

Wanted: index k , $1 \leq k \leq n$ with $A[k] = b$ or "not found".

22	20	32	10	35	24	42	38	28	41
1	2	3	4	5	6	7	8	9	10

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Linear Search

Traverse the array from $A[1]$ to $A[n]$.

- **Best case:** 1 comparison.
- **Worst case:** n comparisons.
- Assumption: each permutation of the n keys with same probability. **Expected** number of comparisons:

$$\frac{1}{n} \sum_{i=1}^n i = \frac{n+1}{2}.$$

Search in a Sorted Array

Provided

- Sorted array A with n elements ($A[1], \dots, A[n]$) with $A[1] \leq A[2] \leq \dots \leq A[n]$.
- Key b

Wanted: index k , $1 \leq k \leq n$ with $A[k] = b$ or "not found".

10	20	22	24	28	32	35	38	41	42
1	2	3	4	5	6	7	8	9	10

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Divide and Conquer!

Search $b = 23$.

10	20	22	24	28	32	35	38	41	42	$b < 28$
1	2	3	4	5	6	7	8	9	10	
10	20	22	24	28	32	35	38	41	42	$b > 20$
1	2	3	4	5	6	7	8	9	10	
10	20	22	24	28	32	35	38	41	42	$b > 22$
1	2	3	4	5	6	7	8	9	10	
10	20	22	24	28	32	35	38	41	42	$b < 24$
1	2	3	4	5	6	7	8	9	10	
10	20	22	24	28	32	35	38	41	42	erfolglos
1	2	3	4	5	6	7	8	9	10	

Binary Search Algorithm BSearch($A[l..r]$, b)

Input : Sorted array A of n keys. Key b . Bounds $1 \leq l \leq r \leq n$ or $l > r$ beliebig.

Output : Index of the found element. 0, if not found.

```

m ← ⌊(l+r)/2⌋
if l > r then // Unsuccessful search
    return NotFound
else if b = A[m] then // found
    return m
else if b < A[m] then // element to the left
    return BSearch(A[l..m-1], b)
else // b > A[m]: element to the right
    return BSearch(A[m+1..r], b)
    
```

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Analysis (worst case)

Recurrence ($n = 2^k$)

$$T(n) = \begin{cases} d & \text{falls } n = 1, \\ T(n/2) + c & \text{falls } n > 1. \end{cases}$$

Compute:

$$\begin{aligned} T(n) &= T\left(\frac{n}{2}\right) + c = T\left(\frac{n}{4}\right) + 2c \\ &= T\left(\frac{n}{2^i}\right) + i \cdot c \\ &= T\left(\frac{n}{n}\right) + c \cdot \log_2 n = d + c \cdot \log_2 n \end{aligned}$$

⇒ Assumption: $T(n) = d + c \log_2 n$

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Analysis (worst case)

$$T(n) = \begin{cases} d & \text{if } n = 1, \\ T(n/2) + c & \text{if } n > 1. \end{cases}$$

Guess : $T(n) = d + c \cdot \log_2 n$

Proof by induction:

- Base clause: $T(1) = d$.
- Hypothesis: $T(n/2) = d + c \cdot \log_2 n/2$
- Step: ($n/2 \rightarrow n$)

$$T(n) = T(n/2) + c = d + c \cdot (\log_2 n - 1) + c = d + c \log_2 n.$$

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Result

Theorem

The binary sorted search algorithm requires $\Theta(\log n)$ fundamental operations.

Iterative Binary Search Algorithm

Input : Sorted array A of n keys. Key b .

Output : Index of the found element. 0, if unsuccessful.

$l \leftarrow 1; r \leftarrow n$

while $l \leq r$ **do**

$m \leftarrow \lfloor (l+r)/2 \rfloor$

if $A[m] = b$ **then**

return m

else if $A[m] < b$ **then**

$l \leftarrow m + 1$

else

$r \leftarrow m - 1$

return *NotFound*;

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Correctness

Algorithm terminates only if A is empty or b is found.

Invariant: If b is in A then b is in domain $A[l..r]$

Proof by induction

- Base clause $b \in A[1..n]$ (oder nicht)
- Hypothesis: invariant holds after i steps.

