2. Efficiency of algorithms

Efficiency of Algorithms, Random Access Machine Model, Function Growth, Asymptotics [Cormen et al, Kap. 2.2,3,4.2-4.4 | Ottman/Widmayer, Kap. 1.1]

Efficiency of Algorithms

Goals

- Quantify the runtime behavior of an algorithm independent of the machine.
- Compare efficiency of algorithms.
- Understand dependece on the input size.

Random Access Machine (RAM)

Execution model: instructions are executed one after the other (on one processor core).

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- Data types: fundamental types like size-limited integer or floating point number.

Size of the Input Data

Typical: number of input objects (of fundamental type).

Sometimes: number bits for a *reasonable / cost-effective* representation of the data.

Asymptotic behavior

An exact running time can normally not be predicted even for small input data.

- We consider the asymptotic behavior of the algorithm.
- And ignore all constant factors.

Example

An operation with cost 20 is no worse than one with cost 1 Linear growth with gradient 5 is as good as linear growth with gradient 1.

2.2 Function growth

 \mathcal{O} , Θ , Ω [Cormen et al, Kap. 3; Ottman/Widmayer, Kap. 1.1]

Superficially

Use the asymptotic notation to specify the execution time of algorithms.

We write $\Theta(n^2)$ and mean that the algorithm behaves for large n like n^2 : when the problem size is doubled, the execution time multiplies by four.

More precise: asymptotic upper bound

provided: a function $g: \mathbb{N} \to \mathbb{R}$.

Definition:

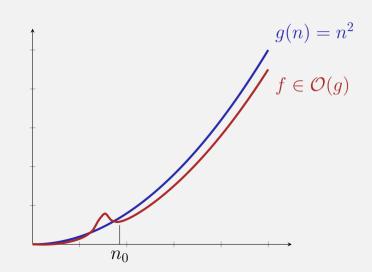
$$\mathcal{O}(g) = \{ f : \mathbb{N} \to \mathbb{R} |$$

$$\exists c > 0, n_0 \in \mathbb{N} : 0 \le f(n) \le c \cdot g(n) \ \forall n \ge n_0 \}$$

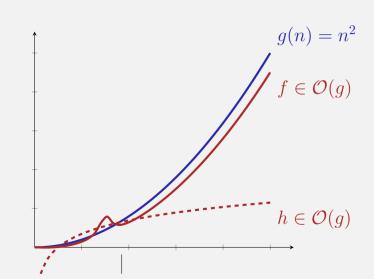
Notation:

$$\mathcal{O}(g(n)) := \mathcal{O}(g(\cdot)) = \mathcal{O}(g).$$

Graphic



Graphic



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$$\frac{f(n)}{3n+4} \frac{f \in \mathcal{O}(?) \text{ Example}}{2n}$$

$$\frac{2n}{n^2+100n}$$

$$n+\sqrt{n}$$

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$$\begin{array}{ll} f(n) & f \in \mathcal{O}(?) & \mathsf{Example} \\ 3n+4 & \mathcal{O}(n) & c=4, n_0=4 \\ 2n & \\ n^2+100n & \\ n+\sqrt{n} & \end{array}$$

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$$f(n)$$
 $f \in \mathcal{O}(?)$ Example $3n+4$ $\mathcal{O}(n)$ $c=4, n_0=4$ $2n$ $\mathcal{O}(n)$ $c=2, n_0=0$ n^2+100n $\mathcal{O}(n^2)$ $c=2, n_0=100$ $n+\sqrt{n}$

$$\mathcal{O}(g) = \{ f : \mathbb{N} \to \mathbb{R} | \exists c > 0, n_0 \in \mathbb{N} : 0 \le f(n) \le c \cdot g(n) \ \forall n \ge n_0 \}$$

f(n)	$f \in \mathcal{O}(?)$	Example
3n+4	$\mathcal{O}(n)$	$c = 4, n_0 = 4$
2n	$\mathcal{O}(n)$	$c=2, n_0=0$
$n^2 + 100n$	$\mathcal{O}(n^2)$	$c = 2, n_0 = 100$
$n+\sqrt{n}$	$\mathcal{O}(n)$	$c=2, n_0=1$

