Introduction to Pointers
int a = 5;
int* x = &a;

char c = 'd';
char* z = &c;
int a = 5;
int* x = &a;

cchar c = 'd';
char* z = &c;
int a = 5;
int* x = &a;

cchar c = 'd';
char* z = &c;
int a = 5;
int* x = &a;

char c = 'd';
char* z = &c;
```c
int a = 5;
int* x = &a;

char c = 'd';
char* z = &c;
```
```c
int a = 5;
int* x = &a;

char c = 'd';
char* z = &c;
```
int a = 5;
int* x = &a;

char c = 'd';
char* z = &c;