Step:

$$b < A[m] \Rightarrow b \in A[l..m - 1]$$

$$b > A[m] \Rightarrow b \in A[m + 1..r]$$

Can this be improved?

Assumption: *values* of the array are uniformly distributed.

Example

Search for "Becker" at the very beginning of a telephone book while search for "Wawrinka" rather close to the end.

Binary search always starts in the middle.

Binary search always takes $m = \lfloor l + \frac{r-l}{2} \rfloor$.

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Interpolation search

Expected relative position of b in the search interval $[l, r]$

$$\rho = \frac{b - A[l]}{A[r] - A[l]} \in [0, 1].$$

New 'middle': $l + \rho \cdot (r - l)$

Expected number of comparisons $\mathcal{O}(\log \log n)$ (without proof).

❓ Would you always prefer interpolation search?

❗ No: worst case number of comparisons $\Omega(n)$.

Lower Bounds

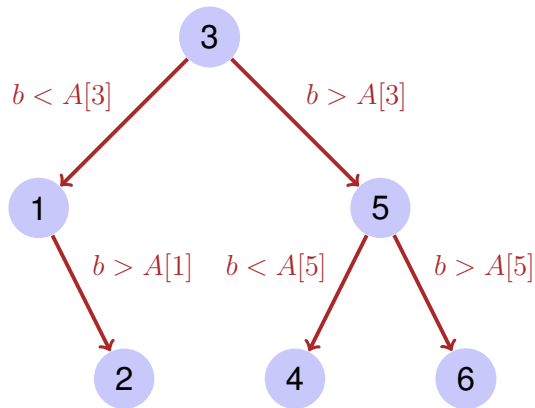
Binary Search (worst case): $\Theta(\log n)$ comparisons.

Does for *any* search algorithm in a sorted array (worst case) hold that number comparisons = $\Omega(\log n)$?

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Decision tree



- For any input $b = A[i]$ the algorithm must succeed \Rightarrow decision tree comprises at least n nodes.
- Number comparisons in worst case = height of the tree = maximum number nodes from root to leaf.

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Decision Tree

Binary tree with height h has at most $2^0 + 2^1 + \dots + 2^{h-1} = 2^h - 1 < 2^h$ nodes.

$$2^h > n \Rightarrow h > \log_2 n$$

Decision tree with n nodes has at least height $\log_2 n$.

Number decisions = $\Omega(\log n)$.

Theorem

Any search algorithm on sorted data with length n requires in the worst case $\Omega(\log n)$ comparisons.

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Lower bound for Search in Unsorted Array

Theorem

*Any search algorithm with **unsorted** data of length n requires in the worst case $\Omega(n)$ comparisons.*

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Attempt

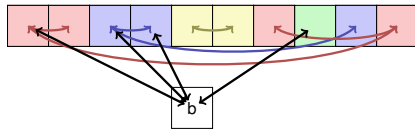
❓ Correct?

"Proof": to find b in A , b must be compared with each of the n elements $A[i]$ ($1 \leq i \leq n$).

❗ Wrong argument! It is still possible to compare elements within A .

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Better Argument



- Different comparisons: Number comparisons with b : e Number comparisons without b : i
- Comparisons induce g groups. Initially $g = n$.
- To connect two groups at least one comparison is needed:
 $n - g \leq i$.
- At least one element per group must be compared with b .
- Number comparisons $i + e \geq n - g + g = n$. ■

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5. Selection

The Selection Problem, Randomised Selection, Linear Worst-Case Selection [Ottman/Widmayer, Kap. 3.1, Cormen et al, Kap. 9]

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Min and Max

❓ To separately find minimum and maximum in $(A[1], \dots, A[n])$, $2n$ comparisons are required. (How) can an algorithm with less than $2n$ comparisons for both values at a time can be found?

⚠ Possible with $\frac{3}{2}n$ comparisons: compare 2 elements each and then the smaller one with min and the greater one with max.

The Problem of Selection

Input

- unsorted array $A = (A_1, \dots, A_n)$ with pairwise different values
- Number $1 \leq k \leq n$.