Property

$$f_1 \in \mathcal{O}(g), f_2 \in \mathcal{O}(g) \Rightarrow f_1 + f_2 \in \mathcal{O}(g)$$

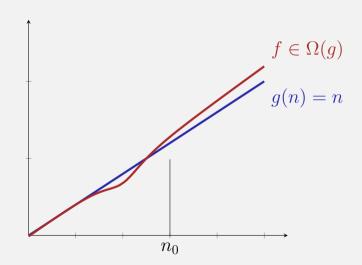
Converse: asymptotic lower bound

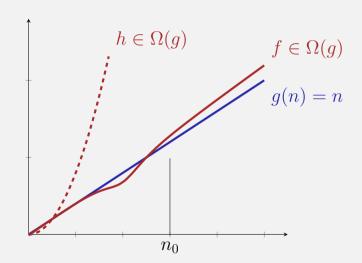
Given: a function $q: \mathbb{N} \to \mathbb{R}$.

Definition:

$$\Omega(g) = \{ f : \mathbb{N} \to \mathbb{R} |$$

$$\exists c > 0, n_0 \in \mathbb{N} : 0 \le c \cdot g(n) \le f(n) \ \forall n \ge n_0 \}$$





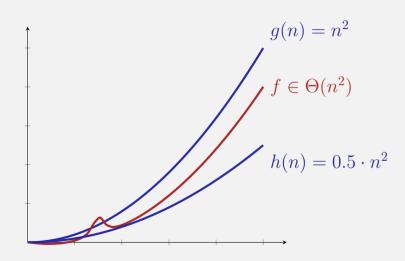
Asymptotic tight bound

Given: function $g: \mathbb{N} \to \mathbb{R}$.

Definition:

$$\Theta(g) := \Omega(g) \cap \mathcal{O}(g).$$

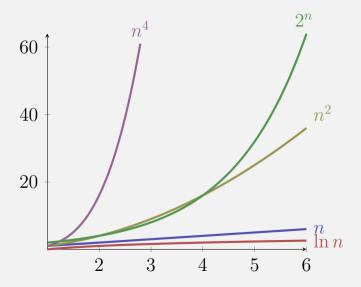
Simple, closed form: exercise.



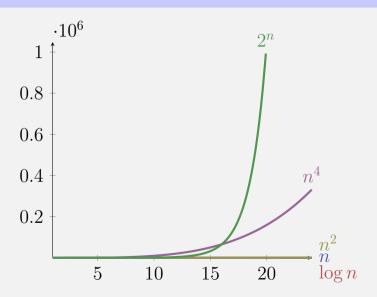
Notions of Growth

$\mathcal{O}(1)$	bounded	array access
$\mathcal{O}(\log \log n)$	double logarithmic	interpolated binary sorted sort
$\mathcal{O}(\log n)$	logarithmic	binary sorted search
$\mathcal{O}(\sqrt{n})$	like the square root	naive prime number test
$\mathcal{O}(n)$	linear	unsorted naive search
$\mathcal{O}(n\log n)$	superlinear / loglinear	good sorting algorithms
$\mathcal{O}(n^2)$	quadratic	simple sort algorithms
$\mathcal{O}(n^c)$	polynomial	matrix multiply
$\mathcal{O}(2^n)$	exponential	Travelling Salesman Dynamic Programming
$\mathcal{O}(n!)$	factorial	Travelling Salesman naively

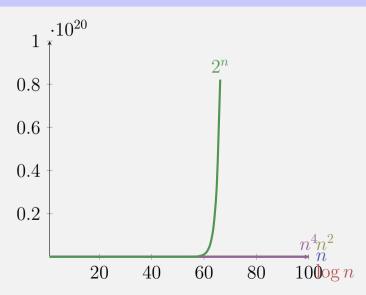
$\mathbf{Small}\; n$



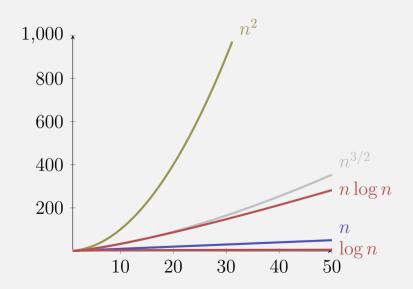
Larger n



"Large" n



Logarithms



Assumption 1 Operation = $1\mu s$.

problem size	1	100	10000	10^{6}	10
$\log_2 n$	$1\mu s$				
n	$1\mu s$				
$n \log_2 n$	$1\mu s$				
n^2	$1\mu s$				
2^n	$1\mu s$				

problem size	1	100	10000	10^{6}	10^{9}
$\log_2 n$	$1\mu s$	$7\mu s$	$13\mu s$	$20\mu s$	$30 \mu s$
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$n\log_2 n$	$1\mu s$	$700 \mu s$	$13/100 \mu s$	20s	$8.5~\mathrm{hours}$
n^2	$1\mu s$				
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2^n	$1\mu s$	$10^{14} \ \mathrm{centuries}$	$pprox \infty$	$pprox \infty$	$pprox \infty$

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n^2		
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n^2	$n \to 3.16 \cdot n$	$n \to 10 \cdot n$
2^n	$n \to n + 3.32$	$n \to n + 6.64$

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- $\mathcal{O}(n) \subseteq \mathcal{O}(n^2)$ is correct
- lacksquare $\Theta(n)\subseteq\Theta(n^2)$ is wrong $n\not\in\Omega(n^2)\supset\Theta(n^2)$

Useful Tool

Theorem

Let $f,g:\mathbb{N}\to\mathbb{R}^+$ be two functions, then it holds that

$$\lim_{n\to\infty} \frac{f(n)}{g(n)} = 0 \Rightarrow f \in \mathcal{O}(g), \, \mathcal{O}(f) \subsetneq \mathcal{O}(g).$$

$$\lim_{n\to\infty} \frac{f(n)}{g(n)} = C > 0$$
 (C constant) $\Rightarrow f \in \Theta(g)$.

$$\underbrace{f(n)}_{g(n)} \underset{n \to \infty}{\to} \infty \Rightarrow g \in \mathcal{O}(f), \, \mathcal{O}(g) \subsetneq \mathcal{O}(f).$$

About the Notation

Common notation

$$f = \mathcal{O}(g)$$

should be read as $f \in \mathcal{O}(g)$.

Clearly it holds that

$$f_1 = \mathcal{O}(g), f_2 = \mathcal{O}(g) \not\Rightarrow f_1 = f_2!$$

Beispiel

$$n = \mathcal{O}(n^2), n^2 = \mathcal{O}(n^2)$$
 but naturally $n \neq n^2$.

Algorithms, Programs and Execution Time

Program: concrete implementation of an algorithm.

Execution time of the program: measurable value on a concrete machine. Can be bounded from above and below.

Beispiel

3GHz computer. Maximal number of operations per cycle (e.g. 8). \Rightarrow lower bound. A single operations does never take longer than a day \Rightarrow upper bound.

From an *asymptotic* point of view the bounds coincide.

Complexity

Complexity of a problem P: minimal (asymptotic) costs over all algorithms A that solve P.

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Complexity of the single-digit multiplication of two numbers with n digits is $\Omega(n)$ and $\mathcal{O}(n^{\log_3 2})$ (Karatsuba Ofman).

Complexity

Example:

²Number funamental operations

3. Design of Algorithms

Maximum Subarray Problem [Ottman/Widmayer, Kap. 1.3] Divide and Conquer [Ottman/Widmayer, Kap. 1.2.2. S.9; Cormen et al, Kap. 4-4.1]

Algorithm Design

Inductive development of an algorithm: partition into subproblems, use solutions for the subproblems to find the overal solution.

Goal: development of the asymptotically most efficient (correct) algorithm.

Efficiency towards run time costs (# fundamental operations) or /and memory consumption.