Output $A[i]$ with $|\{j : A[j] < A[i]\}| = k - 1$

Special cases

- $k = 1$: Minimum: Algorithm with n comparison operations trivial.
- $k = n$: Maximum: Algorithm with n comparison operations trivial.
- $k = \lfloor n/2 \rfloor$: Median.

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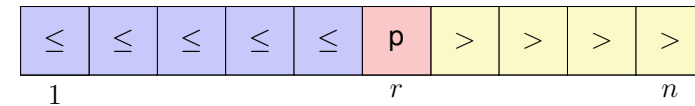
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Approaches

- Repeatedly find and remove the minimum $\mathcal{O}(k \cdot n)$.
Median: $\mathcal{O}(n^2)$
- Sorting (covered soon): $\mathcal{O}(n \log n)$
- Use a pivot $\mathcal{O}(n)$!

Use a pivot

- Choose a *pivot* p
- Partition A in two parts, thereby determining the rank of p .
- Recursion on the relevant part. If $k = r$ then found.



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Algorithmus Partition($A[l..r], p$)

Input : Array A , that contains the pivot p in the interval $[l, r]$ at least once.

Output : Array A partitioned in $[l..r]$ around p . Returns position of p .

```

while  $l \leq r$  do
  while  $A[l] < p$  do
     $l \leftarrow l + 1$ 
  while  $A[r] > p$  do
     $r \leftarrow r - 1$ 
  swap( $A[l], A[r]$ )
  if  $A[l] = A[r]$  then
     $l \leftarrow l + 1$ 
return  $l-1$ 

```

Correctness: Invariant

Invariant I : $A_i \leq p \forall i \in [0, l), A_i \geq p \forall i \in (r, n], \exists k \in [l, r] : A_k = p$.

```

while  $l \leq r$  do
  while  $A[l] < p$  do  $I$ 
     $l \leftarrow l + 1$ 
  while  $A[r] > p$  do  $I$  und  $A[l] \geq p$ 
     $r \leftarrow r - 1$ 
  swap( $A[l], A[r]$ )  $I$  und  $A[r] \leq p$ 
  if  $A[l] = A[r]$  then  $I$  und  $A[l] \leq p \leq A[r]$ 
     $l \leftarrow l + 1$ 
return  $l-1$ 

```

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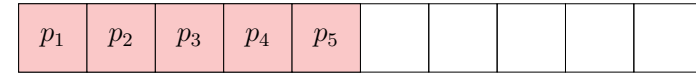
Correctness: progress

```

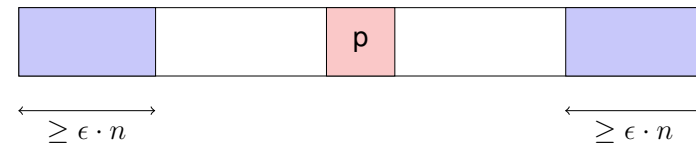
while l ≤ r do
  while A[l] < p do    progress if A[l] < p
    l ← l + 1
  while A[r] > p do    progress if A[r] > p
    r ← r - 1
  swap(A[l], A[r])    progress if A[l] > p oder A[r] < p
  if A[l] = A[r] then  progress if A[l] = A[r] = p
    l ← l + 1
return l-1
    
```

Choice of the pivot.

The minimum is a bad pivot: worst case $\Theta(n^2)$



A good pivot has a linear number of elements on both sides.



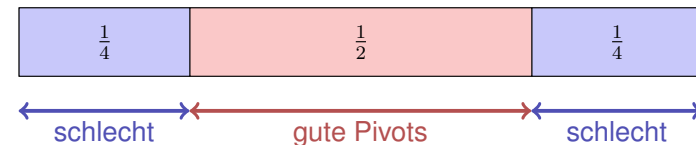
Analysis

Partitioning with factor q ($0 < q < 1$): two groups with $q \cdot n$ and $(1 - q) \cdot n$ elements (without loss of generality $q \geq 1 - q$).

$$\begin{aligned}
 T(n) &\leq T(q \cdot n) + c \cdot n \\
 &= c \cdot n + q \cdot c \cdot n + T(q^2 \cdot n) = \dots = c \cdot n \sum_{i=0}^{\log_q(n)-1} q^i + T(1) \\
 &\leq c \cdot n \underbrace{\sum_{i=0}^{\infty} q^i}_{\text{geom. Reihe}} + d = c \cdot n \cdot \frac{1}{1 - q} + d = \mathcal{O}(n)
 \end{aligned}$$

How can we achieve this?