Maximum Subarray Problem

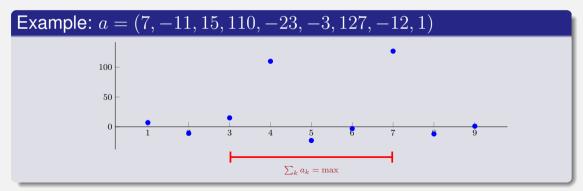
Given: an array of n rational numbers (a_1, \ldots, a_n) .

Wanted: interval [i, j], $1 \le i \le j \le n$ with maximal positive sum $\sum_{k=i}^{j} a_k$.

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Naive Maximum Subarray Algorithm

```
Input: A sequence of n numbers (a_1, a_2, \ldots, a_n)
Output: I, J \text{ such that } \sum_{k=1}^{J} a_k \text{ maximal.}
M \leftarrow 0: I \leftarrow 1: J \leftarrow 0
for i \in \{1, ..., n\} do
     for j \in \{i, \ldots, n\} do
       m = \sum_{k=i}^{j} a_k
       if m > M then
     M \leftarrow m; I \leftarrow i; J \leftarrow j
return I, J
```

Theorem

The naive algorithm for the Maximum Subarray problem executes $\Theta(n^3)$ additions.

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Beweis:

$$\sum_{i=1}^{n} \sum_{j=i}^{n} (j-i+1) = \sum_{i=1}^{n} \sum_{j=0}^{n-i} (j+1) = \sum_{i=1}^{n} \sum_{j=1}^{n-i+1} j = \sum_{i=1}^{n} \frac{(n-i+1)(n-i+2)}{2}$$

$$= \sum_{i=0}^{n} \frac{i \cdot (i+1)}{2} = \frac{1}{2} \left(\sum_{i=1}^{n} i^2 + \sum_{i=1}^{n} i \right)$$

$$= \frac{1}{2} \left(\frac{n(2n+1)(n+1)}{6} + \frac{n(n+1)}{2} \right) = \frac{n^3 + 3n^2 + 2n}{6} = \Theta(n^3).$$

Observation

$$\sum_{k=i}^{j} a_k = \underbrace{\left(\sum_{k=1}^{j} a_k\right)}_{S_i} - \underbrace{\left(\sum_{k=1}^{i-1} a_k\right)}_{S_{i-1}}$$

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Prefix sums

$$S_i := \sum_{k=1}^i a_k$$

Maximum Subarray Algorithm with Prefix Sums

```
A sequence of n numbers (a_1, a_2, \ldots, a_n)
Input:
Output: I, J such that \sum_{k=1}^{J} a_k maximal.
S_0 \leftarrow 0
for i \in \{1, \ldots, n\} do // prefix sum
\mathcal{S}_i \leftarrow \mathcal{S}_{i-1} + a_i
M \leftarrow 0: I \leftarrow 1: J \leftarrow 0
for i \in \{1, \ldots, n\} do
     for j \in \{i, \ldots, n\} do
           m = \mathcal{S}_i - \mathcal{S}_{i-1}
        if m > M then
  M \leftarrow m; I \leftarrow i; J \leftarrow j
```

Theorem

The prefix sum algorithm for the Maximum Subarray problem conducts $\Theta(n^2)$ additions and subtractions.

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The prefix sum algorithm for the Maximum Subarray problem conducts $\Theta(n^2)$ additions and subtractions.

Beweis:

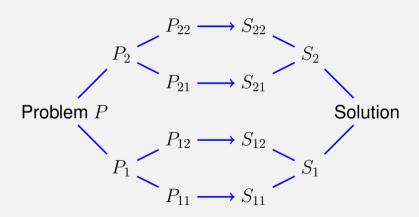
$$\sum_{i=1}^{n} 1 + \sum_{i=1}^{n} \sum_{j=i}^{n} 1 = n + \sum_{i=1}^{n} (n - i + 1) = n + \sum_{i=1}^{n} i = \Theta(n^{2})$$

divide et impera

Divide and Conquer

Divide the problem into subproblems that contribute to the simplified computation of the overal problem.

divide et impera

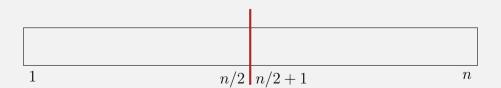


Maximum Subarray – Divide

Divide: Divide the problem into two (roughly) equally sized halves: $(a_1, \ldots, a_n) = (a_1, \ldots, a_{\lfloor n/2 \rfloor}, a_{\lfloor n/2 \rfloor+1}, \ldots, a_1)$

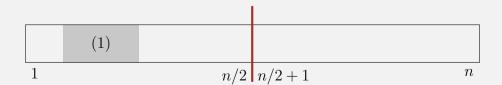
Maximum Subarray – Divide

- Divide: Divide the problem into two (roughly) equally sized halves: $(a_1, \ldots, a_n) = (a_1, \ldots, a_{\lfloor n/2 \rfloor}, \quad a_{\lfloor n/2 \rfloor+1}, \ldots, a_1)$
- Simplifying assumption: $n = 2^k$ for some $k \in \mathbb{N}$.



If i and j are indices of a solution \Rightarrow case by case analysis:

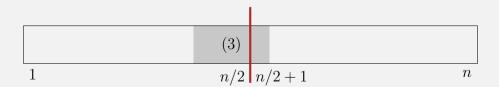
11 Solution in left half $1 \le i \le j \le n/2$



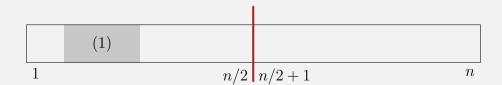
- **11** Solution in left half $1 \le i \le j \le n/2$
- Solution in right half $n/2 < i \le j \le n$



- **11** Solution in left half $1 \le i \le j \le n/2$
- Solution in right half $n/2 < i \le j \le n$
- Solution in the middle $1 \le i \le n/2 < j \le n$



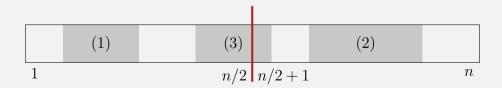
- Solution in left half $1 \le i \le j \le n/2 \Rightarrow$ Recursion (left half)
- Solution in right half $n/2 < i \le j \le n$
- Solution in the middle $1 \le i \le n/2 < j \le n$



- Solution in left half $1 \le i \le j \le n/2 \Rightarrow$ Recursion (left half)
- Solution in right half $n/2 < i \le j \le n \Rightarrow$ Recursion (right half)



- Solution in left half $1 \le i \le j \le n/2 \Rightarrow$ Recursion (left half)
- Solution in right half $n/2 < i \le j \le n \Rightarrow$ Recursion (right half)
- Solution in the middle $1 \le i \le n/2 < j \le n \Rightarrow$ Subsequent observation



Assumption: solution in the middle $1 \le i \le n/2 < j \le n$

$$S_{\max} = \max_{\substack{1 \le i \le n/2 \\ n/2 < j \le n}} \sum_{k=i}^{j} a_k$$

Assumption: solution in the middle $1 \le i \le n/2 < j \le n$

$$S_{\max} = \max_{\substack{1 \le i \le n/2 \\ n/2 < j \le n}} \sum_{k=i}^{j} a_k = \max_{\substack{1 \le i \le n/2 \\ n/2 < j \le n}} \left(\sum_{k=i}^{n/2} a_k + \sum_{k=n/2+1}^{j} a_k \right)$$

Assumption: solution in the middle $1 \le i \le n/2 < j \le n$

$$S_{\max} = \max_{\substack{1 \le i \le n/2 \\ n/2 < j \le n}} \sum_{k=i}^{j} a_k = \max_{\substack{1 \le i \le n/2 \\ n/2 < j \le n}} \left(\sum_{k=i}^{n/2} a_k + \sum_{k=n/2+1}^{j} a_k \right)$$
$$= \max_{1 \le i \le n/2} \sum_{k=i}^{n/2} a_k + \max_{n/2 < j \le n} \sum_{k=n/2+1}^{j} a_k$$