Randomness to our rescue (Tony Hoare, 1961). In each step choose a random pivot.



Probability for a good pivot in one trial: $\frac{1}{2} =: \rho$.

Probability for a good pivot after k trials: $(1 - \rho)^{k-1} \cdot \rho$.

Expected value of the geometric distribution: $1/\rho = 2$

[Expected value of the Geometric Distribution]

Random variable $X \in \mathbb{N}^+$ with $\mathbb{P}(X = k) = (1 - p)^{k-1} \cdot p$.

Expected value

$$\begin{aligned}\mathbb{E}(X) &= \sum_{k=1}^{\infty} k \cdot (1 - p)^{k-1} \cdot p = \sum_{k=1}^{\infty} k \cdot q^{k-1} \cdot (1 - q) \\ &= \sum_{k=1}^{\infty} k \cdot q^{k-1} - k \cdot q^k = \sum_{k=0}^{\infty} (k + 1) \cdot q^k - k \cdot q^k \\ &= \sum_{k=0}^{\infty} q^k = \frac{1}{1 - q} = \frac{1}{p}.\end{aligned}$$

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Algorithm Quickselect ($A[l..r], k$)

Input : Array A with length n . Indices $1 \leq l \leq k \leq r \leq n$, such that for all $x \in A[l..r] : |\{j|A[j] \leq x\}| \geq l$ and $|\{j|A[j] \leq x\}| \leq r$.

Output : Value $x \in A[l..r]$ with $|\{j|A[j] \leq x\}| \geq k$ and $|\{j|x \leq A[j]\}| \geq n - k + 1$

```
if l=r then
  return A[l];
x ← RandomPivot(A[l..r])
m ← Partition(A[l..r], x)
if k < m then
  return QuickSelect(A[l..m - 1], k)
else if k > m then
  return QuickSelect(A[m + 1..r], k)
else
  return A[k]
```

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Algorithm RandomPivot ($A[l..r]$)

Input : Array A with length n . Indices $1 \leq l \leq i \leq r \leq n$

Output : Random "good" pivot $x \in A[l..r]$

repeat

choose a random pivot $x \in A[l..r]$

$p \leftarrow l$

for $j = l$ **to** r **do**

if $A[j] \leq x$ **then** $p \leftarrow p + 1$

until $\lfloor \frac{3l+r}{4} \rfloor \leq p \leq \lceil \frac{l+3r}{4} \rceil$

return x

This algorithm is only of theoretical interest and delivers a good pivot in 2 expected iterations. Practically, in algorithm QuickSelect a uniformly chosen random pivot can be chosen or a deterministic one such as the median of three elements.

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Median of medians

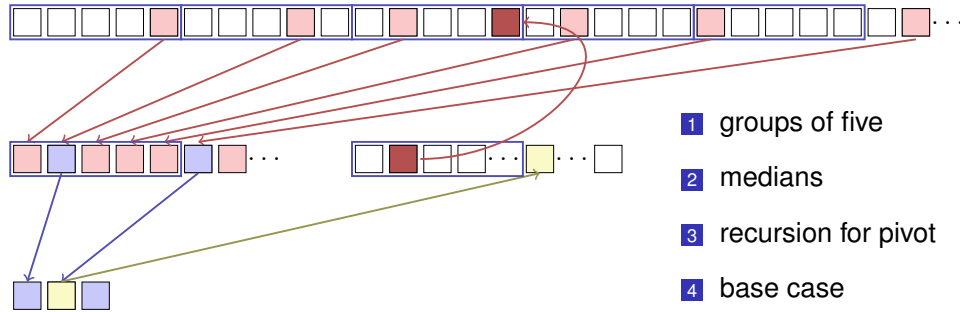
Goal: find an algorithm that even in worst case requires only linearly many steps.