Assumption: solution in the middle $1 \le i \le n/2 < j \le n$

$$\begin{split} S_{\text{max}} &= \max_{\substack{1 \leq i \leq n/2 \\ n/2 < j \leq n}} \sum_{k=i}^{j} a_k = \max_{\substack{1 \leq i \leq n/2 \\ n/2 < j \leq n}} \left(\sum_{k=i}^{n/2} a_k + \sum_{k=n/2+1}^{j} a_k \right) \\ &= \max_{1 \leq i \leq n/2} \sum_{k=i}^{n/2} a_k + \max_{n/2 < j \leq n} \sum_{k=n/2+1}^{j} a_k \\ &= \max_{1 \leq i \leq n/2} \underbrace{S_{n/2} - S_{i-1}}_{\text{suffix sum}} + \max_{n/2 < j \leq n} \underbrace{S_{j} - S_{n/2}}_{\text{prefix sum}} \end{split}$$

Maximum Subarray Divide and Conquer Algorithm

```
A sequence of n numbers (a_1, a_2, \ldots, a_n)
Input:
Output: Maximal \sum_{k=i}^{j'} a_k.
if n=1 then
    return \max\{a_1,0\}
else
    Divide a = (a_1, \ldots, a_n) in A_1 = (a_1, \ldots, a_{n/2}) und A_2 = (a_{n/2+1}, \ldots, a_n)
    Recursively compute best solution W_1 in A_1
    Recursively compute best solution W_2 in A_2
    Compute greatest suffix sum S in A_1
    Compute greatest prefix sum P in A_2
    Let W_3 \leftarrow S + P
    return \max\{W_1, W_2, W_3\}
```

Theorem

The divide and conquer algorithm for the maximum subarray sum problem conducts a number of $\Theta(n \log n)$ additions and comparisons.

```
Input:
                 A sequence of n numbers (a_1, a_2, \ldots, a_n)
                Maximal \sum_{k=i}^{j'} a_k.
Output:
if n=1 then
    return \max\{a_1,0\}
else
    Divide a = (a_1, \ldots, a_n) in A_1 = (a_1, \ldots, a_{n/2}) und A_2 = (a_{n/2+1}, \ldots, a_n)
    Recursively compute best solution W_1 in A_1
    Recursively compute best solution W_2 in A_2
    Compute greatest suffix sum S in A_1
    Compute greatest prefix sum P in A_2
    Let W_3 \leftarrow S + P
    return \max\{W_1, W_2, W_3\}
```

```
Input:
                   A sequence of n numbers (a_1, a_2, \ldots, a_n)
                  Maximal \sum_{k=i'}^{j'} a_k.
 Output:
 if n=1 then
\Theta(1) return \max\{a_1,0\}
 else
\Theta(1) Divide a = (a_1, \ldots, a_n) in A_1 = (a_1, \ldots, a_{n/2}) und A_2 = (a_{n/2+1}, \ldots, a_n)
      Recursively compute best solution W_1 in A_1
      Recursively compute best solution W_2 in A_2
      Compute greatest suffix sum S in A_1
      Compute greatest prefix sum P in A_2
\Theta(1) Let W_3 \leftarrow S + P
   1) return \max\{W_1, W_2, W_3\}
```

```
Input:
                    A sequence of n numbers (a_1, a_2, \ldots, a_n)
                   Maximal \sum_{k=i'}^{j'} a_k.
 Output:
 if n=1 then
\Theta(1) return \max\{a_1,0\}
 else
\Theta(1) Divide a = (a_1, \ldots, a_n) in A_1 = (a_1, \ldots, a_{n/2}) und A_2 = (a_{n/2+1}, \ldots, a_n)
      Recursively compute best solution W_1 in A_1
      Recursively compute best solution W_2 in A_2
\Theta(n) Compute greatest suffix sum S in A_1
\Theta(n) Compute greatest prefix sum P in A_2
\Theta(1) Let W_3 \leftarrow S + P
\Theta(1) return \max\{W_1, W_2, W_3\}
```

```
Input:
                      A sequence of n numbers (a_1, a_2, \ldots, a_n)
    Output: Maximal \sum_{k=j}^{j'} a_k.
    if n=1 then
  \Theta(1) return \max\{a_1,0\}
    else
  \Theta(1) Divide a = (a_1, \ldots, a_n) in A_1 = (a_1, \ldots, a_{n/2}) und A_2 = (a_{n/2+1}, \ldots, a_n)
T(n/2) Recursively compute best solution W_1 in A_1
T(n/2) Recursively compute best solution W_2 in A_2
  \Theta(n) Compute greatest suffix sum S in A_1
  \Theta(n) Compute greatest prefix sum P in A_2
  \Theta(1) Let W_3 \leftarrow S + P
  \Theta(1) return \max\{W_1, W_2, W_3\}
```