Algorithm Select (k -smallest)

- Consider groups of five elements.
- Compute the median of each group (straightforward)
- Apply Select recursively on the group medians.
- Partition the array around the found median of medians. Result: i
- If $i = k$ then result. Otherwise: select recursively on the proper side.

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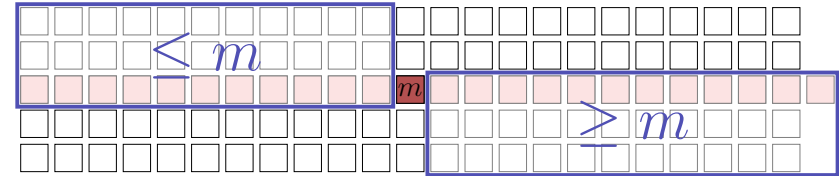
Median of medians



- 1 groups of five
- 2 medians
- 3 recursion for pivot
- 4 base case
- 5 pivot (level 1)
- 6 partition (level 1)
- 7 median = pivot level 0
- 8 2. recursion starts

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How good is this?



Number points left / right of the median of medians (without median group and the rest group) $\geq 3 \cdot (\lceil \frac{1}{2} \lceil \frac{n}{5} \rceil \rceil - 2) \geq \frac{3n}{10} - 6$

Second call with maximally $\lceil \frac{7n}{10} + 6 \rceil$ elements.

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Analysis

Recursion inequality:

$$T(n) \leq T\left(\lceil \frac{n}{5} \rceil\right) + T\left(\lceil \frac{7n}{10} + 6 \rceil\right) + d \cdot n.$$

with some constant d .

Claim:

$$T(n) = \mathcal{O}(n).$$

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Proof

Base clause: choose c large enough such that

$$T(n) \leq c \cdot n \text{ für alle } n \leq n_0.$$

Induction hypothesis:

$$T(i) \leq c \cdot i \text{ für alle } i < n.$$

Induction step:

$$\begin{aligned} T(n) &\leq T\left(\lceil \frac{n}{5} \rceil\right) + T\left(\lceil \frac{7n}{10} + 6 \rceil\right) + d \cdot n \\ &= c \cdot \lceil \frac{n}{5} \rceil + c \cdot \lceil \frac{7n}{10} + 6 \rceil + d \cdot n. \end{aligned}$$

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Proof

Induction step:

$$\begin{aligned} T(n) &\leq c \cdot \left\lceil \frac{n}{5} \right\rceil + c \cdot \left\lceil \frac{7n}{10} + 6 \right\rceil + d \cdot n \\ &\leq c \cdot \frac{n}{5} + c + c \cdot \frac{7n}{10} + 6c + c + d \cdot n = \frac{9}{10} \cdot c \cdot n + 8c + d \cdot n. \end{aligned}$$

Choose $c \geq 80 \cdot d$ and $n_0 = 91$.

$$T(n) \leq \frac{72}{80} \cdot c \cdot n + 8c + \frac{1}{80} \cdot c \cdot n = c \cdot \underbrace{\left(\frac{73}{80}n + 8 \right)}_{\leq n \text{ für } n > n_0} \leq c \cdot n.$$

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Result

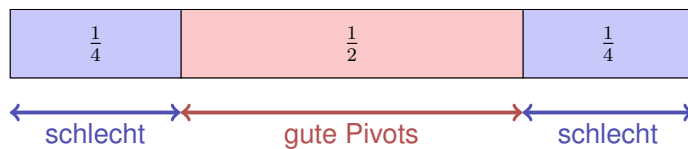
Theorem

The k -th element of a sequence of n elements can be found in at most $\mathcal{O}(n)$ steps.

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Overview

1. Repeatedly find minimum $\mathcal{O}(n^2)$
2. Sorting and choosing $A[i]$ $\mathcal{O}(n \log n)$
3. Quickselect with random pivot $\mathcal{O}(n)$ expected
4. Median of Medians (Blum) $\mathcal{O}(n)$ worst case



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