Recursion equation

$$T(n) = \begin{cases} c & \text{if } n = 1\\ 2T(\frac{n}{2}) + a \cdot n & \text{if } n > 1 \end{cases}$$

Mit $n=2^k$:

$$\overline{T}(k) = \begin{cases} c & \text{if } k = 0\\ 2\overline{T}(k-1) + a \cdot 2^k & \text{if } k > 0 \end{cases}$$

Solution:

$$\overline{T}(k) = 2^k \cdot c + \sum_{i=0}^{k-1} 2^i \cdot a \cdot 2^{k-i} = c \cdot 2^k + a \cdot k \cdot 2^k = \Theta(k \cdot 2^k)$$

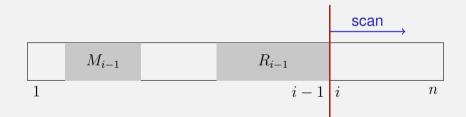
also

$$T(n) = \Theta(n \log n)$$



Maximum Subarray Sum Problem – Inductively

Assumption: maximal value M_{i-1} of the subarray sum is known for (a_1, \ldots, a_{i-1}) $(1 < i \le n)$.



 a_i : generates at most a better interval at the right bound (prefix sum).

$$R_{i-1} \Rightarrow R_i = \max\{R_{i-1} + a_i, 0\}$$

Inductive Maximum Subarray Algorithm

```
Input:
                    A sequence of n numbers (a_1, a_2, \ldots, a_n).
                    \max\{0, \max_{i,j} \sum_{k=i}^{j} a_k\}.
Output:
M \leftarrow 0
R \leftarrow 0
for i = 1 \dots n do
     R \leftarrow R + a_i
     if R < 0 then
     \perp R \leftarrow 0
     if R > M then
     \perp M \leftarrow R
return M:
```

Theorem

The inductive algorithm for the Maximum Subarray problem conducts a number of $\Theta(n)$ additions and comparisons.

Can we improve over $\Theta(n)$?

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Every correct algorithm for the Maximum Subarray Sum problem must consider each element in the algorithm.

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Assumption: the algorithm does not consider a_i .

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Every correct algorithm for the Maximum Subarray Sum problem must consider each element in the algorithm.

Assumption: the algorithm does not consider a_i .

The algorithm provides a solution including a_i . Repeat the algorithm with a_i so small that the solution must not have contained the point in the first place.

Can we improve over $\Theta(n)$?

Every correct algorithm for the Maximum Subarray Sum problem must consider each element in the algorithm.

Assumption: the algorithm does not consider a_i .

- The algorithm provides a solution including a_i . Repeat the algorithm with a_i so small that the solution must not have contained the point in the first place.
- The algorithm provides a solution not including a_i . Repeat the algorithm with a_i so large that the solution must have contained the point in the first place.

Complexity of the maximum Subarray Sum Problem

Theorem

The Maximum Subarray Sum Problem has Complexity $\Theta(n)$.

Beweis: Inductive algorithm with asymptotic execution time $\mathcal{O}(n)$.

Every algorithm has execution time $\Omega(n)$.

Thus the complexity of the problem is $\Omega(n) \cap \mathcal{O}(n) = \Theta(n)$.